## Quantum theory and spacetime: progress from principles

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## Main message

## Informationtheoretic principles

## But also...

## Formalism of quantum theory

## Main message



## Main message



Insights into the "architecture" of physics

## Outline

## 1. Relativity and interference experiments


2. Quantum theory and the dimensionality of space


## 1. Relativity and interference experiments

The state space of a quantum bit is a 3D ball the Bloch ball.

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\cos \frac{\theta}{2}|\uparrow\rangle+e^{i \phi} \sin \frac{\theta}{2}|\downarrow\rangle
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## 1. Relativity and interference experiments

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$$
\cos \frac{\theta}{2}|\uparrow\rangle+e^{i \phi} \sin \frac{\theta}{2}|\downarrow\rangle
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In most reconstructions of QT, it is


- first shown that a bit is a d-ball,
- then shown that $d=3$ (difficult!).


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Two-level state spaces ("bits") are naturally ball state spaces:

classical bit


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d=1
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classical
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quantum bit
$d=2,5,9$ are bits in quantum theory over $\mathbb{R}, \mathbb{H}, \mathbb{O}$.

## 1. Relativity and interference experiments

Two-level state spaces ("bits") are naturally ball state spaces:

classical bit
al


quantum bit
$d=2,5,9$ are bits in quantum theory over $\mathbb{R}, \mathbb{H}, \mathbb{O}$.
We will now show that relativity of simultaneity rules out all $d \geqq 4$ !

## Relativistic constraints on interference experiments

## Joint work w/ Andy Garner \& Oscar Dahlsten:



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North-pole state: particle definitely in upper branch.

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South-pole state: particle definitely in lower branch.

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State on equator $z=0$ : probability $1 / 2$ for each.

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State on equator $z=0$ : probability $1 / 2$ for each.
$p($ up $)=\frac{1}{2}(z+1)$

## Relativistic constraints on interference experiments

## Joint work w/ Andy Garner \& Oscar Dahlsten:



What transformations $T$ can we perform locally in one arm...
... without any information loss?

\author{

1. Relativity + interference
}

## Relativistic constraints on interference experiments

## Joint work w/ Andy Garner \& Oscar Dahlsten:



## Relativistic constraints on interference experiments

Assumption: all maps of this kind are locally implementable.

$T$ must be a rotation of the Bloch ball (reversible+linear)...
... and must preserve $p$ (up), i.e. preserve the $z$-axis.

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d-dim. "Bloch sphere"

Relativity: there is one frame of reference in which
$T_{A}$ happens first, and then $T_{B} \ldots$

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Relativity: ... and another one in which it's the other way around!

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Detector click statistics is Lorentz-invariant
$\Rightarrow T_{A} T_{B}=T_{B} T_{A}$ for all $T_{A}, T_{B} \in \operatorname{SO}(d-1)$.

## Relativistic constraints on interference experiments

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- In several axiomatic reconstructions of QT, the fact that "SO(d-1) must be Abelian"
was a crucial intermediate proof step $\rightarrow$ physical interpretation!
LI. Masanes and MM, A derivation of quantum theory from physical requirements, New J. Phys. 13 (2011)
LI. Masanes, MM, D. Pérez-García, and R. Augusiak, Entanglement and the three-dimensionality of the Bloch ball, arXiv:1111.4060.


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- Cf. original Popescu-Rohrlich box idea: Spacetime + probabilities are hard to combine $\rightarrow$ their structures constrain each other!


## Relativistic constraints on interference experiments

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## Remarks:

- Work in progress: consequences for actual interference experiments.

Proposed Test for Complex versus Quaternion Quantum Theory<br>Asher Peres<br>Department of Physics, Technion-Israel Institute of Technology, Haifa, Israel (Received 7 December 1978)

If scattering amplitudes are ordinary complex numbers (not quaternions) then there is a universal algebraic relationship between the six coherent cross sections of any three scatterers (taken singly and pairwise). A violation of this relationship would indicate either that scattering amplitudes are quaternions, or that the superposition principle fails. Some experimental tests are proposed, involving neutron diffraction by crystals made of three different isotopes, neutron interferometry, and $K_{S}$-meson regeneration.

## Quantum theory and spacetime

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## Plausible scenarios:

spacetime



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## spacetime <br> unknown <br> fundamental

 theory- See e.g. this result by Dakic and Brukner...
B. Dakic and C. Brukner, The classical limit of a physical theory and the dimensionality of space, arXiv:1307.3984
- ... or Mauro d'Ariano's approach.

Relativistic covariance emergent from underlying QCA.

## Quantum theory and spacetime

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## OR



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Relativistic covariance emergent from underlying QCA.

To me, crucial hint is the spin-1/2 particle:

## Quantum theory and spacetime



## spatial rotations


transformations of the probabilistic state

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quantum 2-level state space

classical 3-level state space

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C. F. von Weizsäcker's suggestion (>1954): Somehow, the Euclidean 3D structure of space follows from the qubit.

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Next part of talk:
Making some of this rigorous, via QIT tools.

## 2. Quantum theory and the dimensionality of space

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MM and LI. Masanes, Three-dimensionality of space and the quantum bit: an information-theoretic approach, New J. Phys. 15, 053040 (2013), arXiv:1206.0630.

Formulate as information-theoretic task:


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Formulate as information-theoretic task:


Suppose there is a probabilistic system such that...

1. Alice can encode any spatial direction into the state, but
2. any attempt to encode more results in information loss.
3. Coordinate transformations on pairs of these systems are uniquely determined by their action on single systems.
4. Pairs of these systems can interact reversibly and continuously in time.

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Theorem: Then the spatial dimension must be $d=3$, the systems are qubits, and pairs of these systems are quantum 4-level systems evolving unitarily in time.


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One more Theorem: If "spatial direction" $x \in \mathbb{R}^{d},|x|=1$, is replaced by "spatial orientation" $X \in S O(d)$, then there is no solution (for topological reasons).


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Solution: There is a protocol to determine the angle from comparing measurement outcome probabilities on (unknown) states.

$\Rightarrow$ Probabilities deliver linearity structure for free.

## A glimpse on the "architecture" of physics



The Bloch ball is 3-dimensional because of...

- ... relativity of simultaneity on interferometers?
- ... possibility of tomographically-local continuous interaction? And this allows for Stern-Gerlach-like behavior if space is 3D.

These facts constrain each other, and are thus somehow fundamentally related.

## Conclusion

- Reconstructions of QT only first step in broader research program:
Study how QT and spacetime constrain each other.
arXiv:1206.0630

Thanks to:
Lluís Masanes, Andrew Garner, Oscar Dahlsten

## Thank you!

