

Why quantum theory?

Markus P. Müller

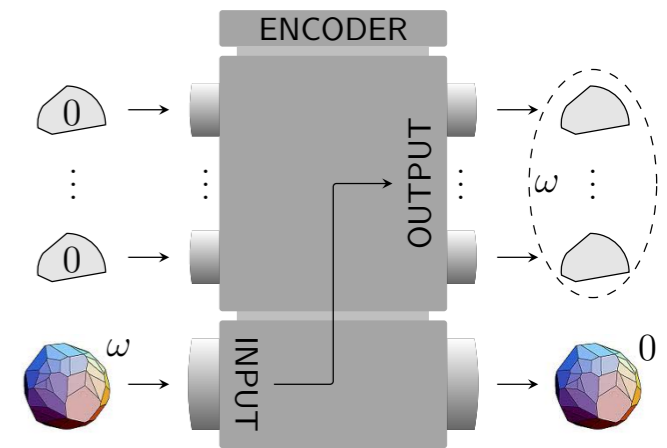
Institute for Quantum Optics and Quantum Information (IQOQI), Vienna
Perimeter Institute for Theoretical Physics (PI), Waterloo, Canada



Overview

1. Probabilistic theories beyond quantum theory

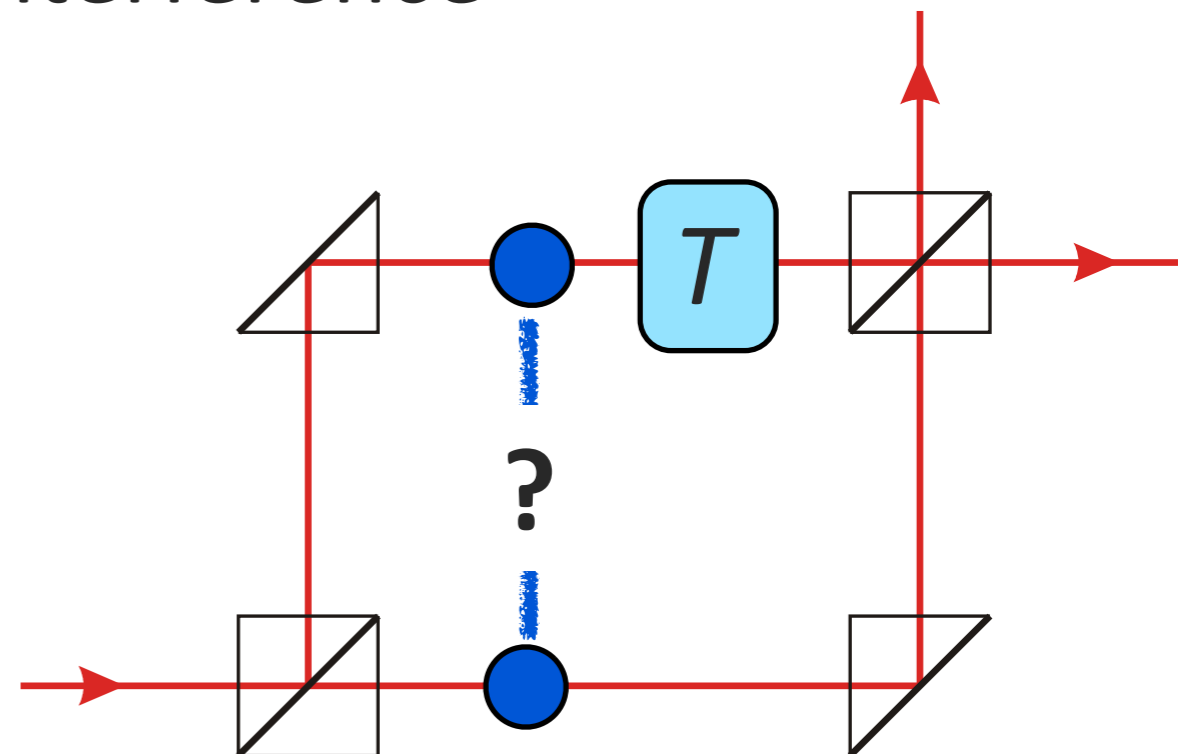
2. Quantum theory from simple principles



3. The quest for higher-order interference

4. QT and spacetime

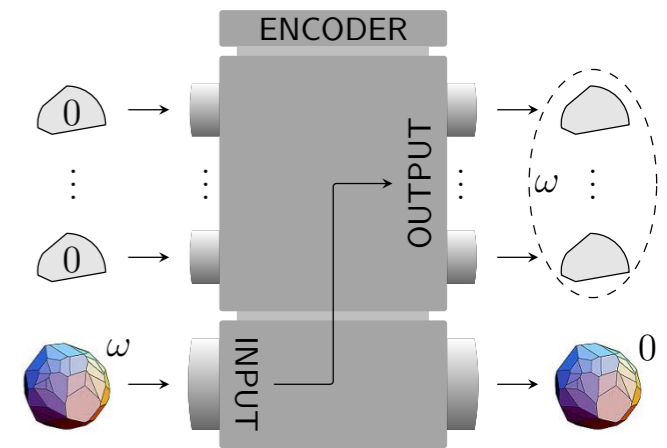
5. Conclusion



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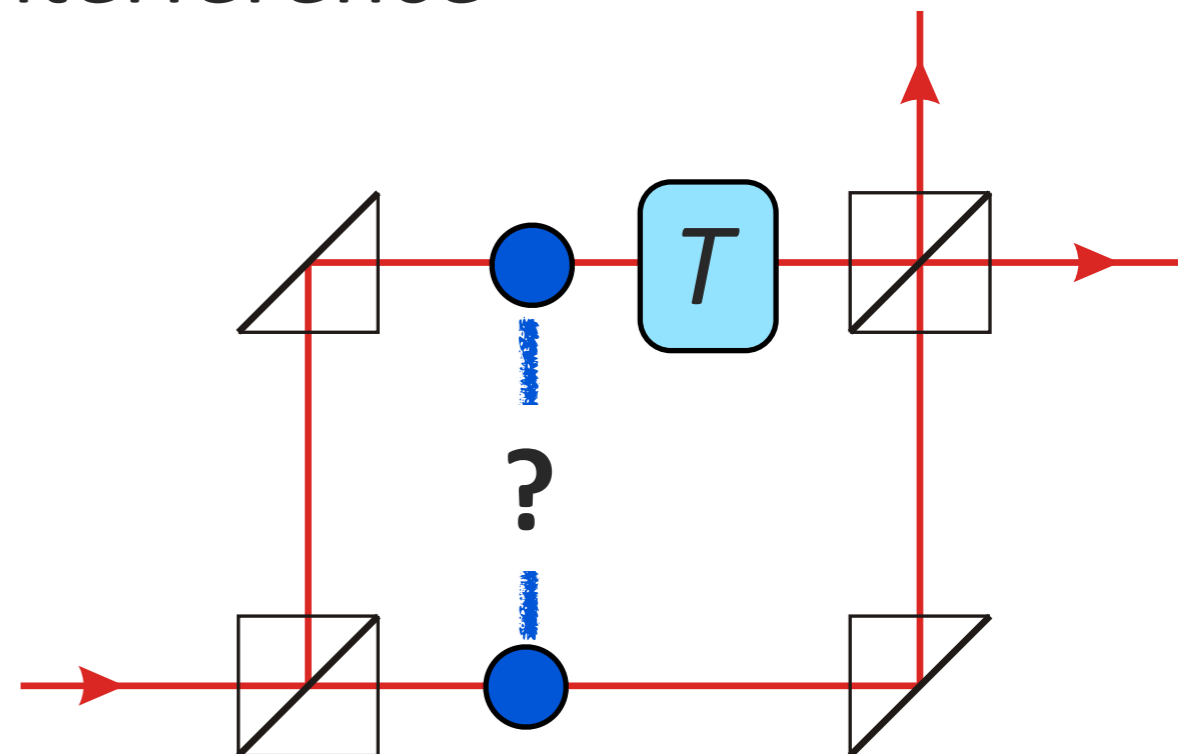
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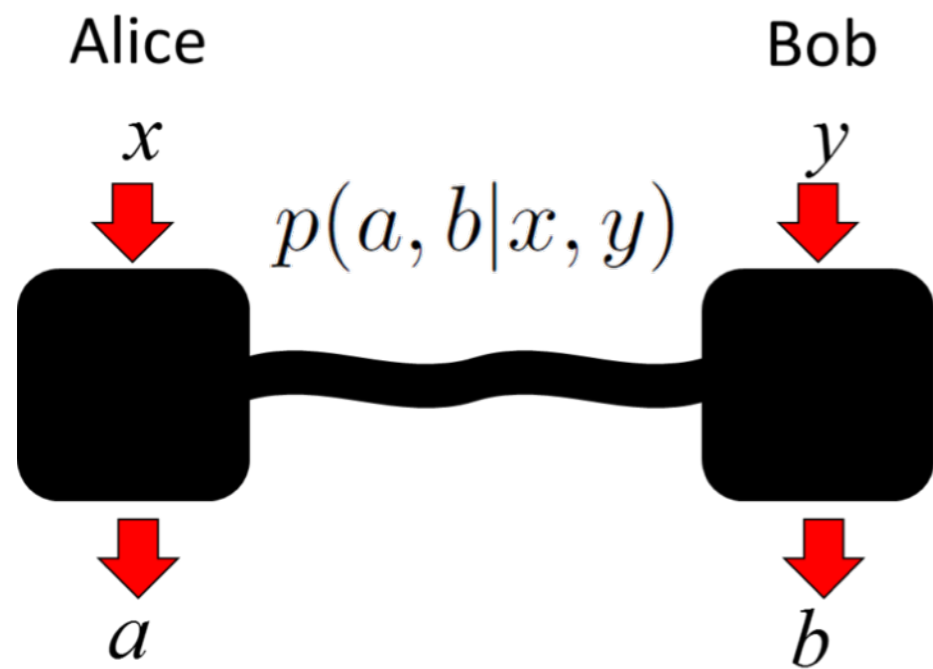
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5. Conclusion

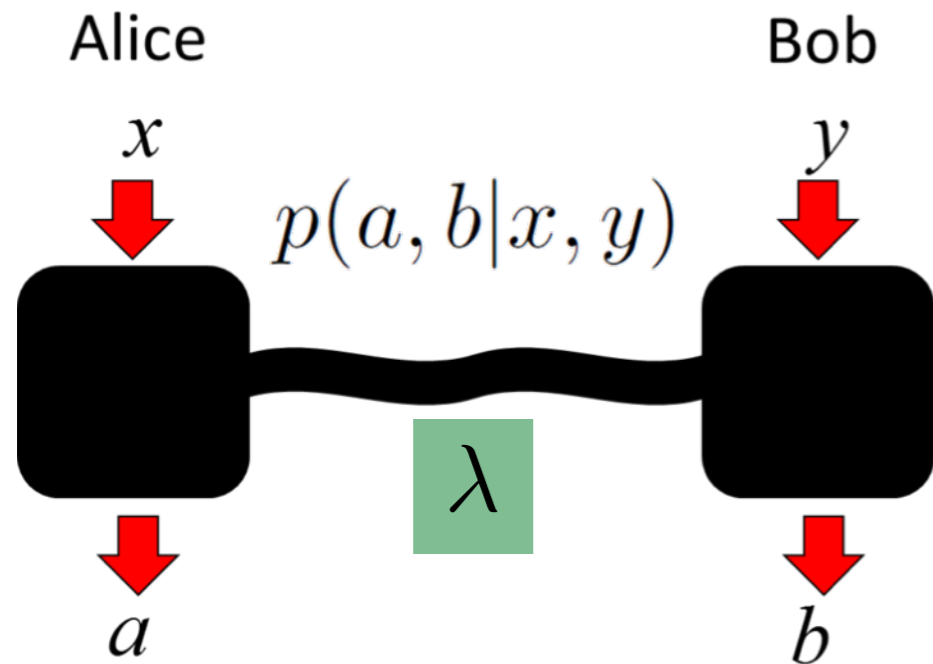


More general than quantum?

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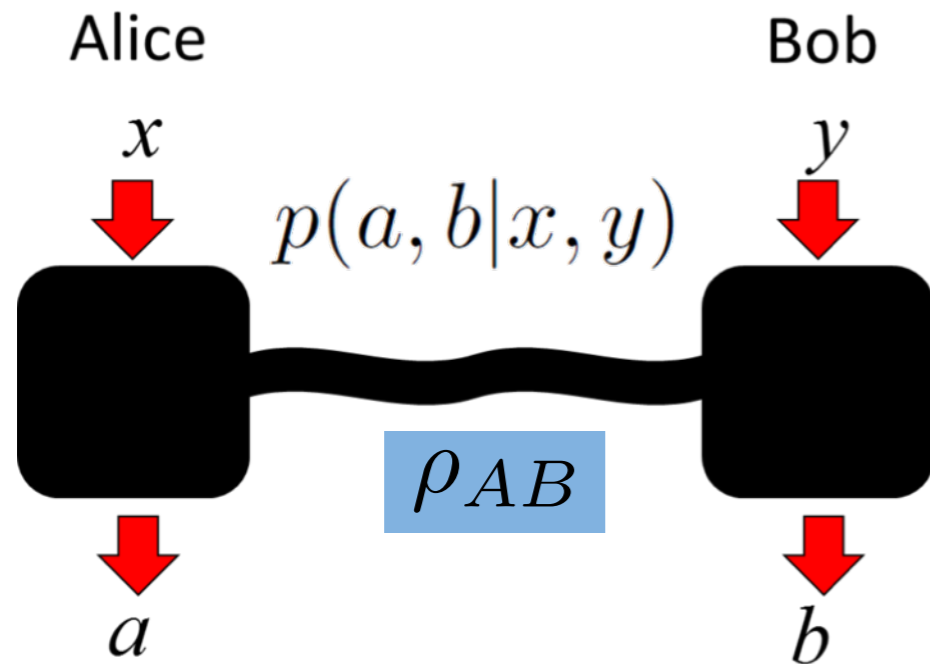
More general than quantum?



- In **classical** physics / prob. theory:

$$P(a, b|x, y) = \sum_{\lambda \in \Lambda} P_A(a|x, \lambda) P_B(b|y, \lambda) P_\Lambda(\lambda)$$

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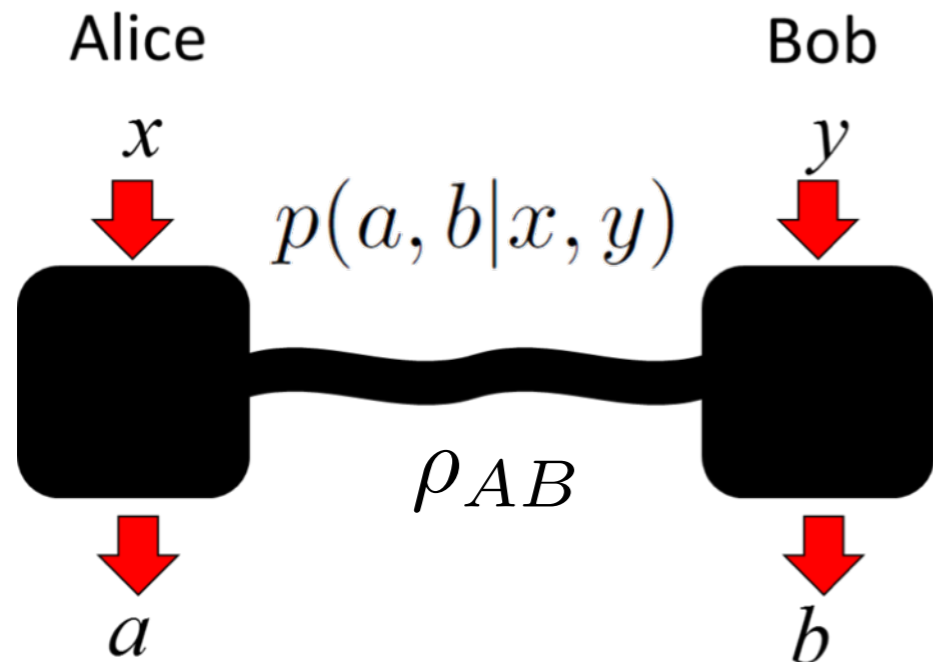
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$$P(a, b|x, y) = \text{tr} [\rho_{AB} (E_x^a \otimes F_y^b)]$$

More general than quantum?



No-signalling conditions:

$P(a|x, y)$ is independent of y ,

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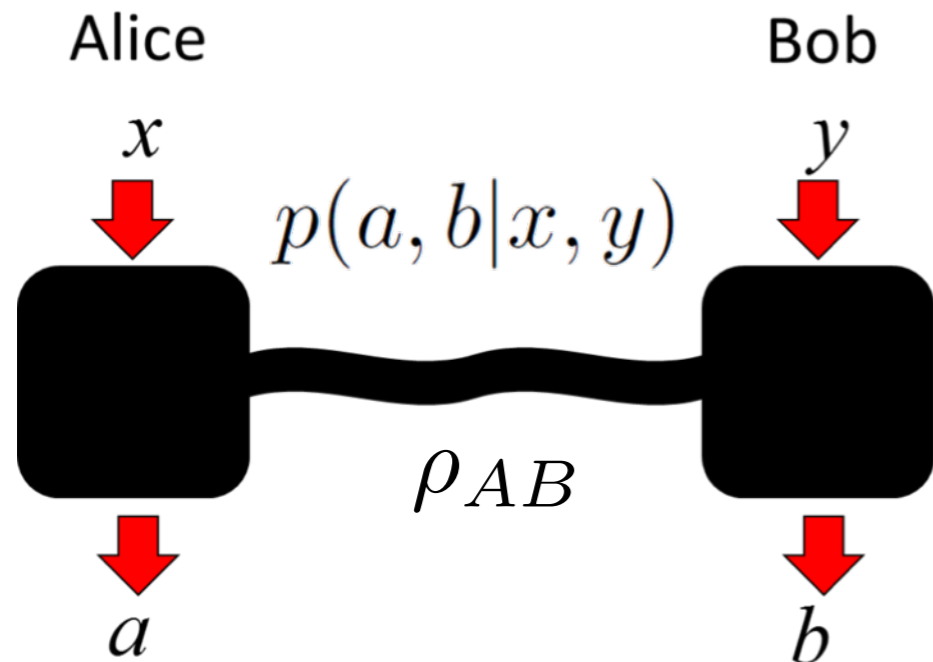
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Quantum admits more general P 's due to the **violation of Bell inequalities**.

The Bell-CHSH inequality

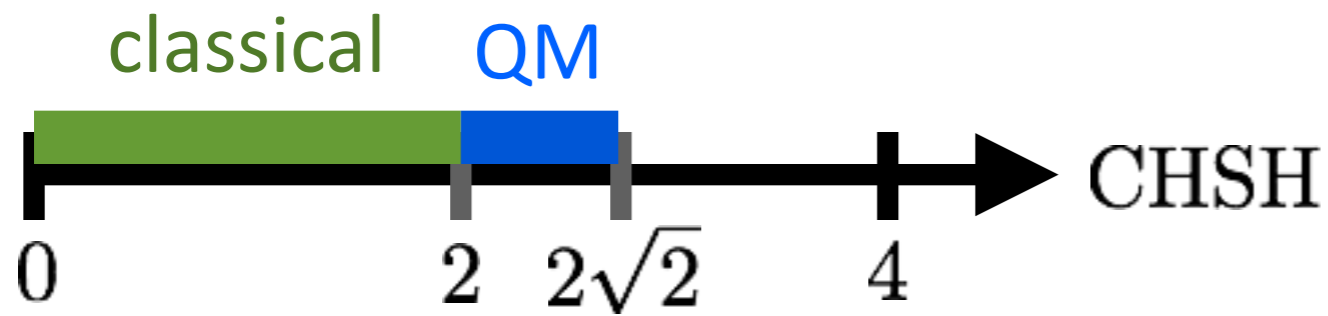
Classical probability distributions satisfy Bell inequality:

$$\text{CHSH} := |C_{00} + C_{01} + C_{10} - C_{11}| \leq 2 \quad \text{where} \quad C_{xy} := \mathbb{E}(a \cdot b|x, y).$$

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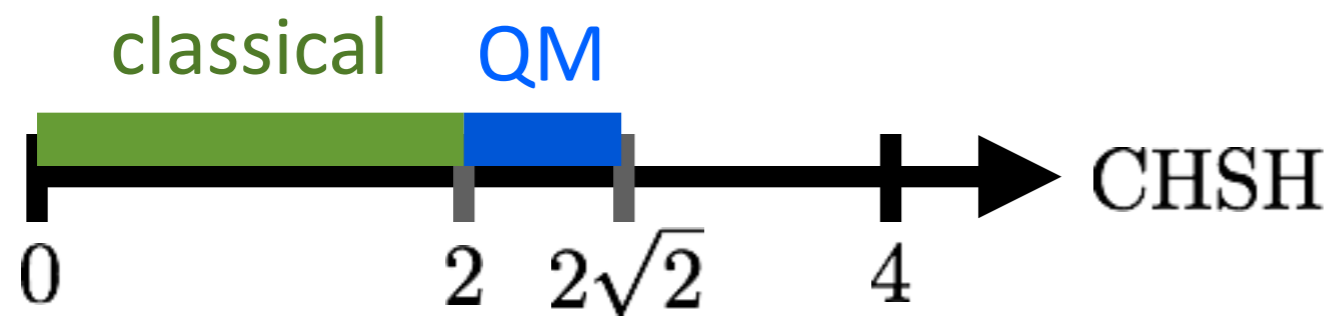
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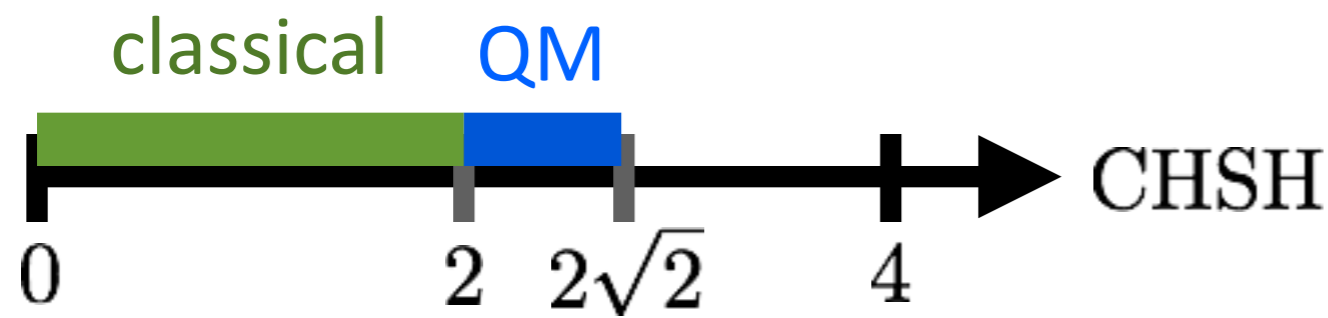
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Are **quantum** correlations the **most general** $P(a, b|x, y)$ that satisfy the no-signalling principle?

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No! Counterexample: the PR-box correlations

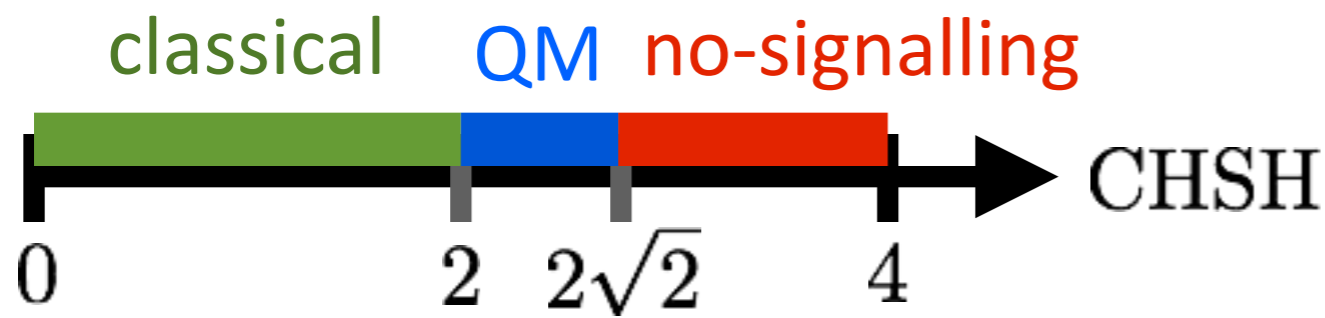
$$\begin{aligned} P(+1, +1|x, y) &= P(-1, -1|x, y) = \frac{1}{2} \\ &\text{if } (x, y) \in \{(0, 0), (0, 1), (1, 0)\} \\ P(+1, -1|1, 1) &= P(-1, +1|1, 1) = \frac{1}{2} \end{aligned}$$

CHSH=4

The Bell-CHSH inequality

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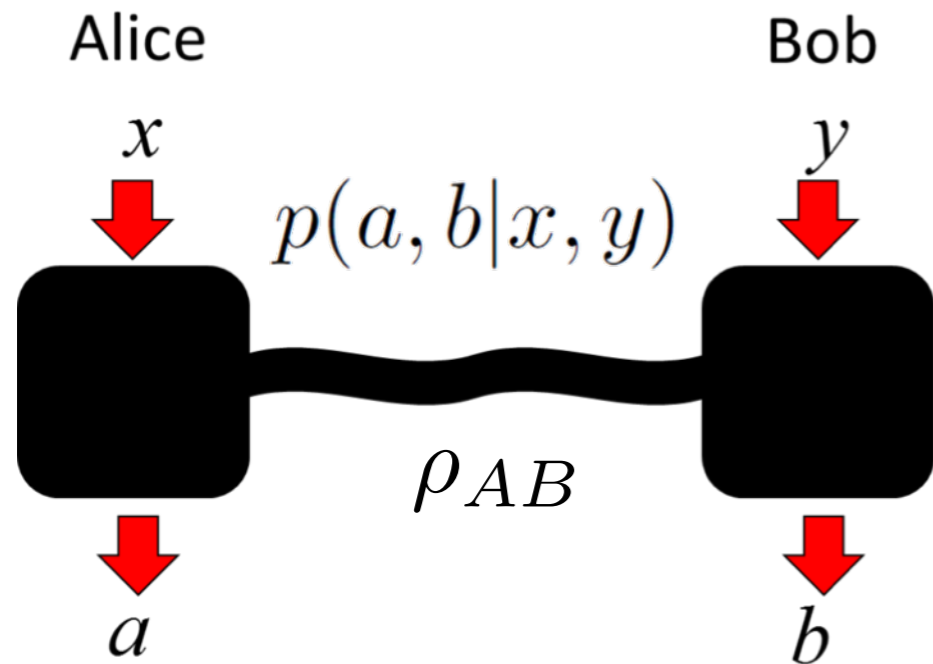
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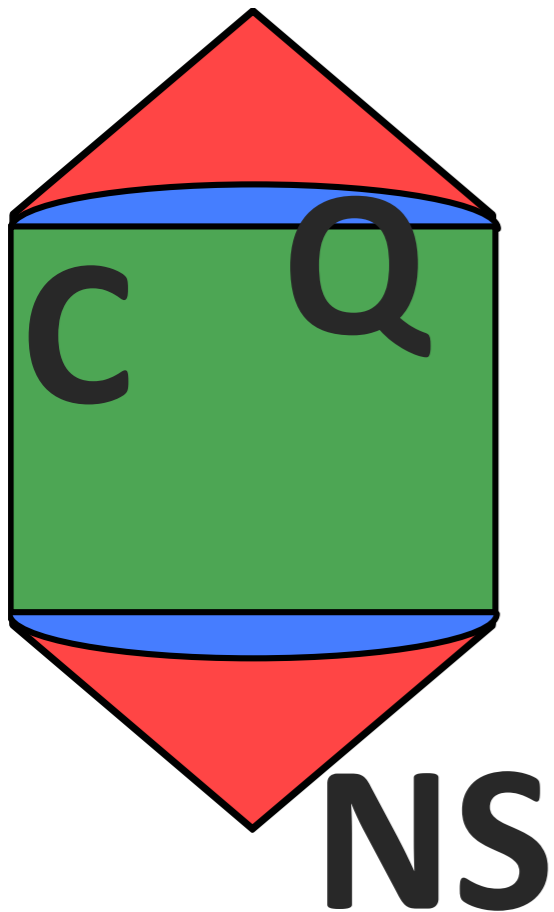
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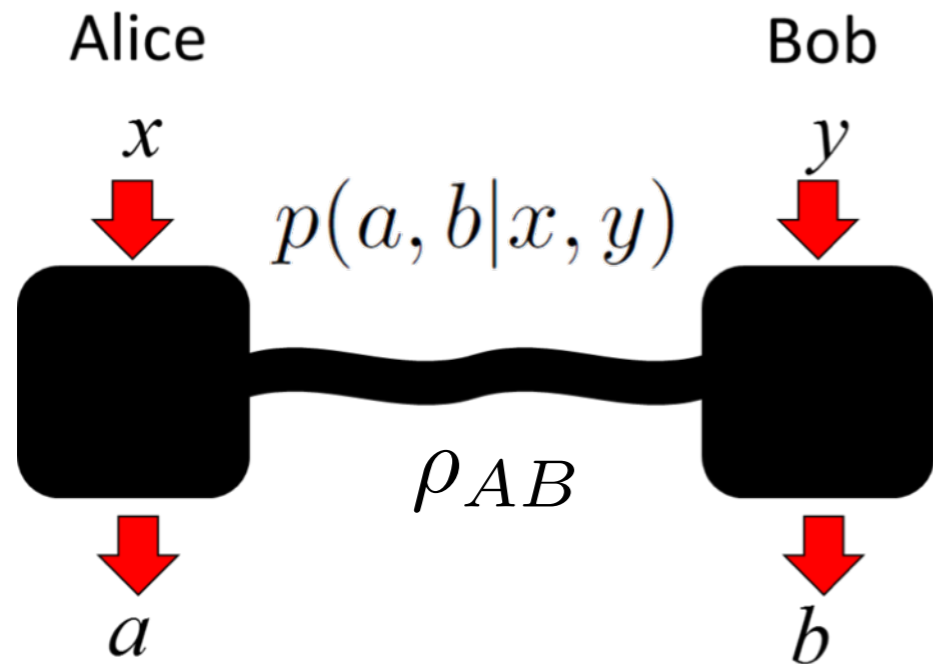
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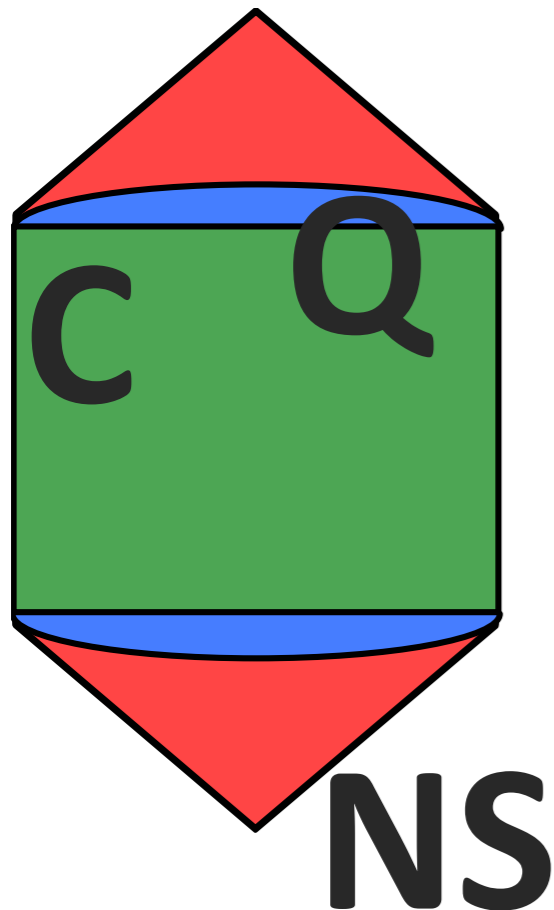
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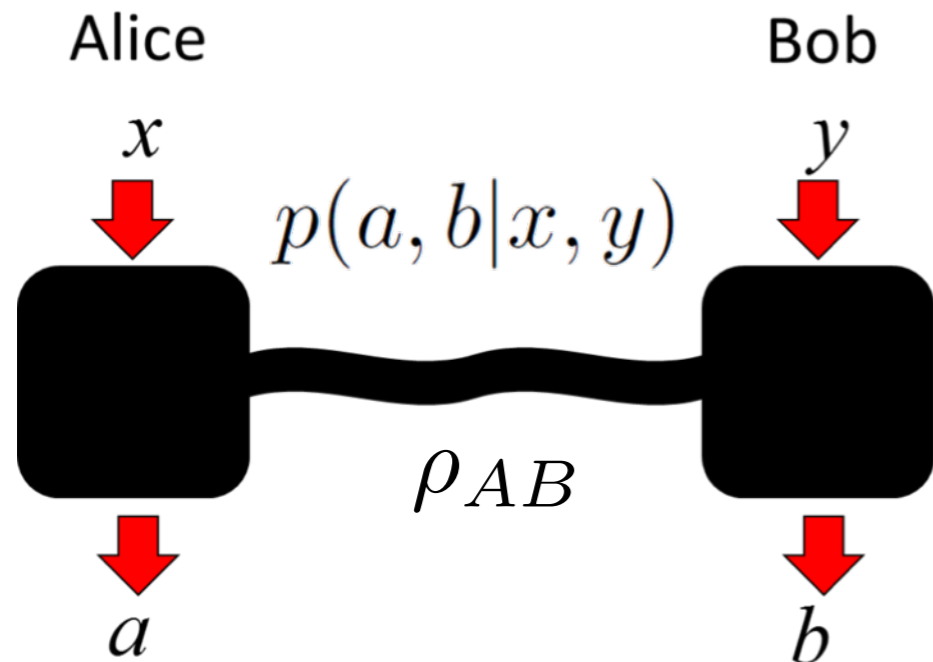
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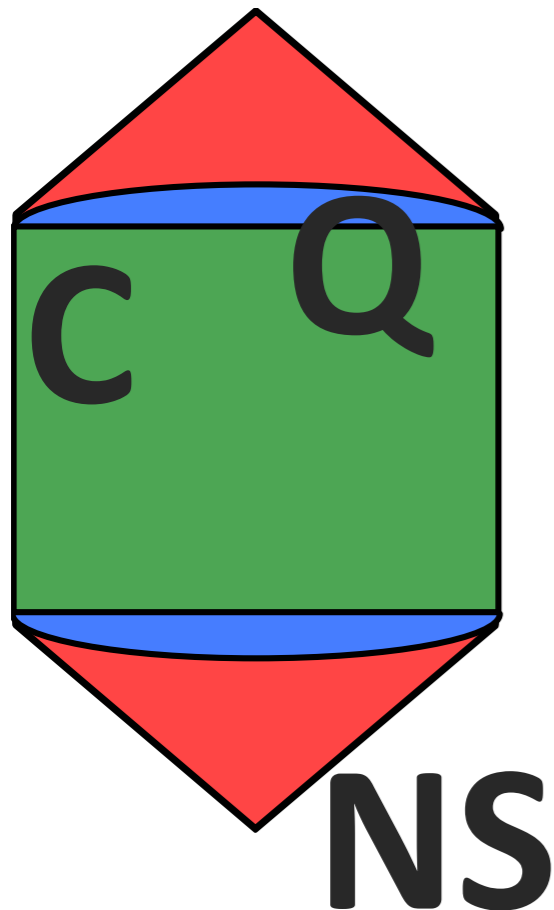
Correlations in **C** come from **classical prob. theory**,
correlations in **Q** from **quantum theory**,
correlations in **NS** from a theory called "**boxworld**".

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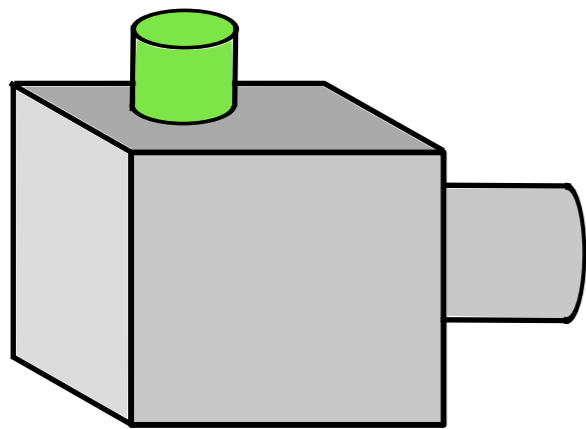
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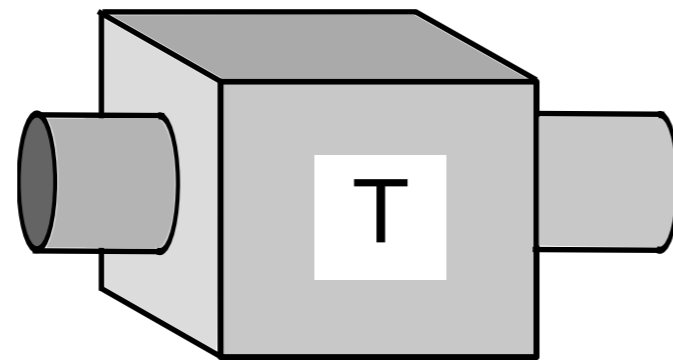
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3 examples of a "generalized probabilistic theory".

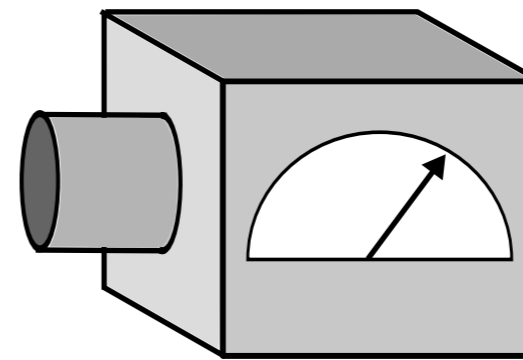
Generalized probabilistic theories



Preparation



transformation



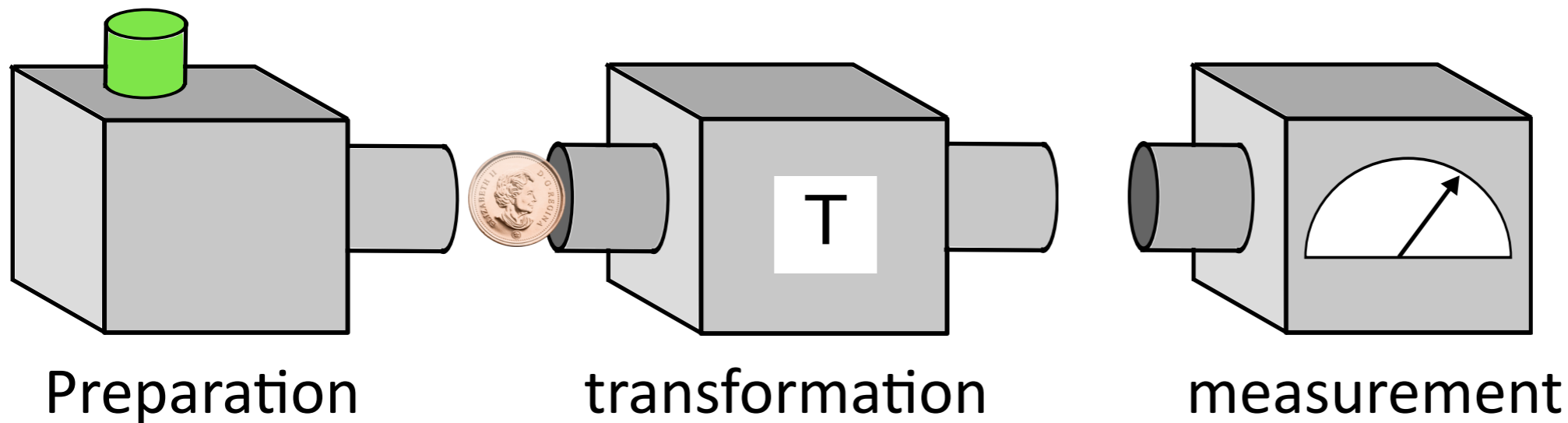
measurement

Generalized probabilistic theories

Example: classical coin toss.



- On every push of button, the preparation device performs a biased coin toss.

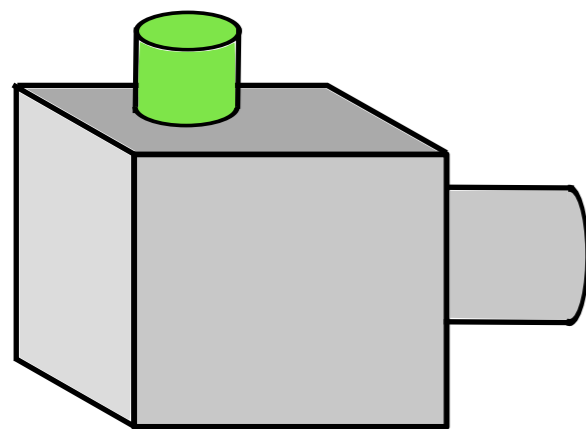


Generalized probabilistic theories

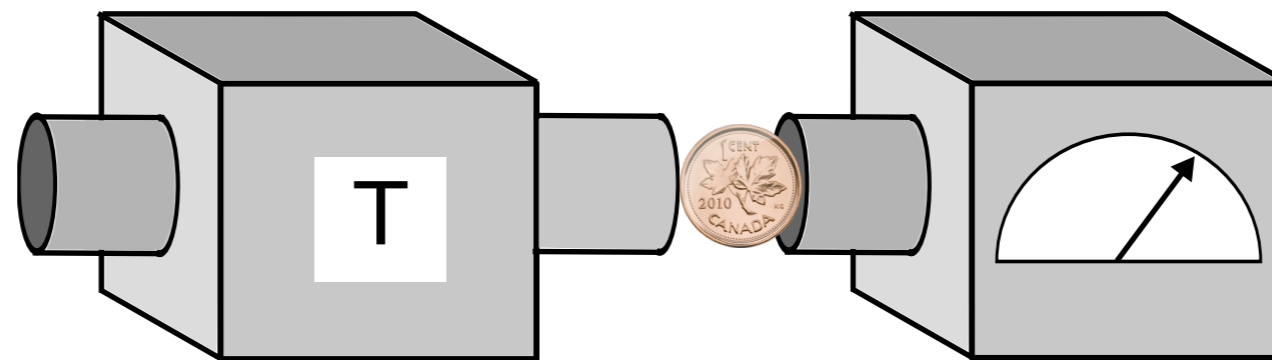
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- The transformation device, for example, inverts the coin (if heads then tails, and vice versa).



Preparation



transformation

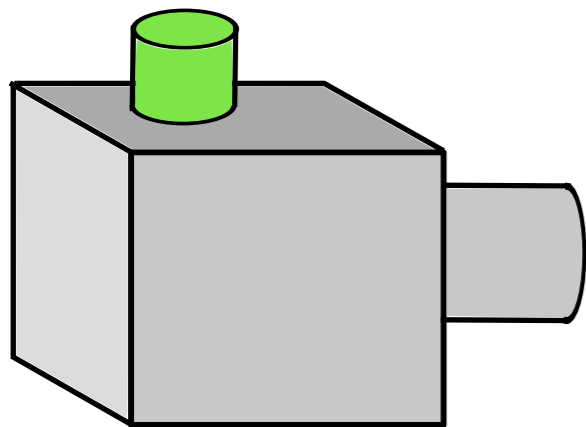
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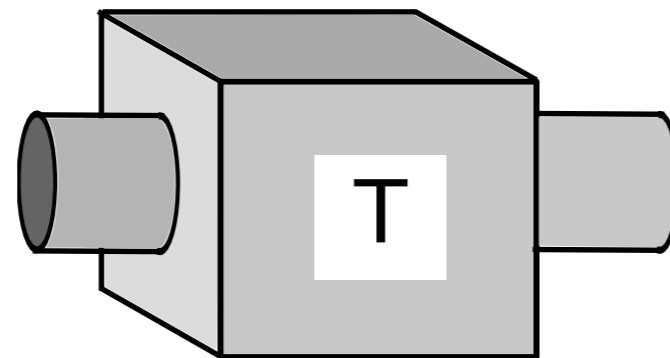
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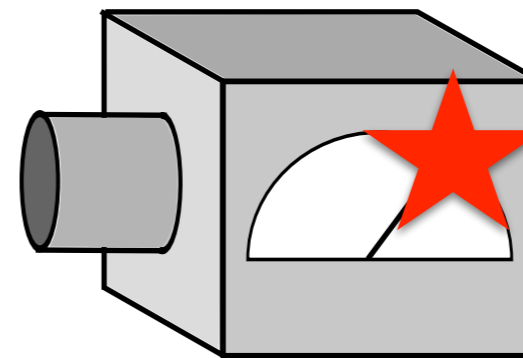
- On every push of button, the preparation device produces a biased coin toss.
- The transformation device, for example, inverts the coin (if heads then tails, and vice versa).
- The measurement outcome is "heads" or "tails".



Preparation



transformation



measurement

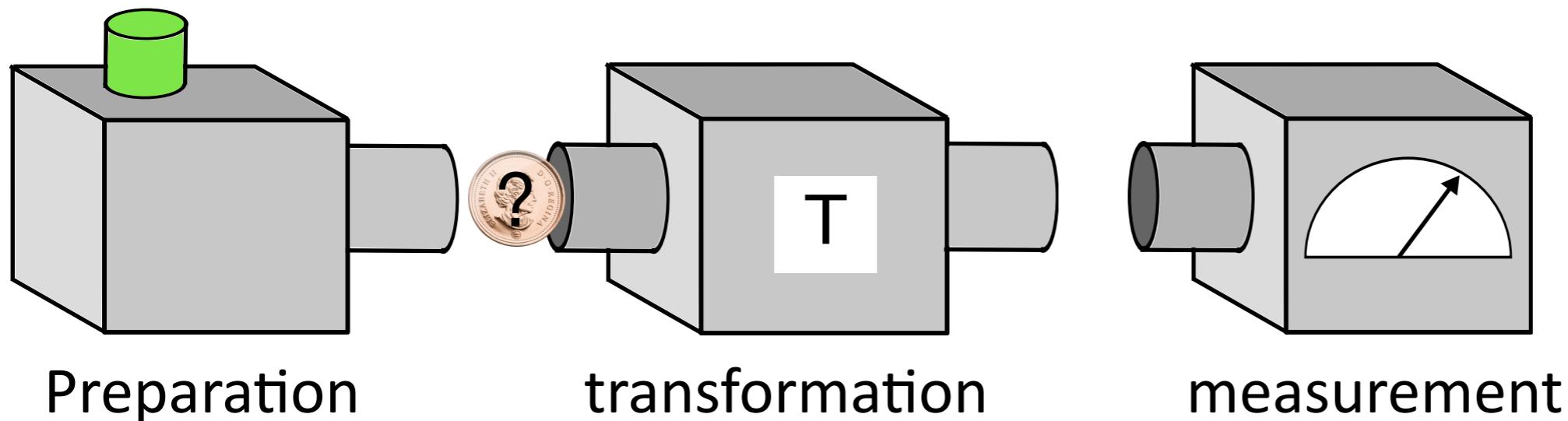
Generalized probabilistic theories

Example: classical coin toss.



- The preparation device prepares a physical system in a state ω . Here

$$\omega = \begin{pmatrix} \text{Prob}(\text{heads}) \\ \text{Prob}(\text{tails}) \end{pmatrix} = \begin{pmatrix} p \\ 1 - p \end{pmatrix}.$$



Generalized probabilistic theories

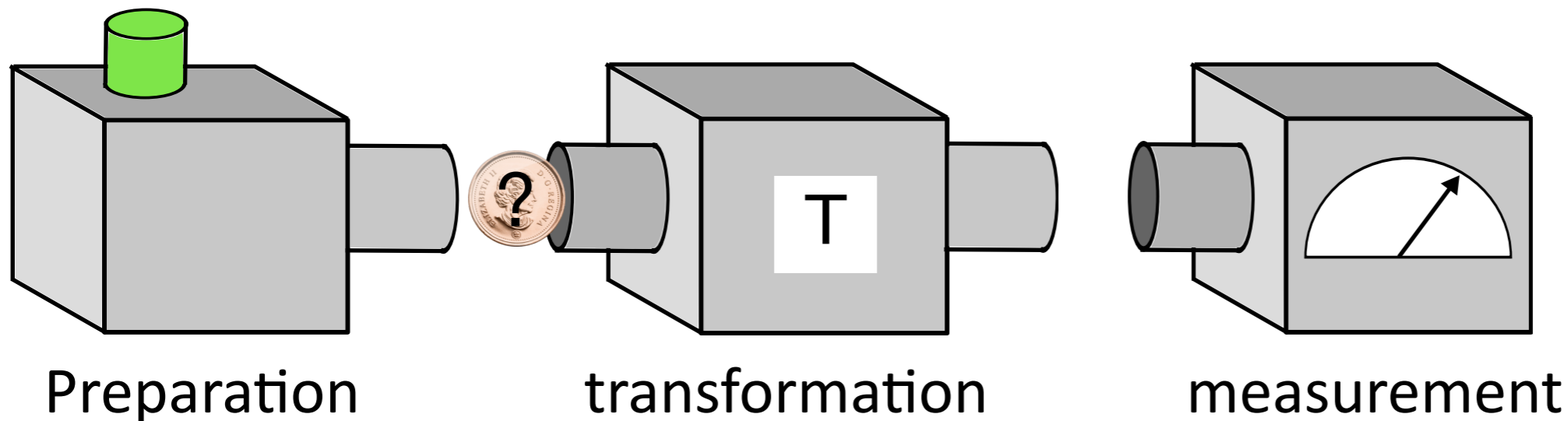
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State space Ω : the set of all possible states



Generalized probabilistic theories

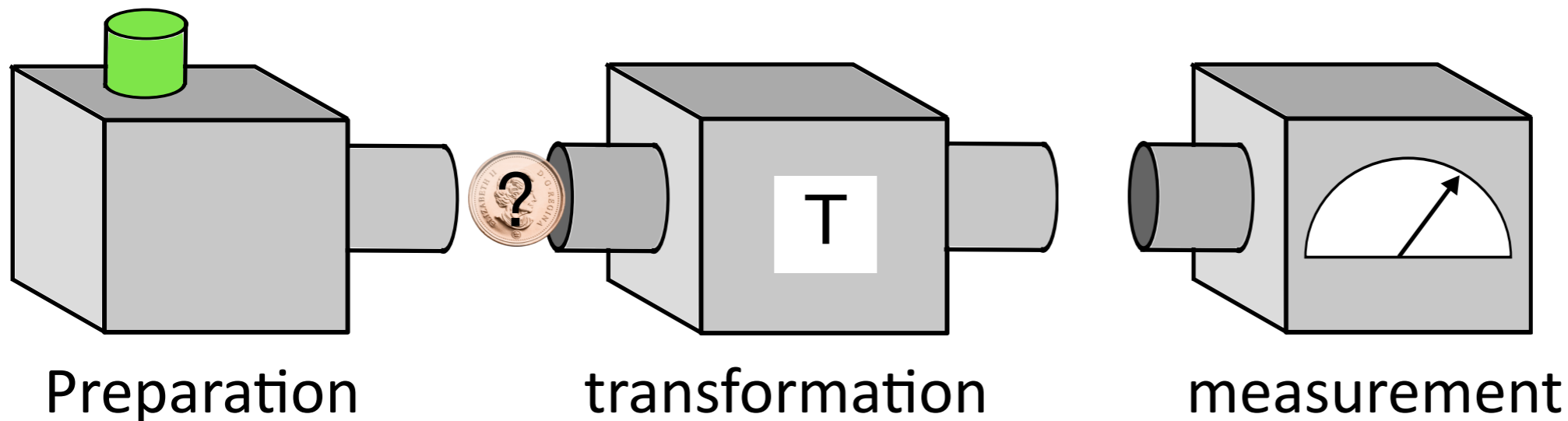
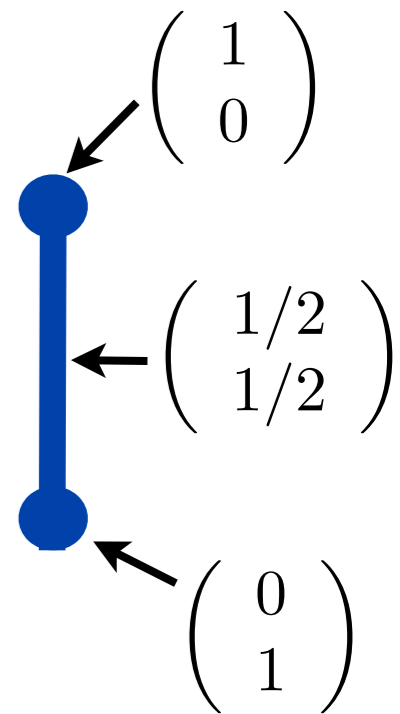
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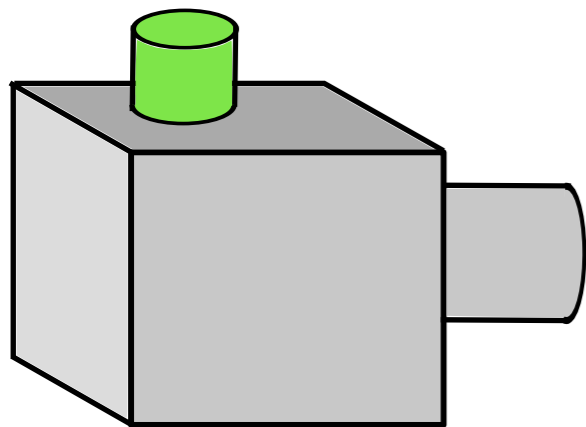
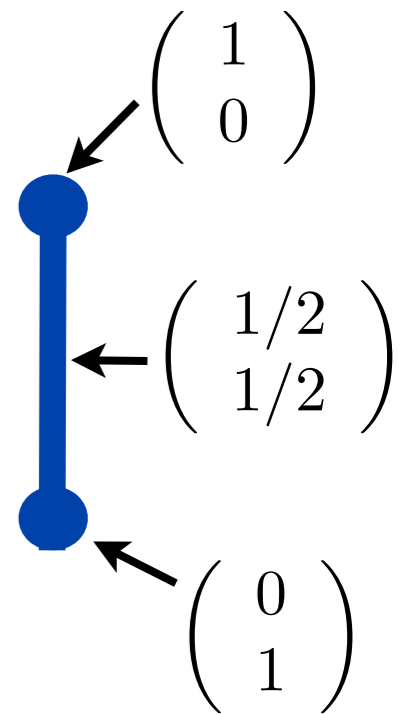
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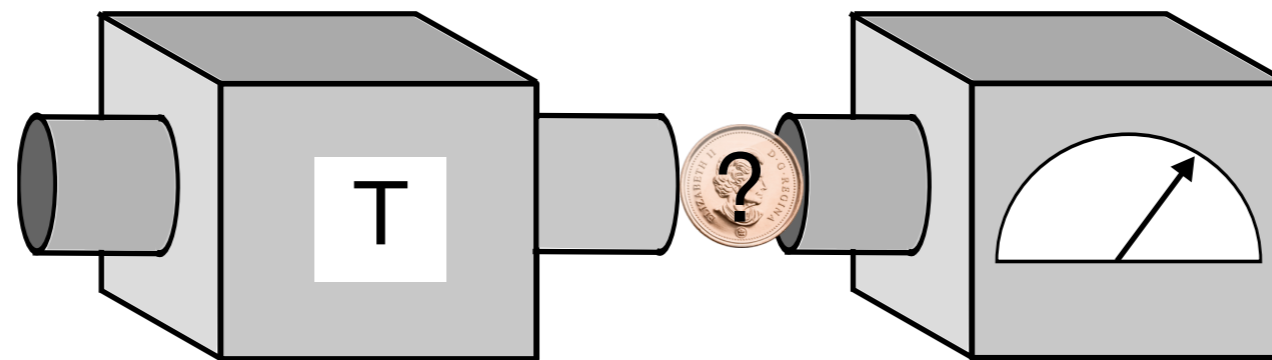


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Preparation



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Generalized probabilistic theories

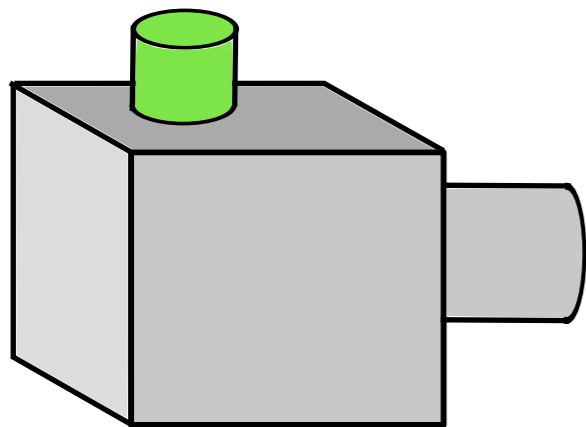
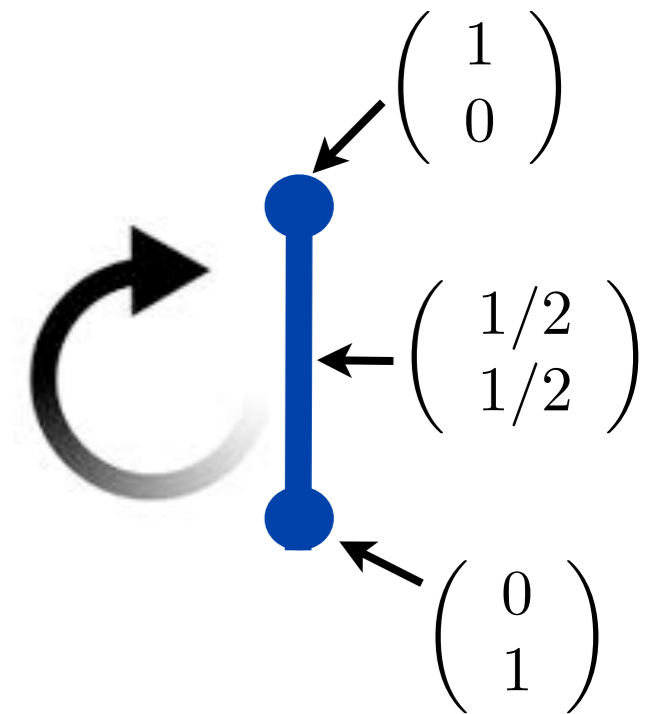
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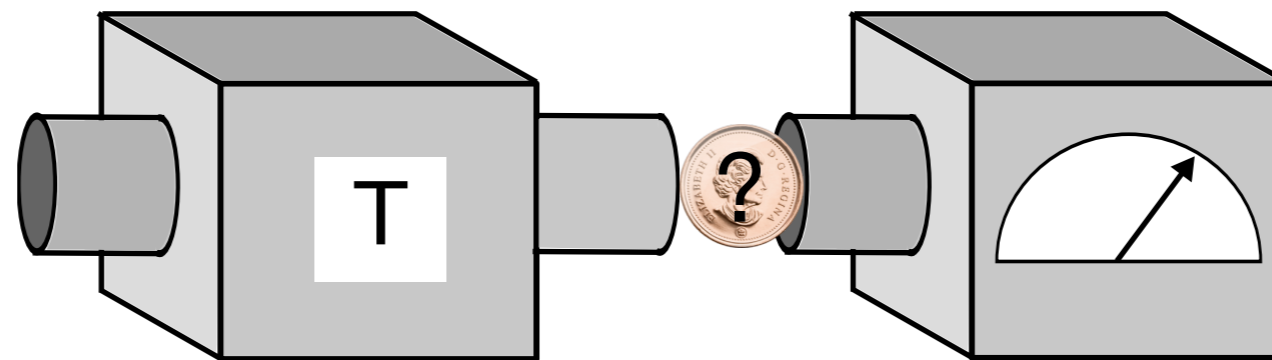
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Maps **states to states** and is **linear**.



Preparation



transformation

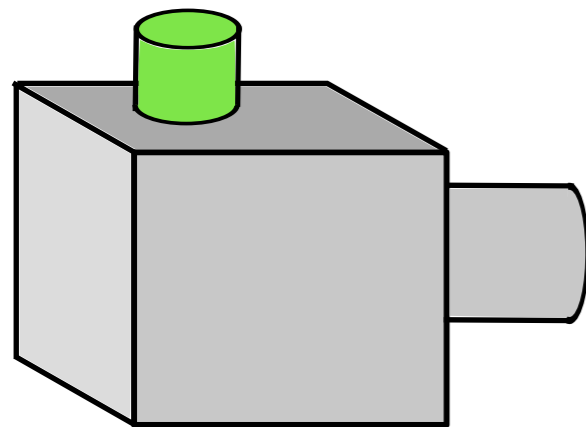
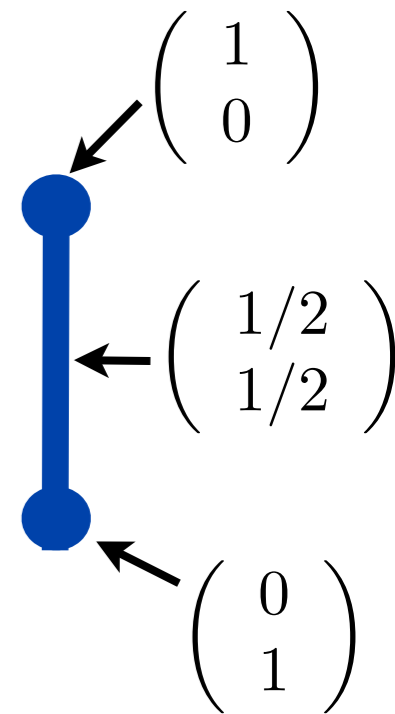
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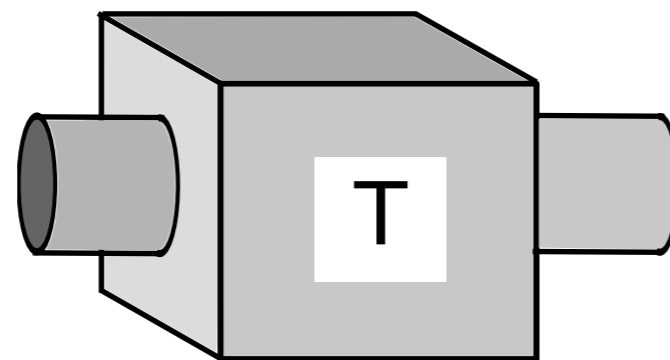
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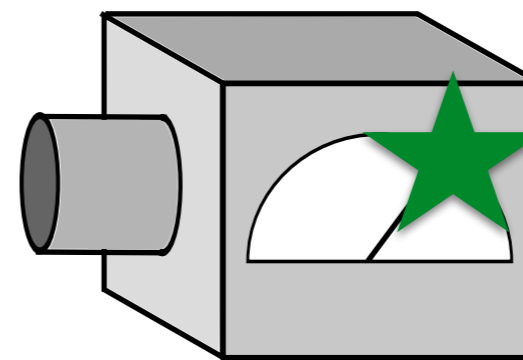
- Every measurement outcome has a probability, depending linearly on the state:



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transformation



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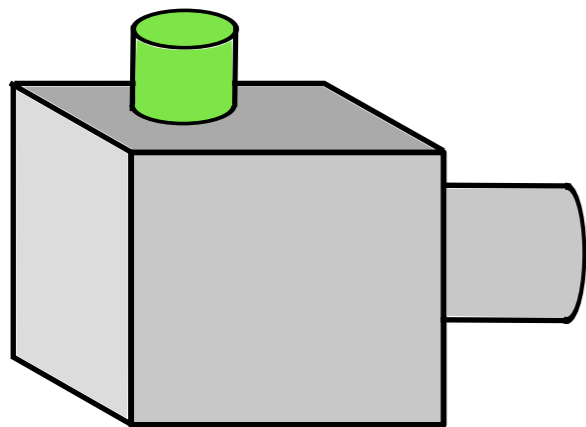
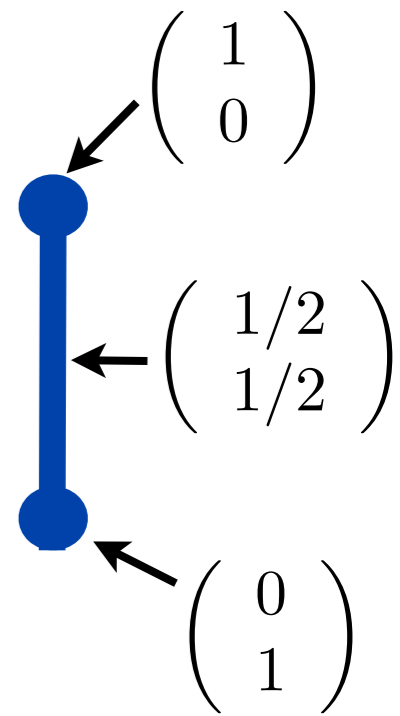
Generalized probabilistic theories

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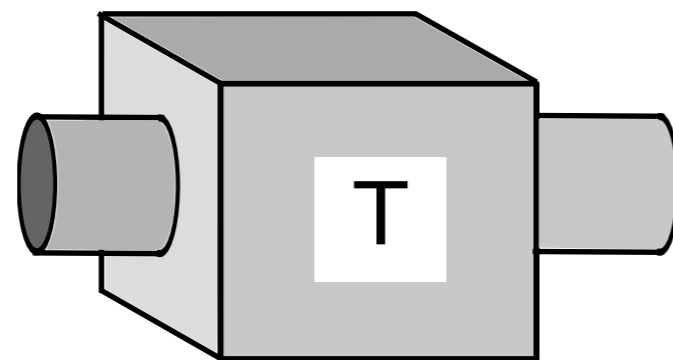


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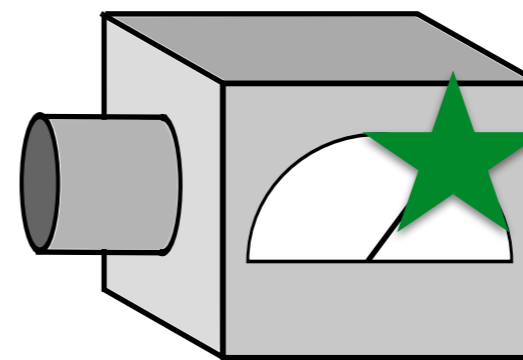
$$\text{Prob}(\text{heads}|\omega) = p = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} p \\ 1-p \end{pmatrix} = e \cdot \omega.$$



Preparation



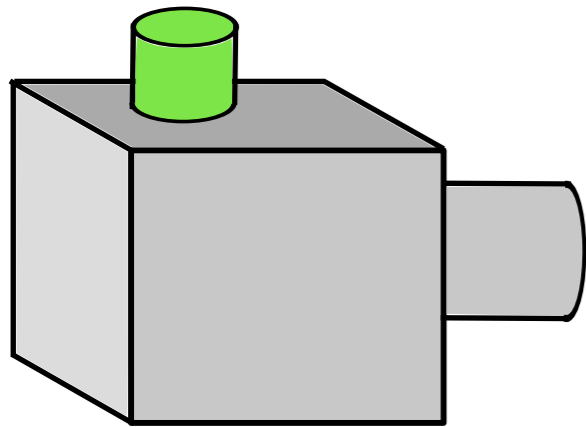
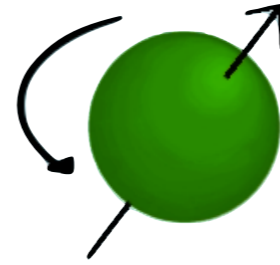
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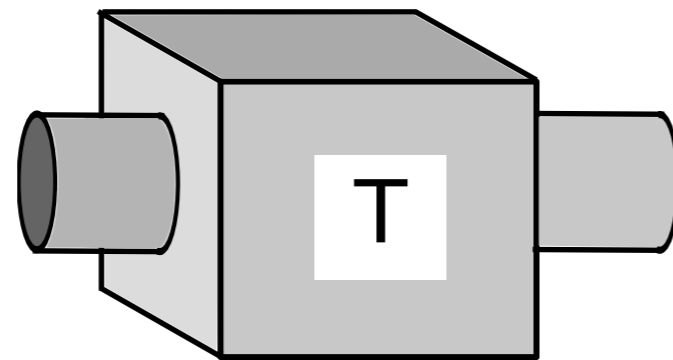
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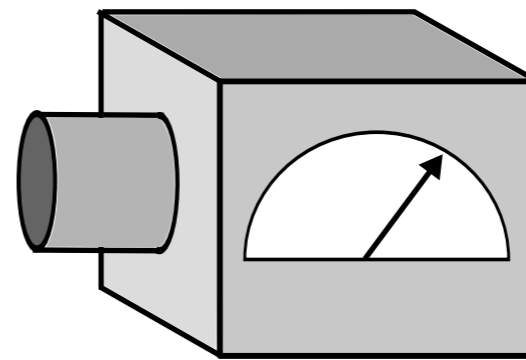
Example: quantum spin-1/2 particle.



Preparation



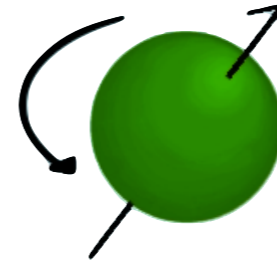
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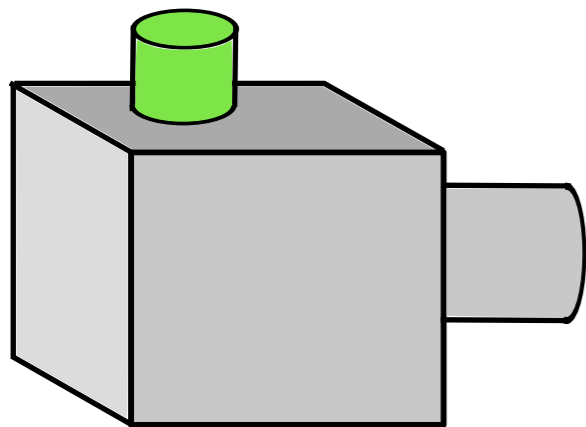
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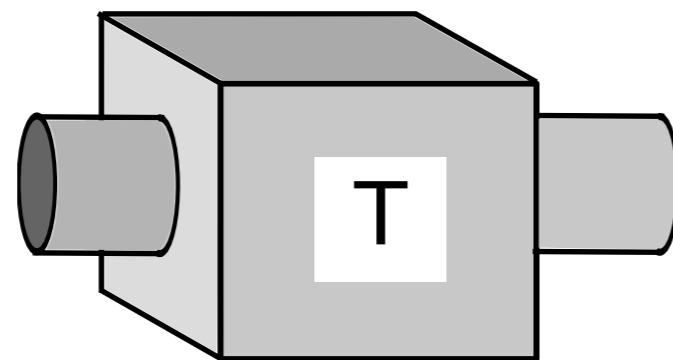
- The preparation device prepares a spin-1/2 particle in quantum state ω .

$$\alpha|\uparrow\rangle + \beta|\downarrow\rangle$$

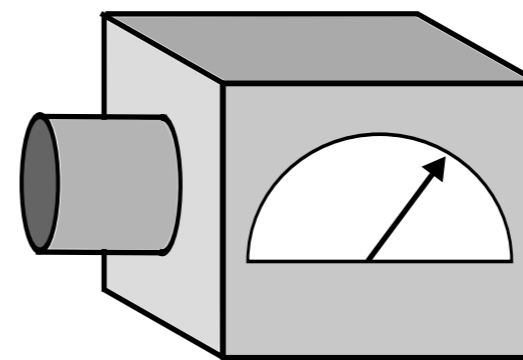
More generally: ω is 2x2 density matrix.



Preparation



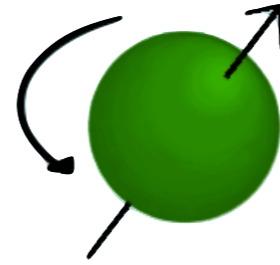
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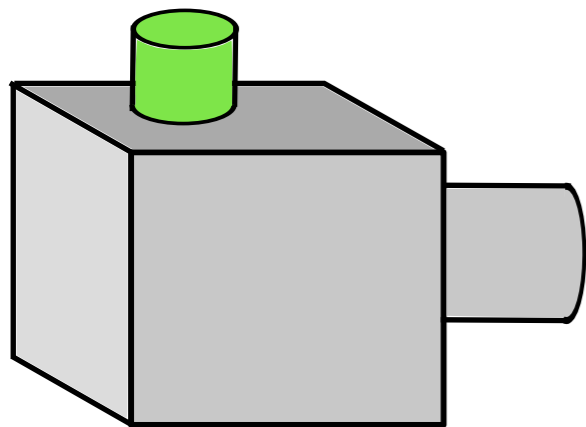
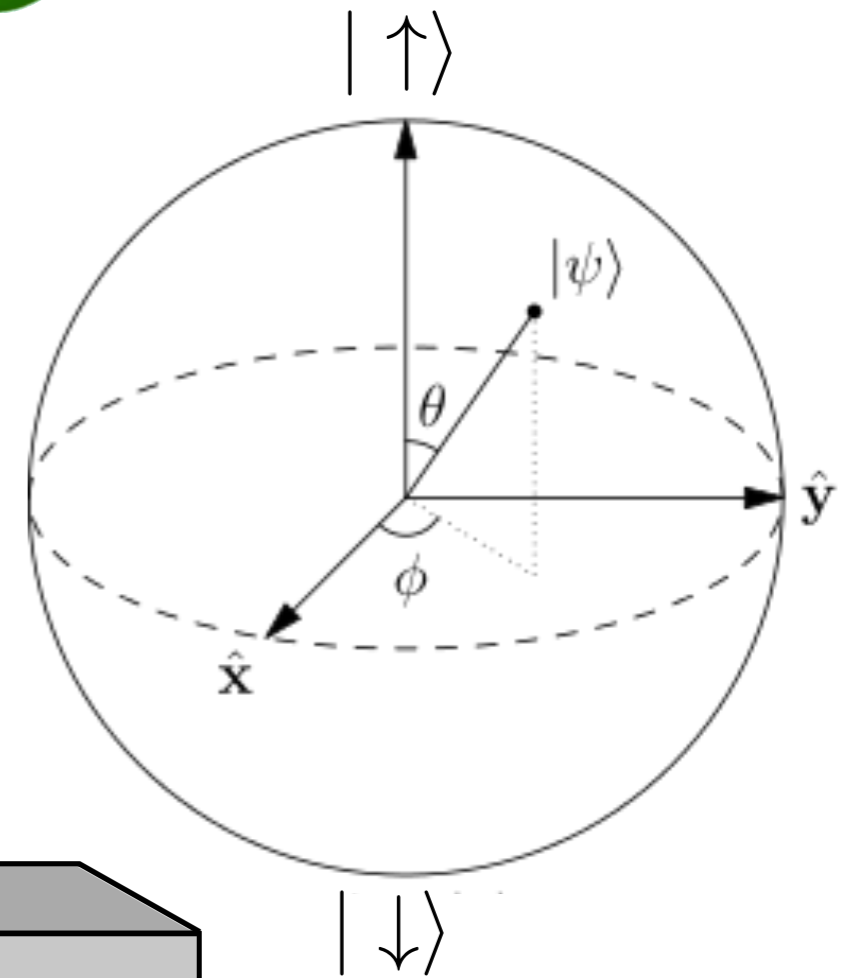
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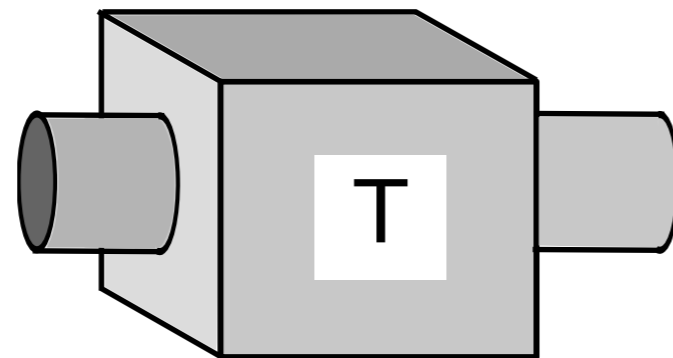
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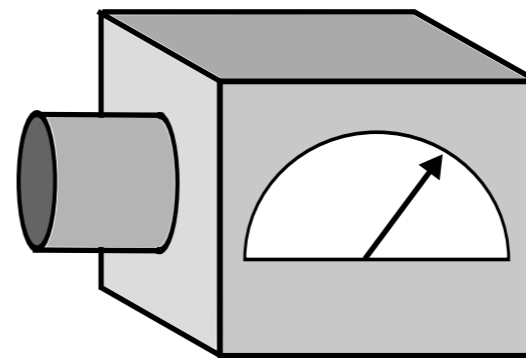
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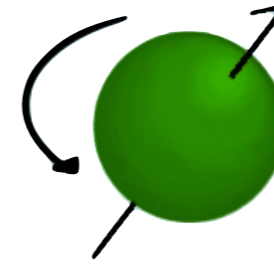
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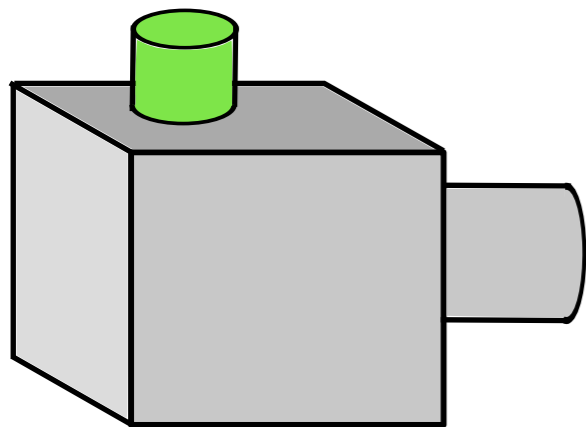
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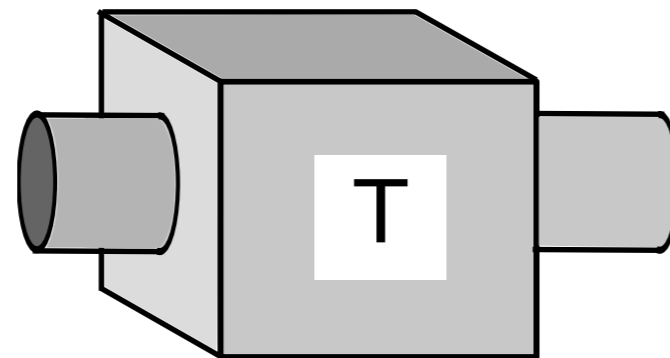


- Unitary transformation of the density matrix:

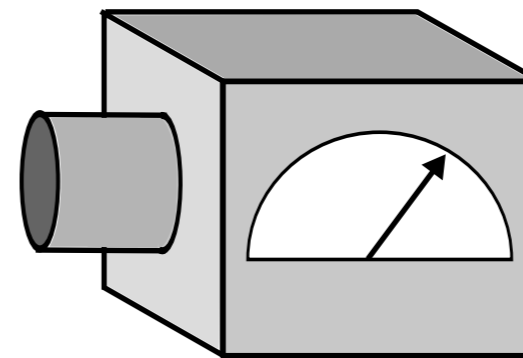
$$\omega \mapsto U\omega U^\dagger.$$



Preparation



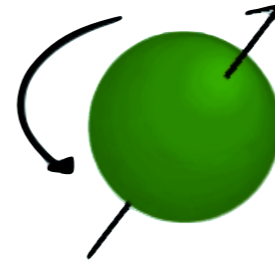
transformation



measurement

Generalized probabilistic theories

Example: quantum spin-1/2 particle.

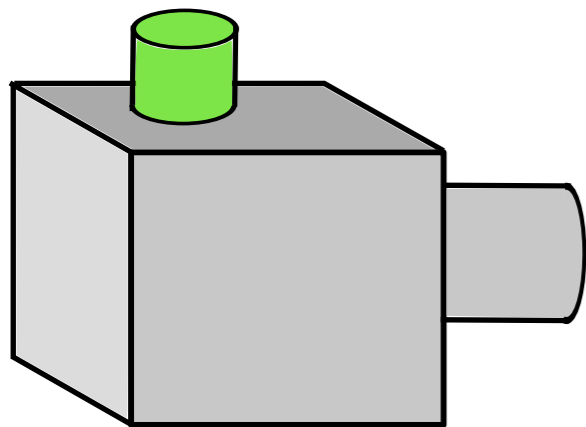
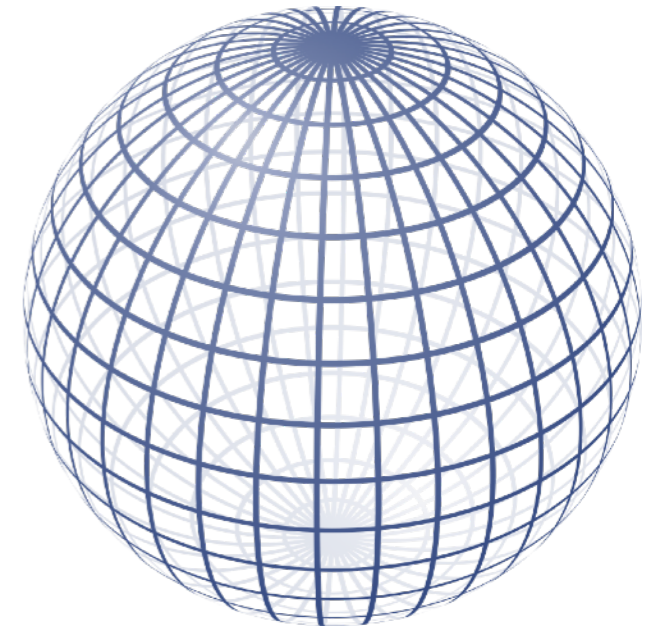


- Unitary transformation of the density matrix:

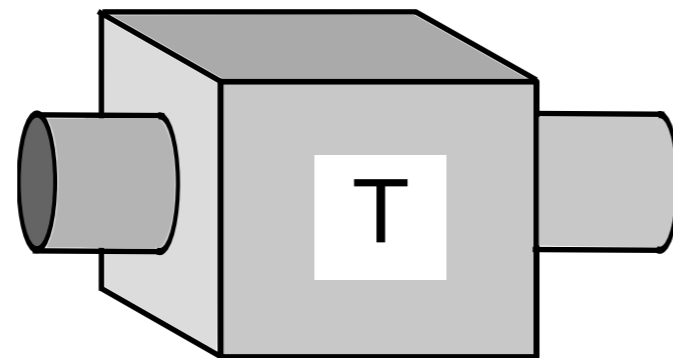
$$\omega \mapsto U\omega U^\dagger.$$

- Measurement in arbitrary spin direction d :

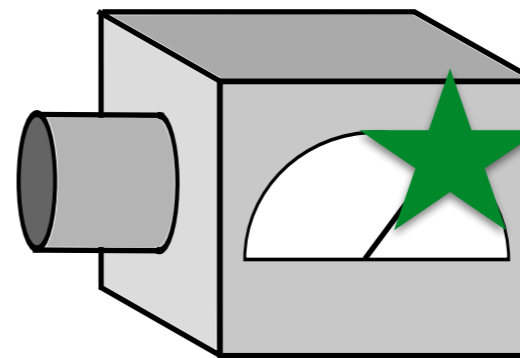
$$\text{Prob}(\uparrow | \omega) = \text{Tr}(P_d \omega)$$



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transformation



measurement

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It is the thing that allows us to determine, *for all possible measurements*, the probabilities of the possible outcomes.

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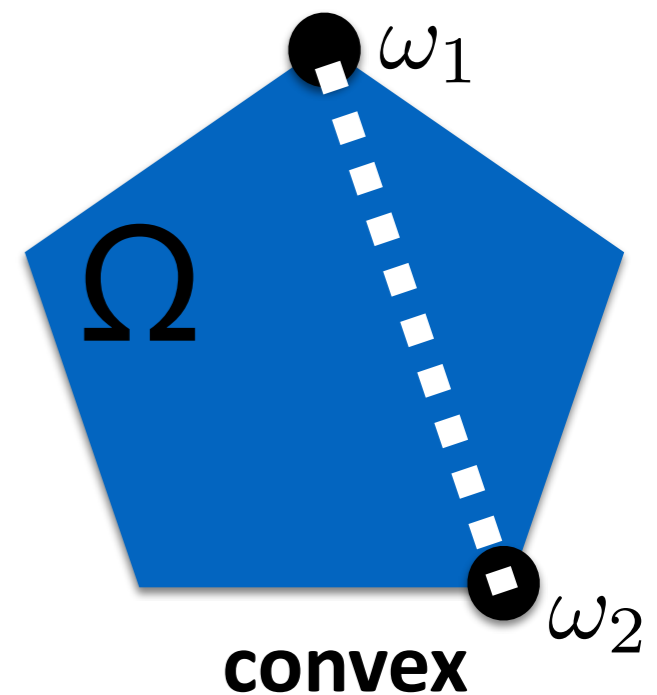
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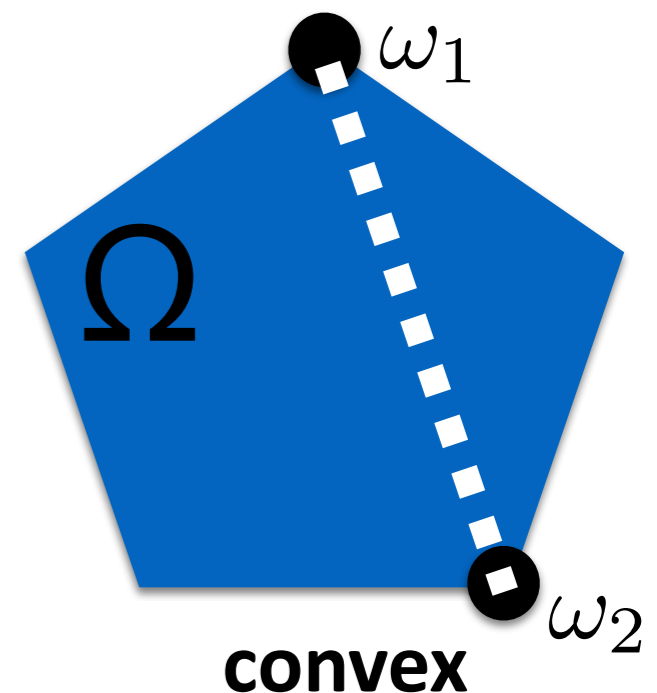
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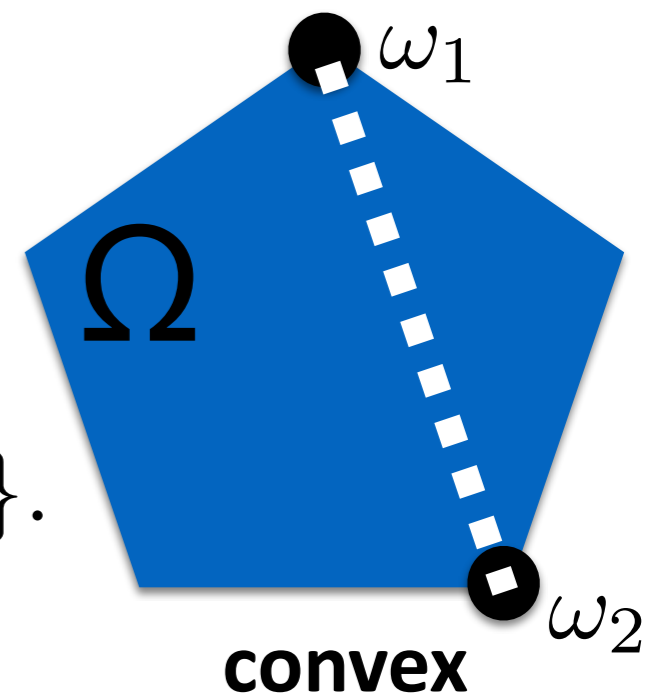
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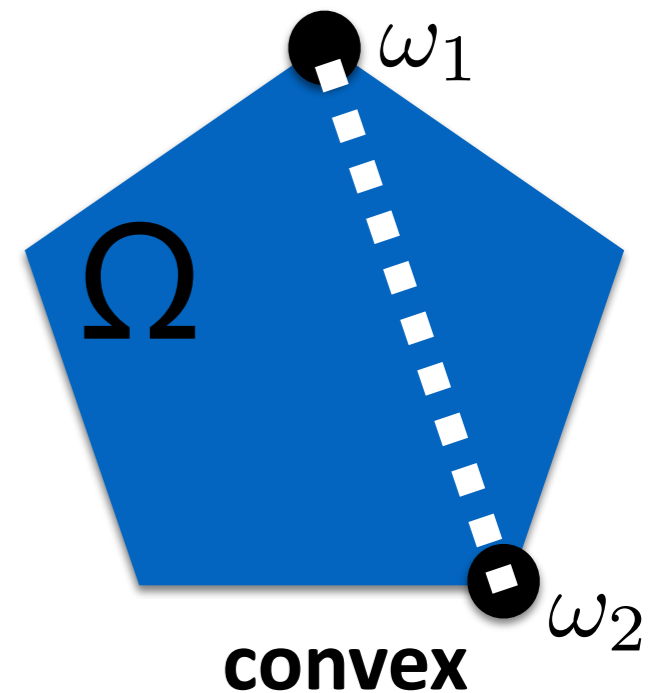
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CPT: $\Omega = \{ (p_1, \dots, p_N) \mid p_i \geq 0, \sum_i p_i = 1 \}$.



Generalized probabilistic theories

- What is a **transformation**? $T(\omega) = \varphi$
Maps an incoming state to an outgoing state, must be linear.
T is **reversible** if T^{-1} is also a transformation.

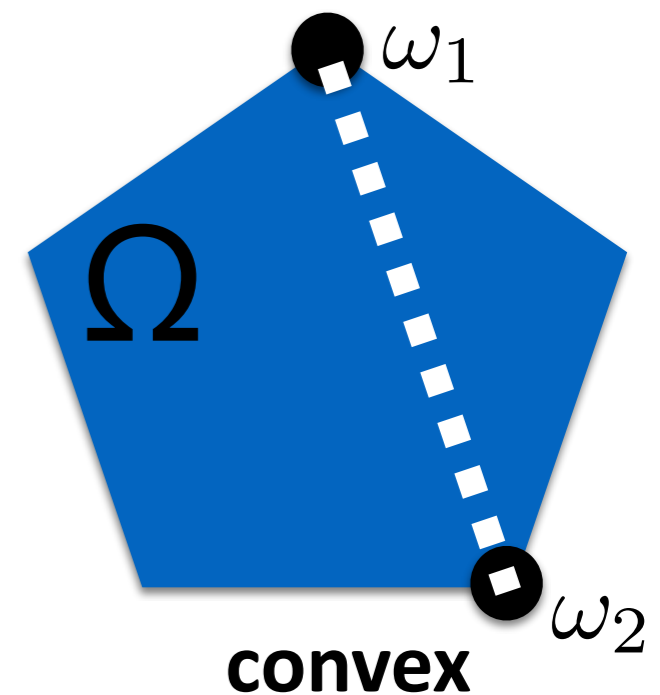


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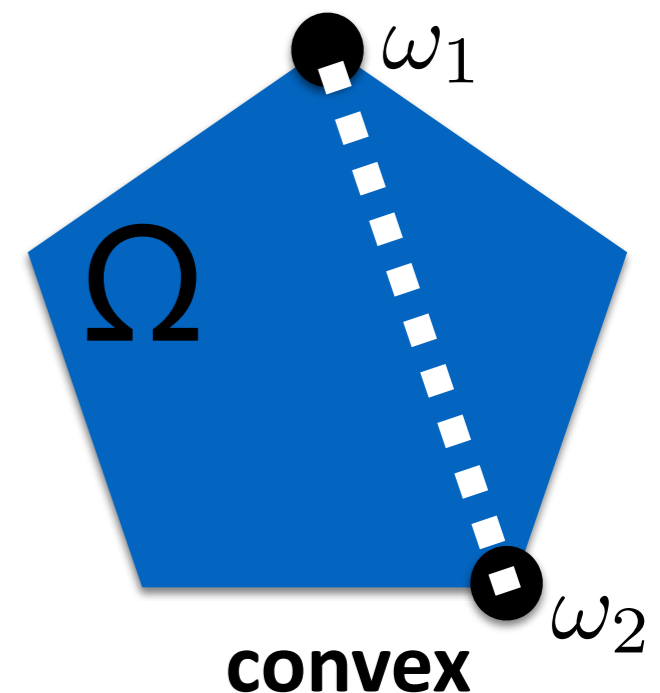
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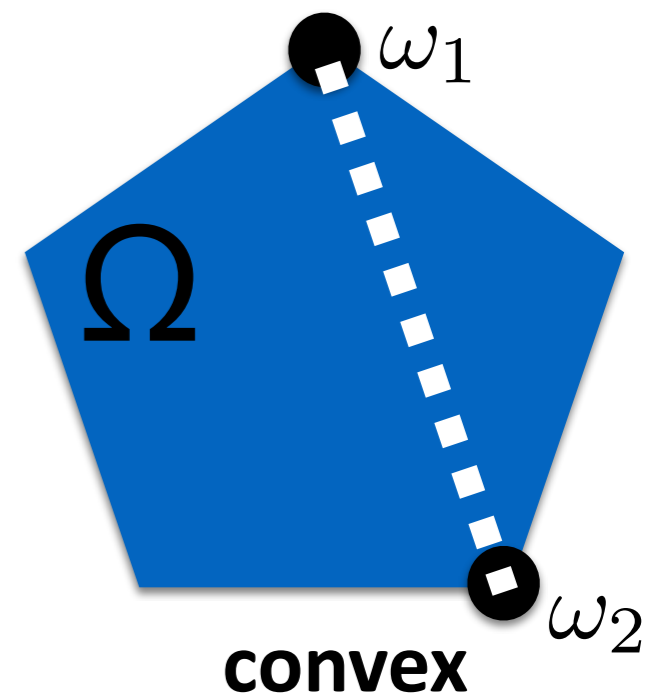
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QT: POVMs (positive operator-valued measures),

$$e_i(\omega) = \text{tr}(E_i\omega).$$



Generalized probabilistic theories



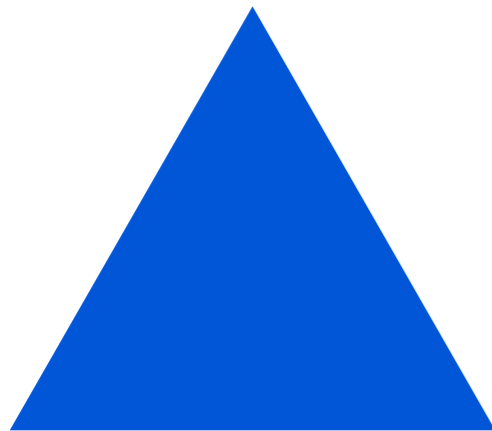
classical
bit



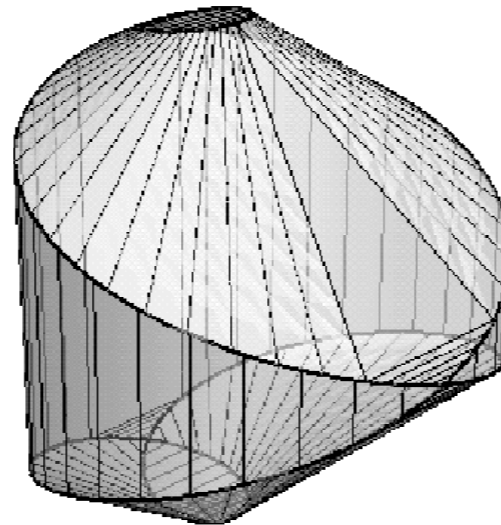
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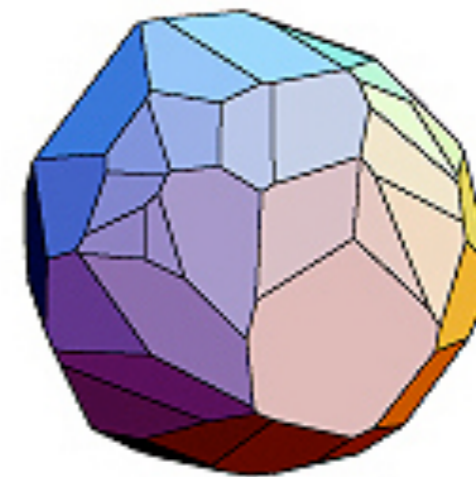
"gbit"



Classical trit
(3-level-system)



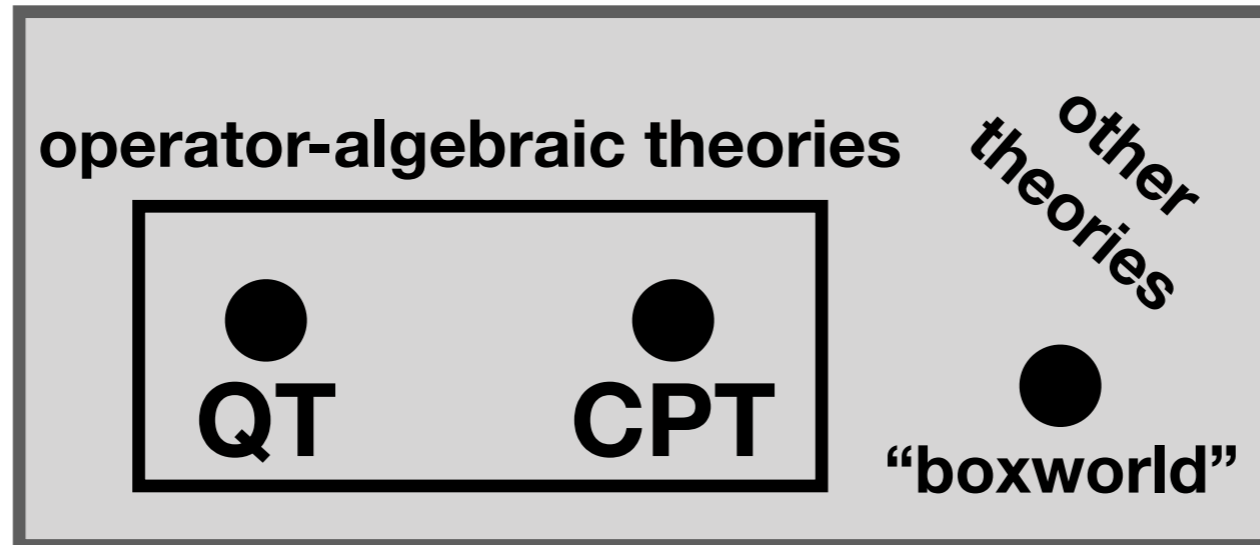
Quantum trit:
8D and complicated!



Arbitrary convex
state space

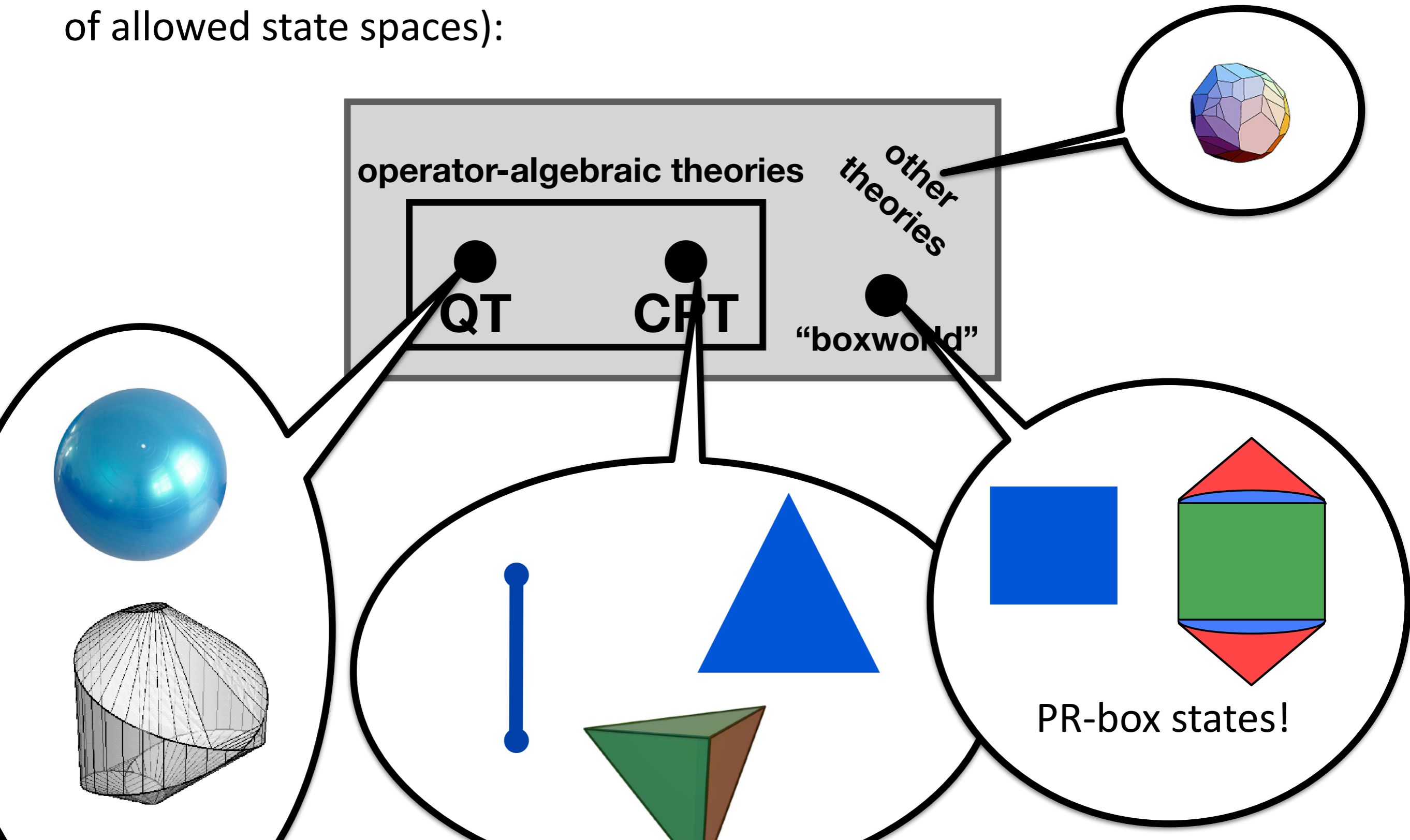
Generalized probabilistic theories

There is a large landscape of state spaces, or *theories* (collections of allowed state spaces):



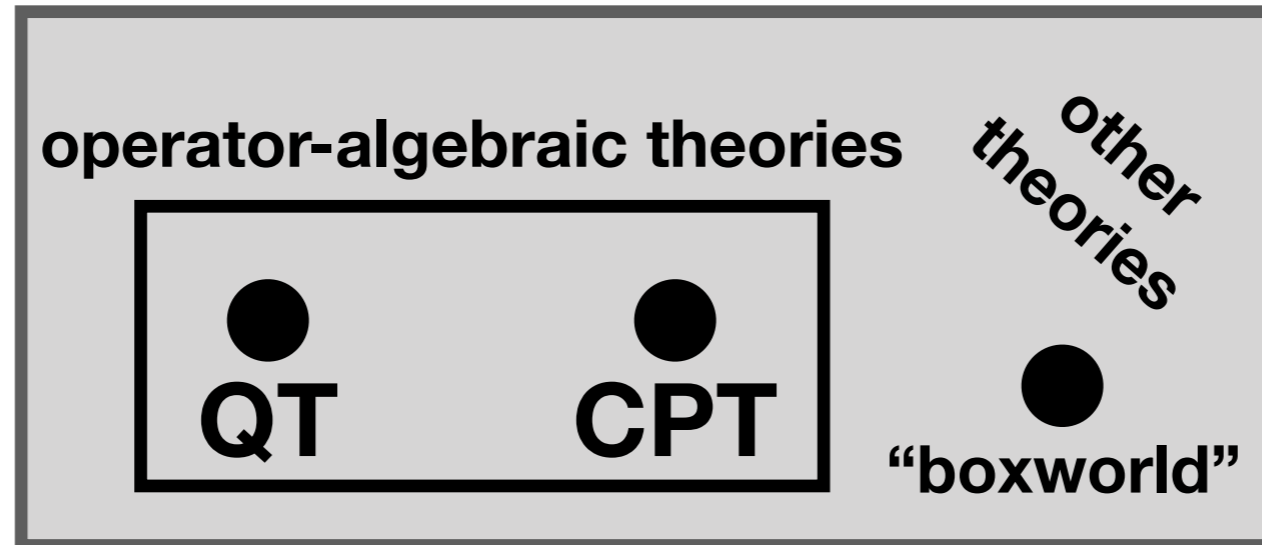
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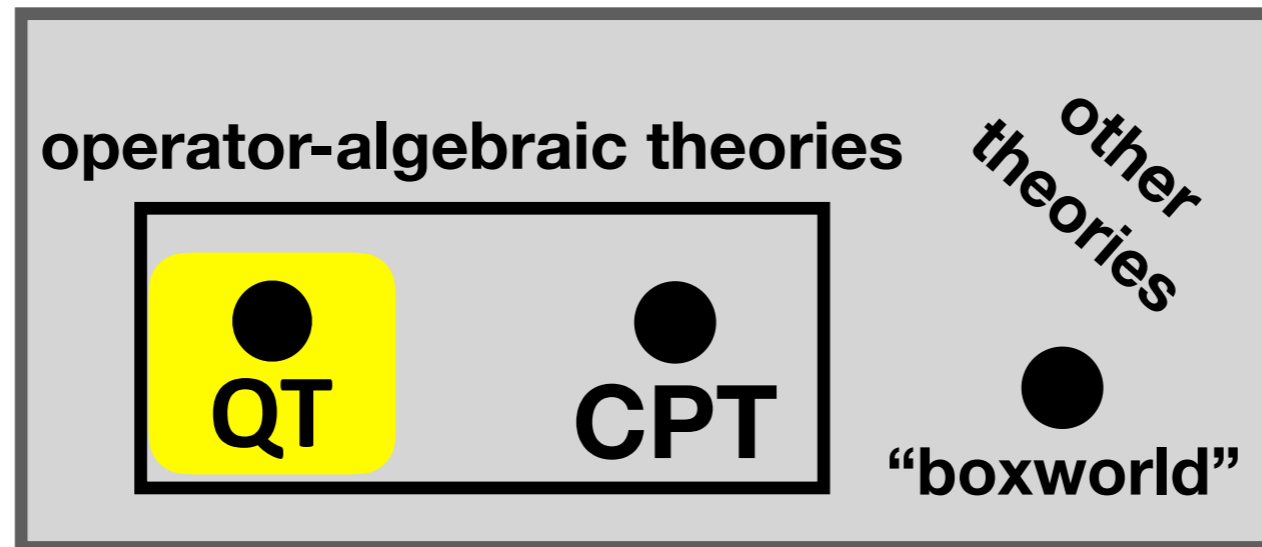
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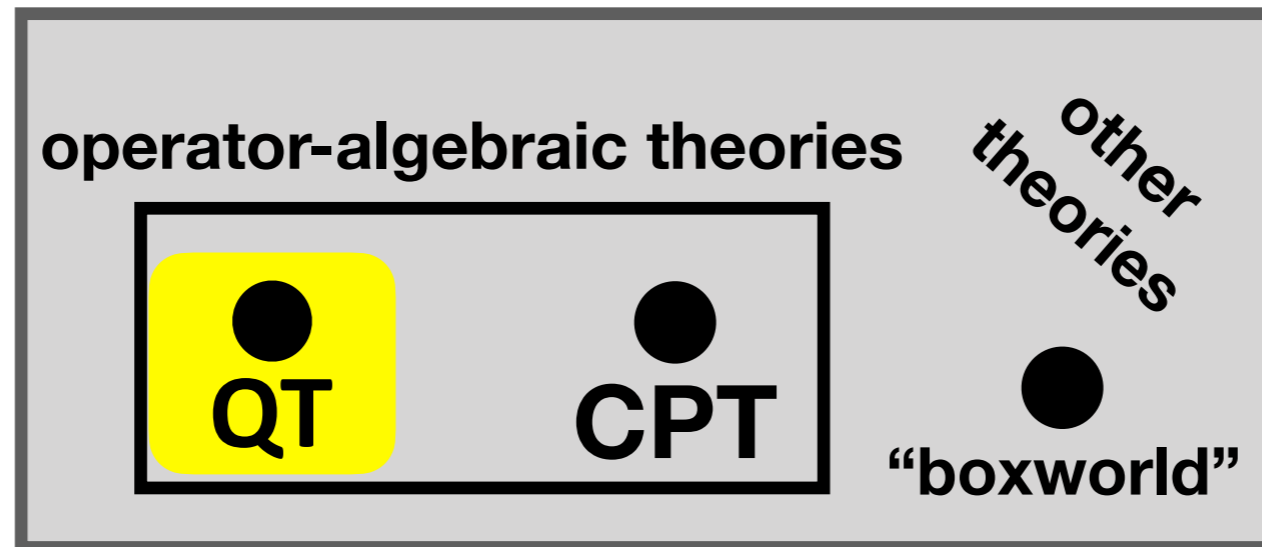
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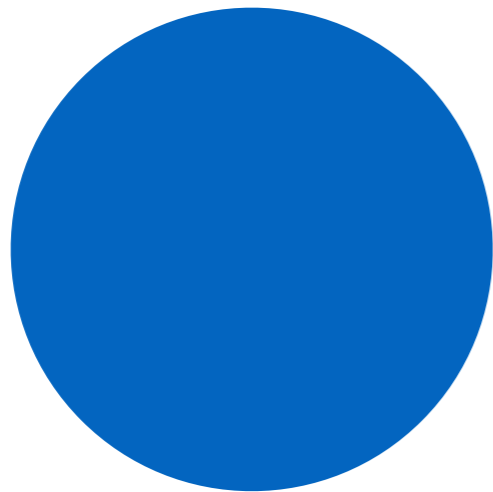
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Role model: Einstein's **Relativity Principle** and **Light Postulate** determine Minkowski spacetime.



Generalized probabilistic theories

Physical properties depend (strongly!) on the **shape** of the state space.



quantum
bit (over \mathbb{R})



"gbit"

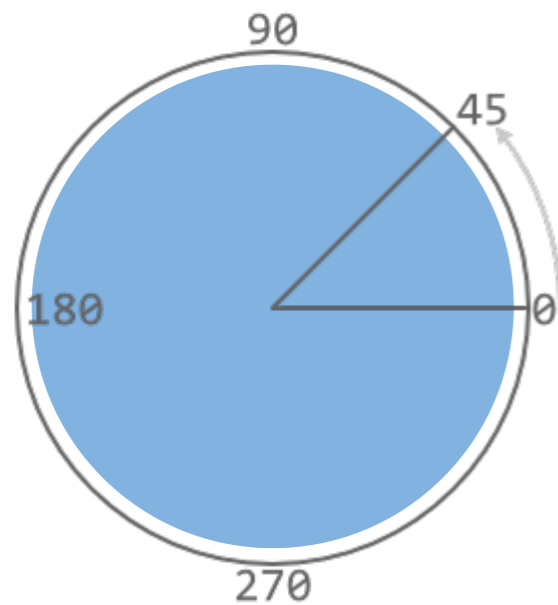
$$\rho = \frac{1}{2} \begin{pmatrix} 1 + r_3 & r_1 - ir_2 \\ r_1 + ir_2 & 1 - r_3 \end{pmatrix},$$

$$r_2 := 0.$$

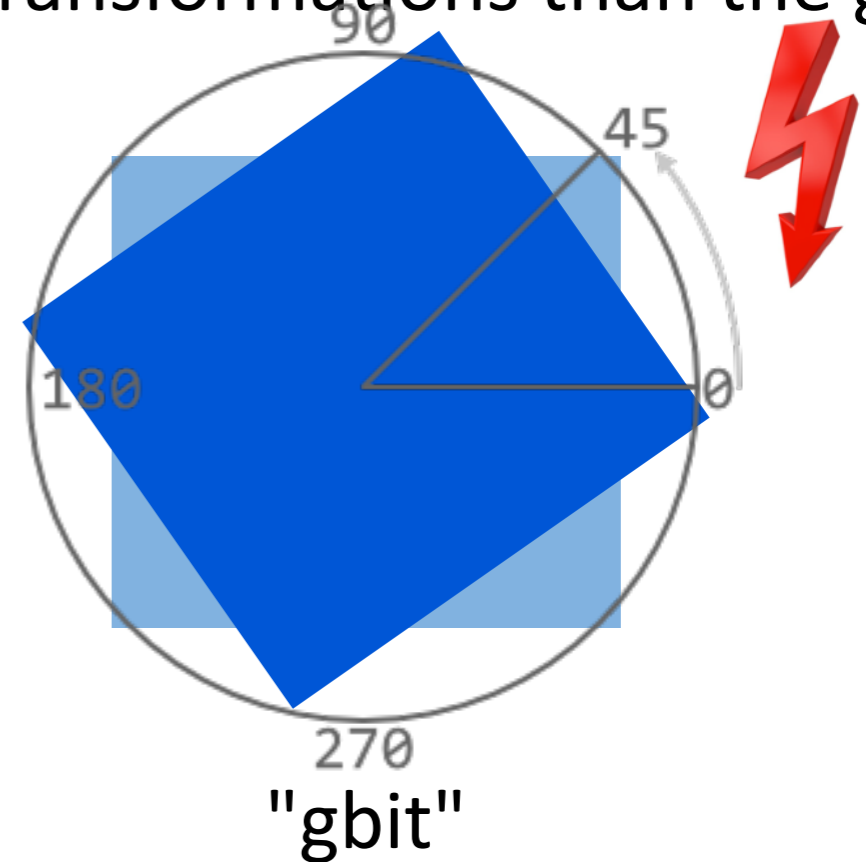
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The qubit admits “much more” reversible transformations than the gbit.



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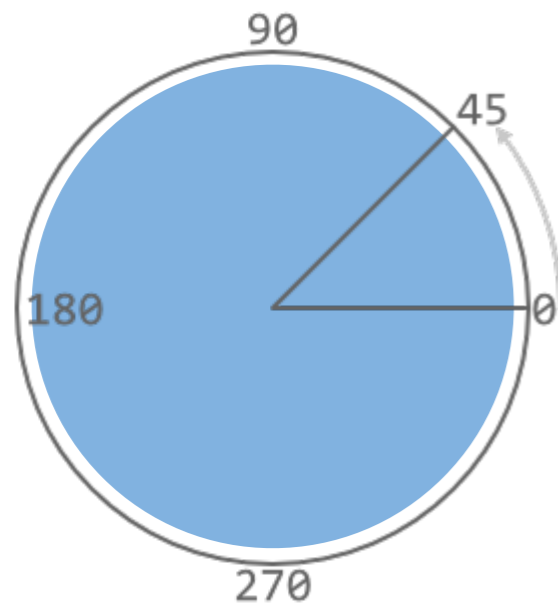


"gbit"

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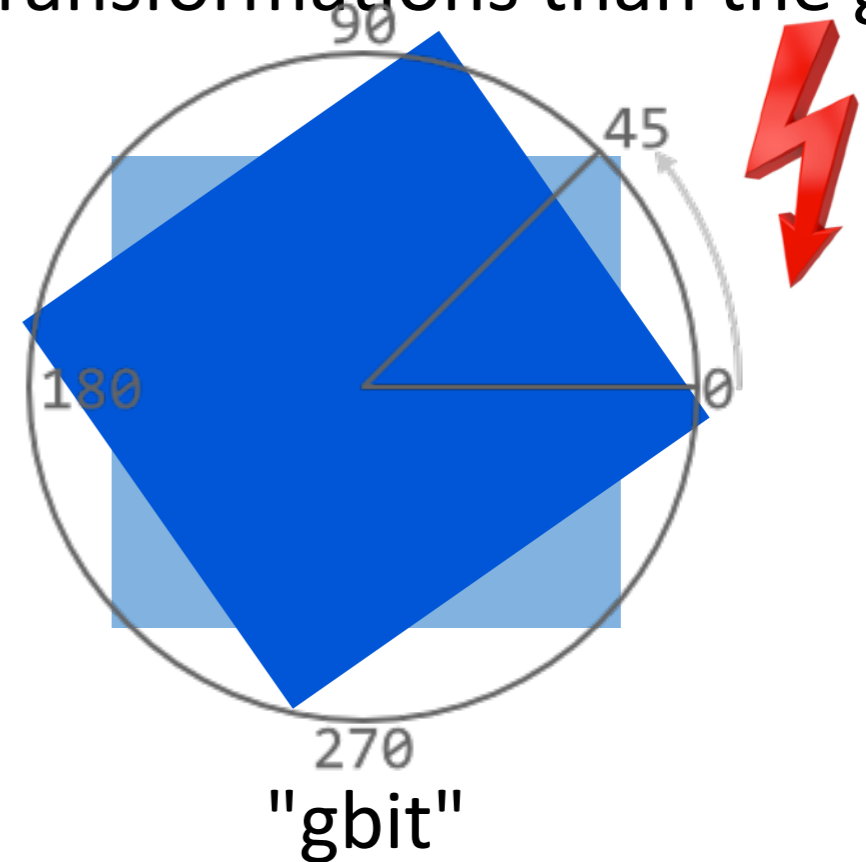
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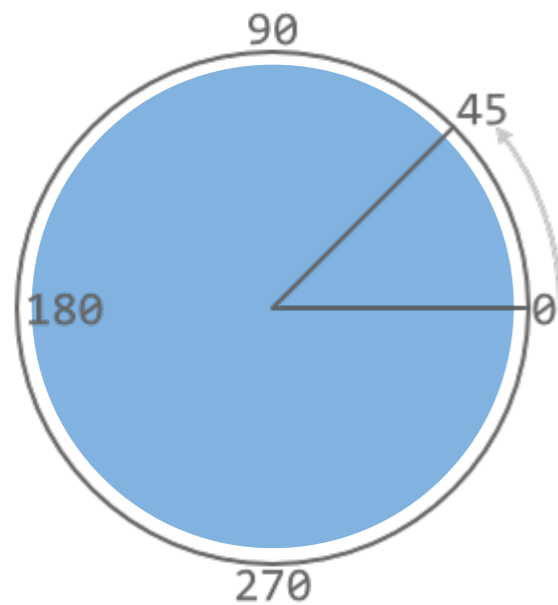
"gbit"

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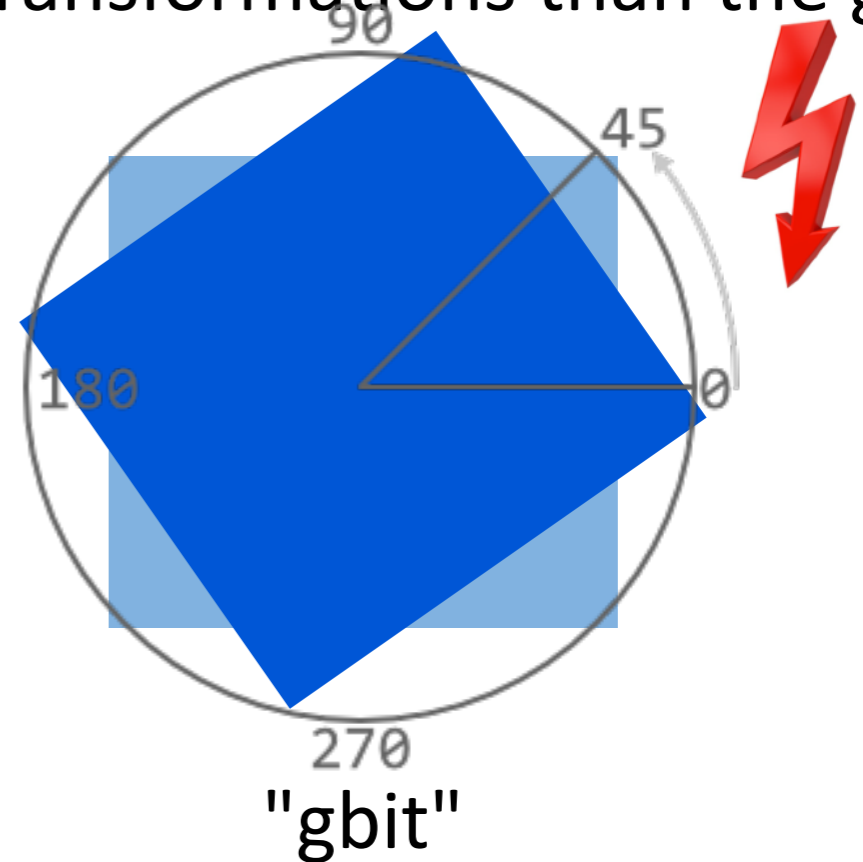
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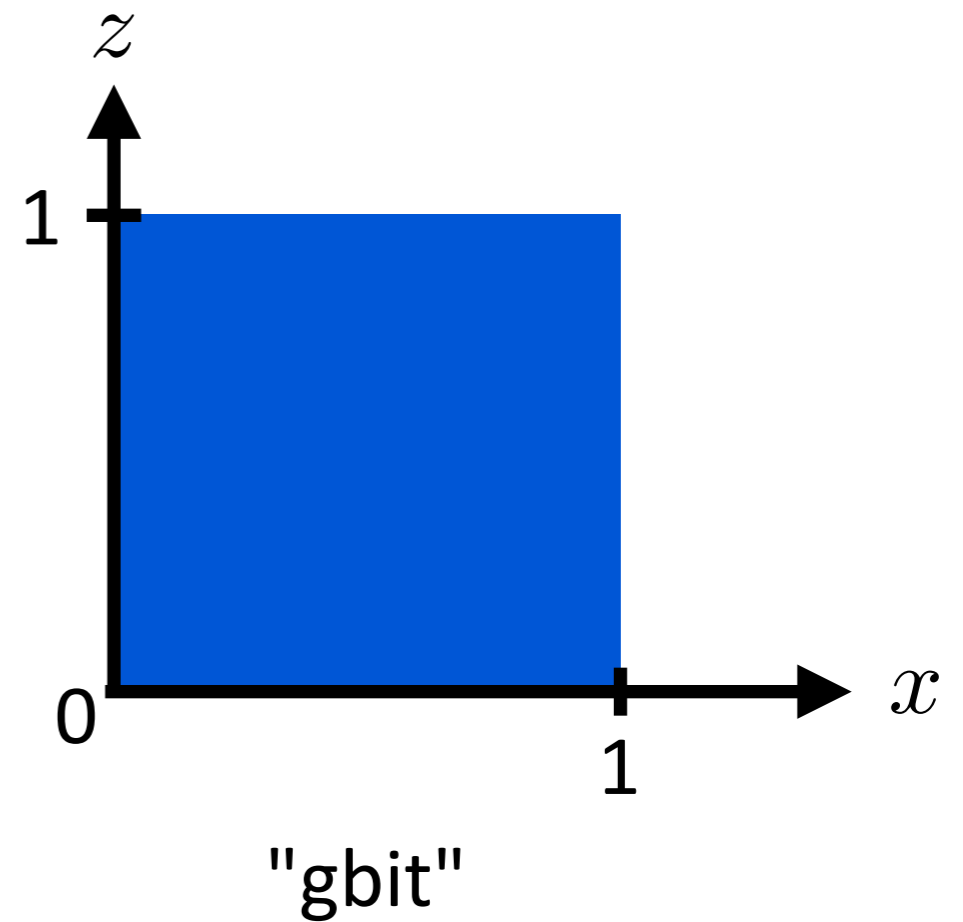
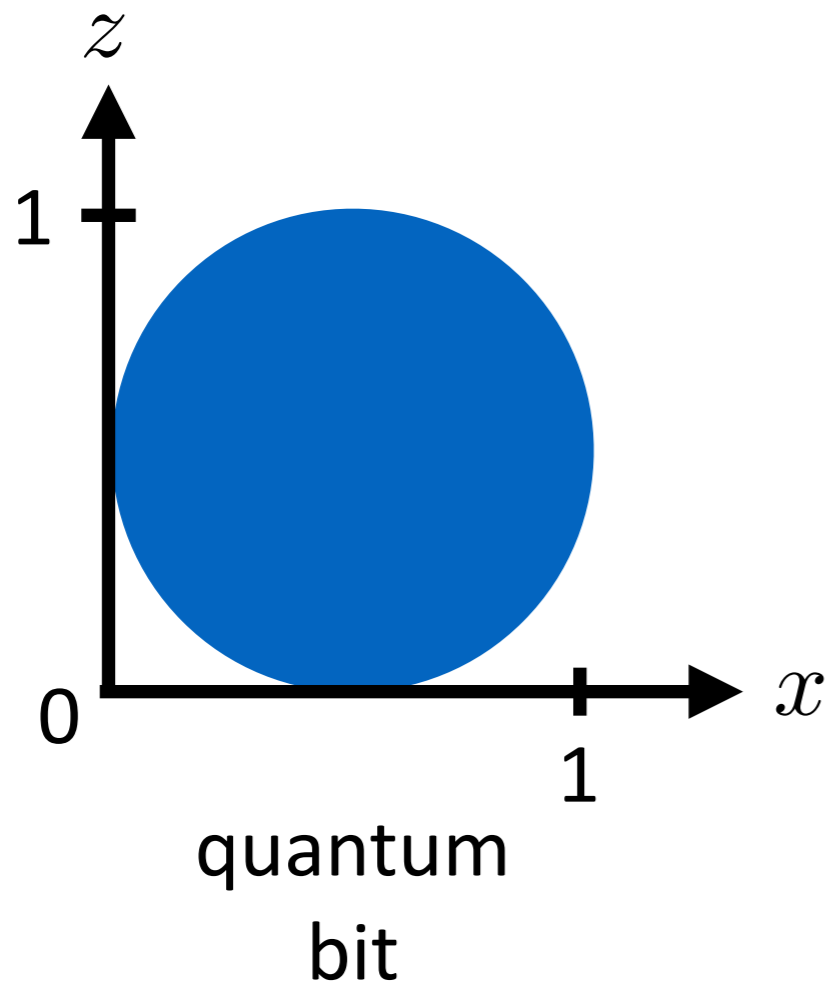
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In particular, the qubit admits **continuous reversible time evolution**, but the gbit does not.

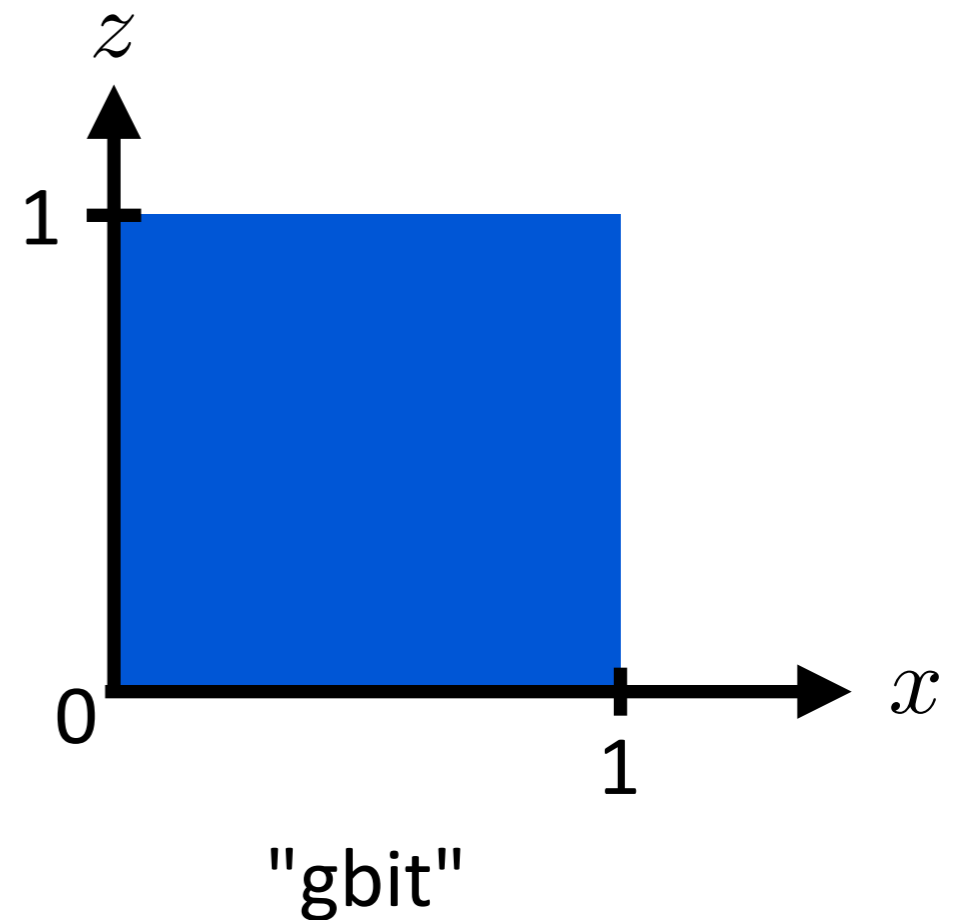
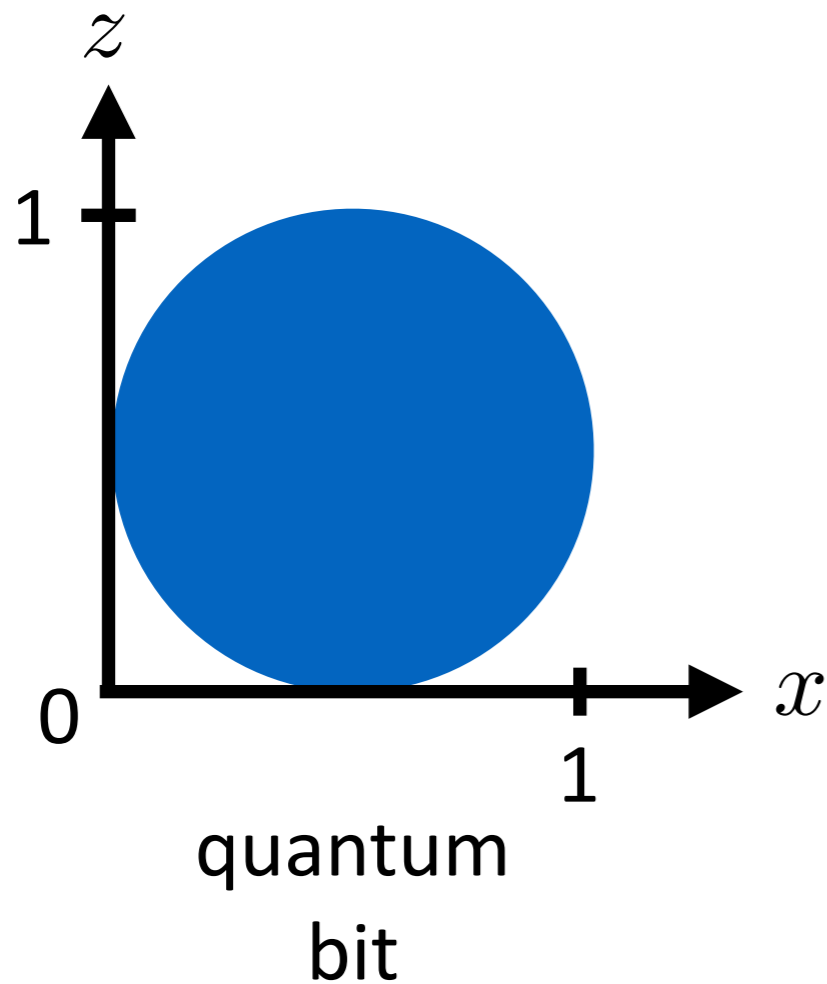
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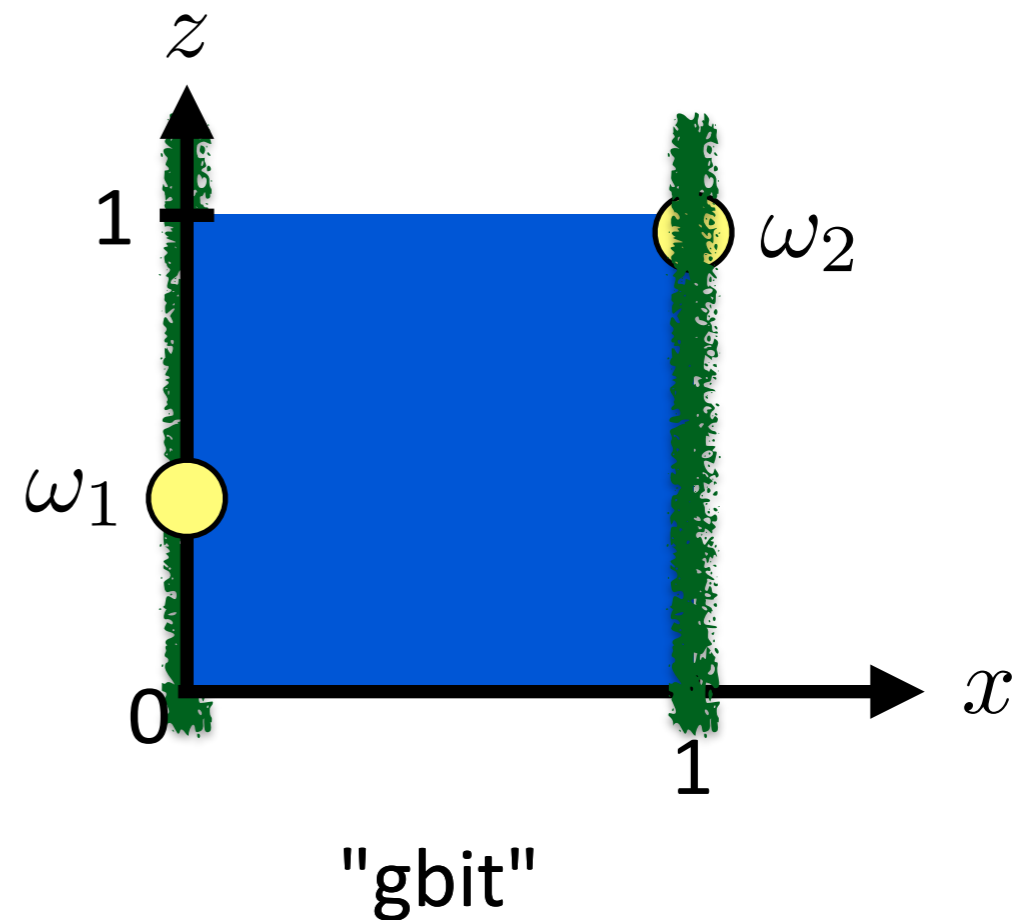
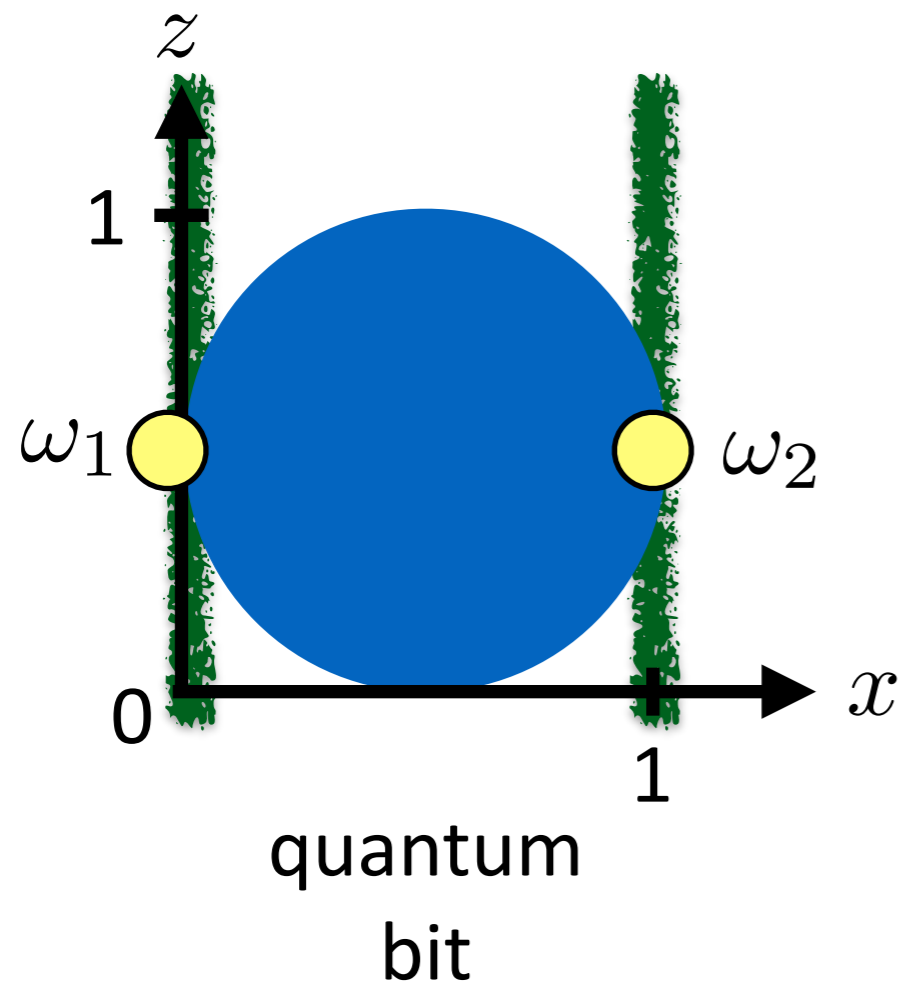


In both cases, can think of a 2-outcome "X"-measurement with

$$\text{Prob}(\text{yes}|X, \omega) = x, \quad \text{Prob}(\text{no}|X, \omega) = 1 - x.$$

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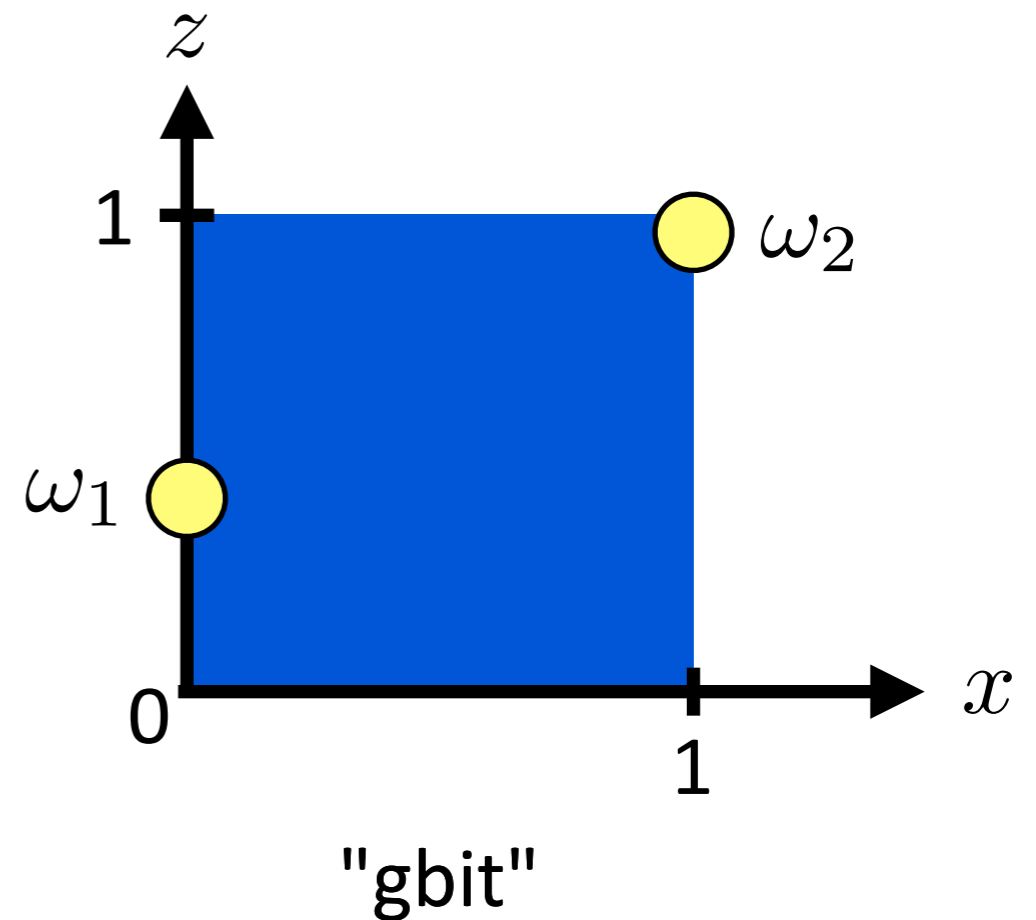
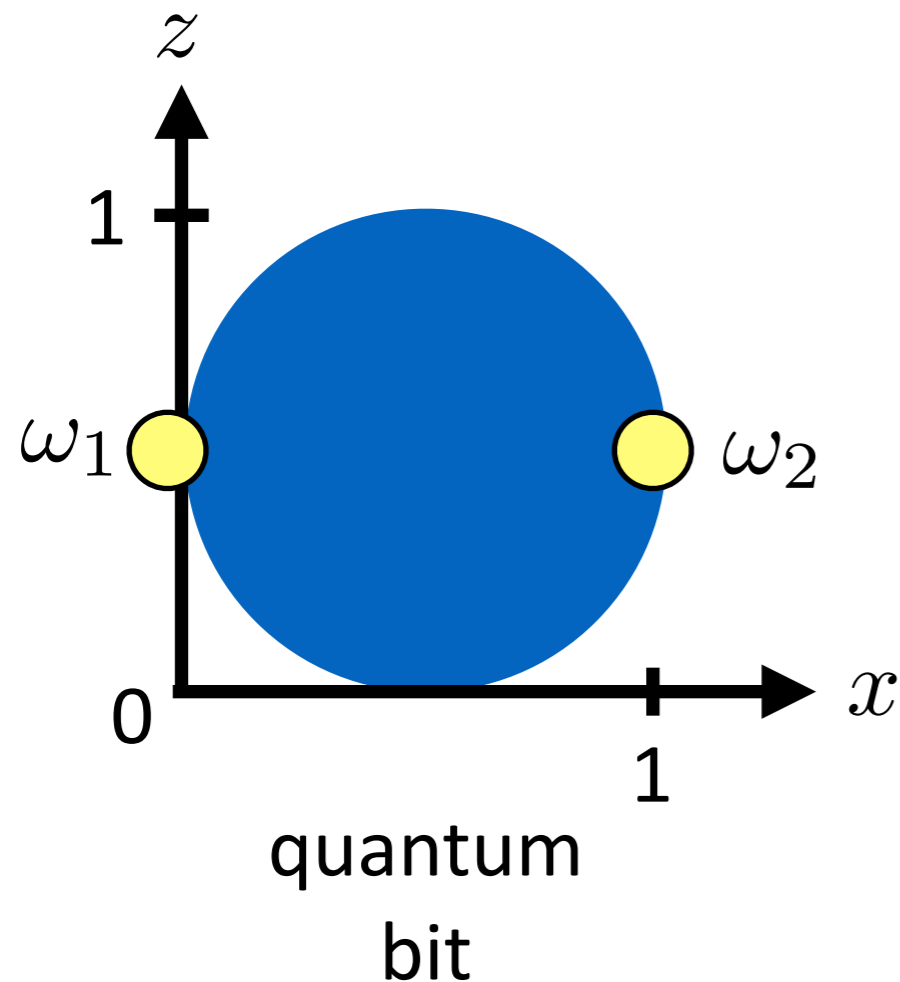
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Distinguishes two states ω_1, ω_2 perfectly (deterministically).

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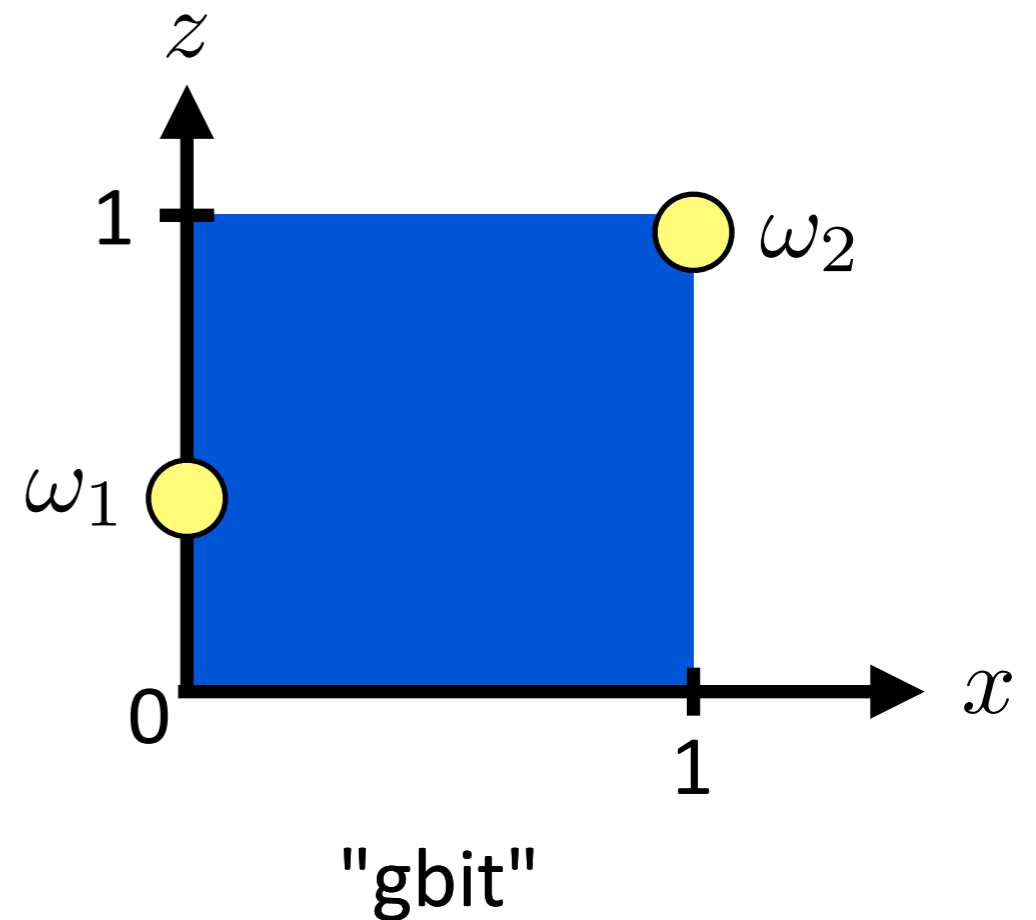
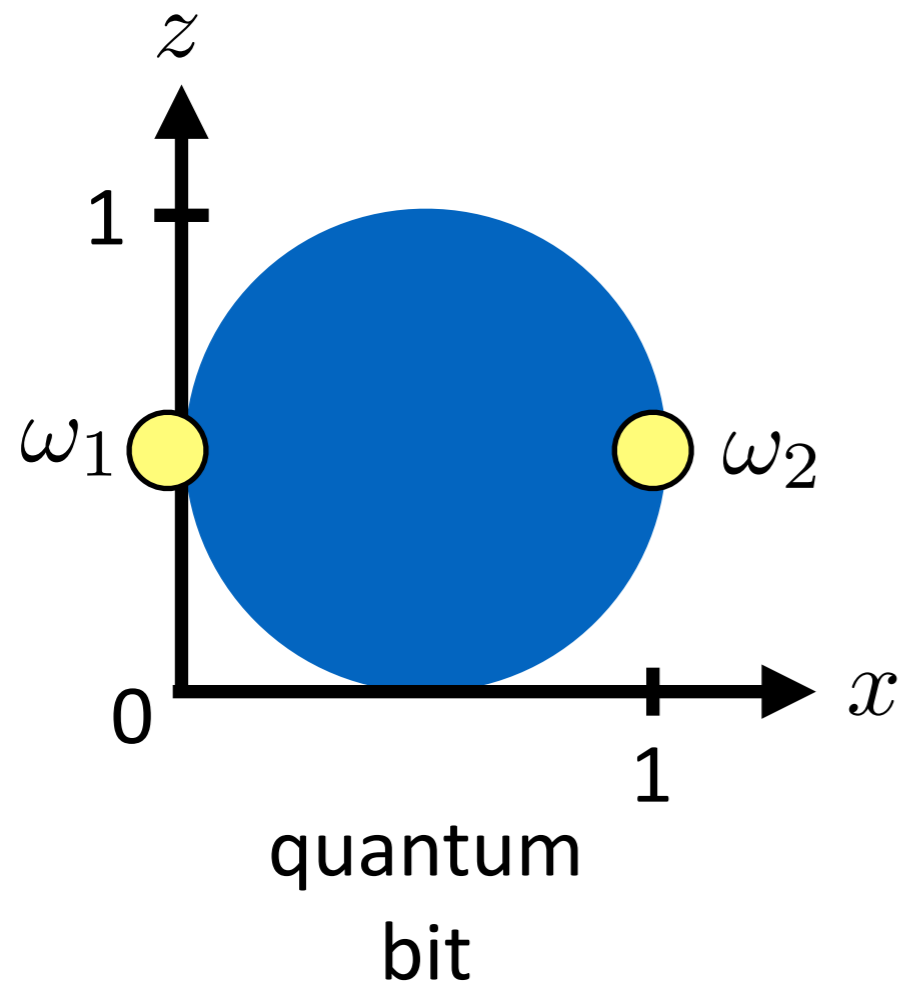


In both cases, the maximal number of perfectly distinguishable states is 2:

$\omega_1, \dots, \omega_n$ states, e_1, \dots, e_n effects summing to unit effect,
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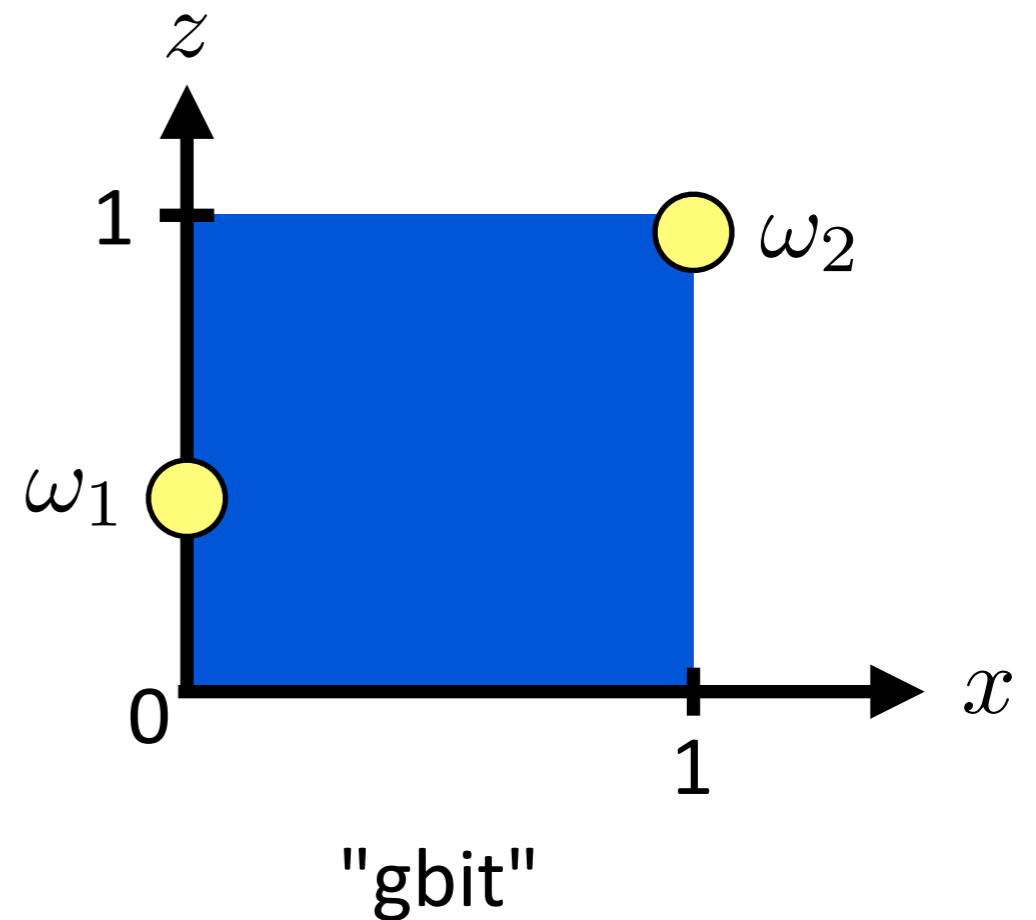
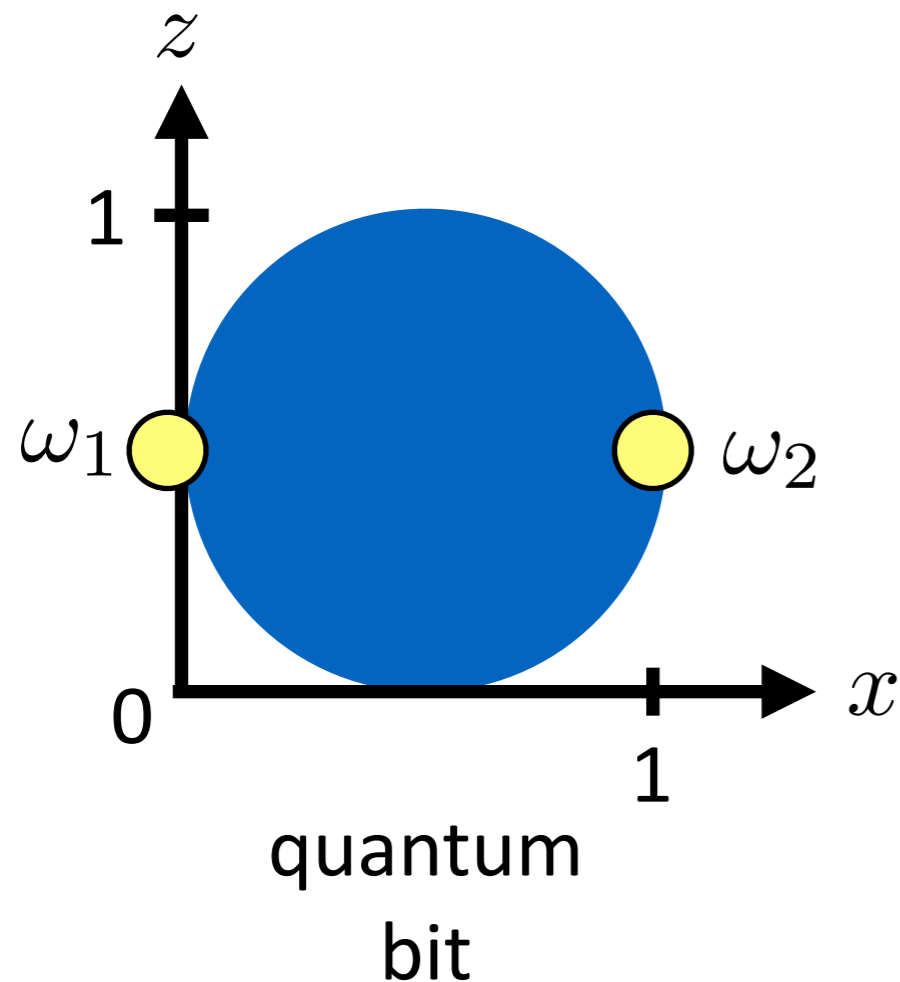
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Both feature **"complementarity"**: cannot predict X and Z simultaneously.

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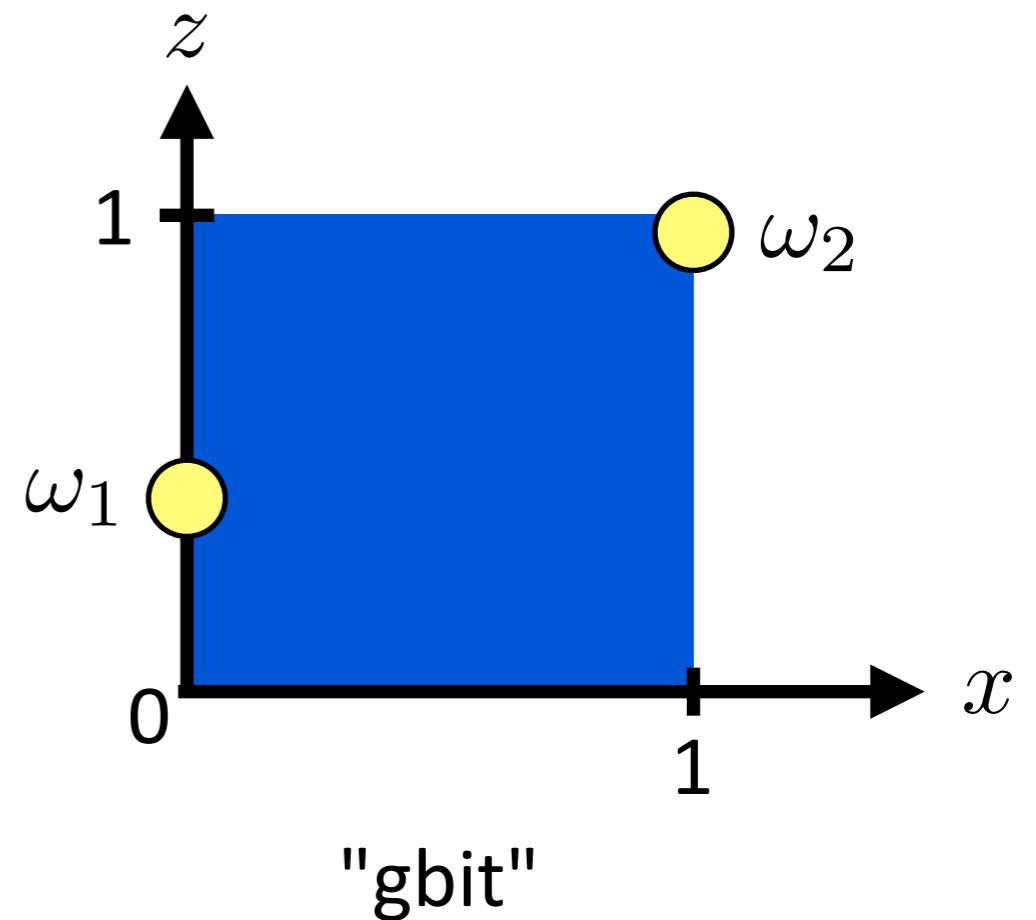
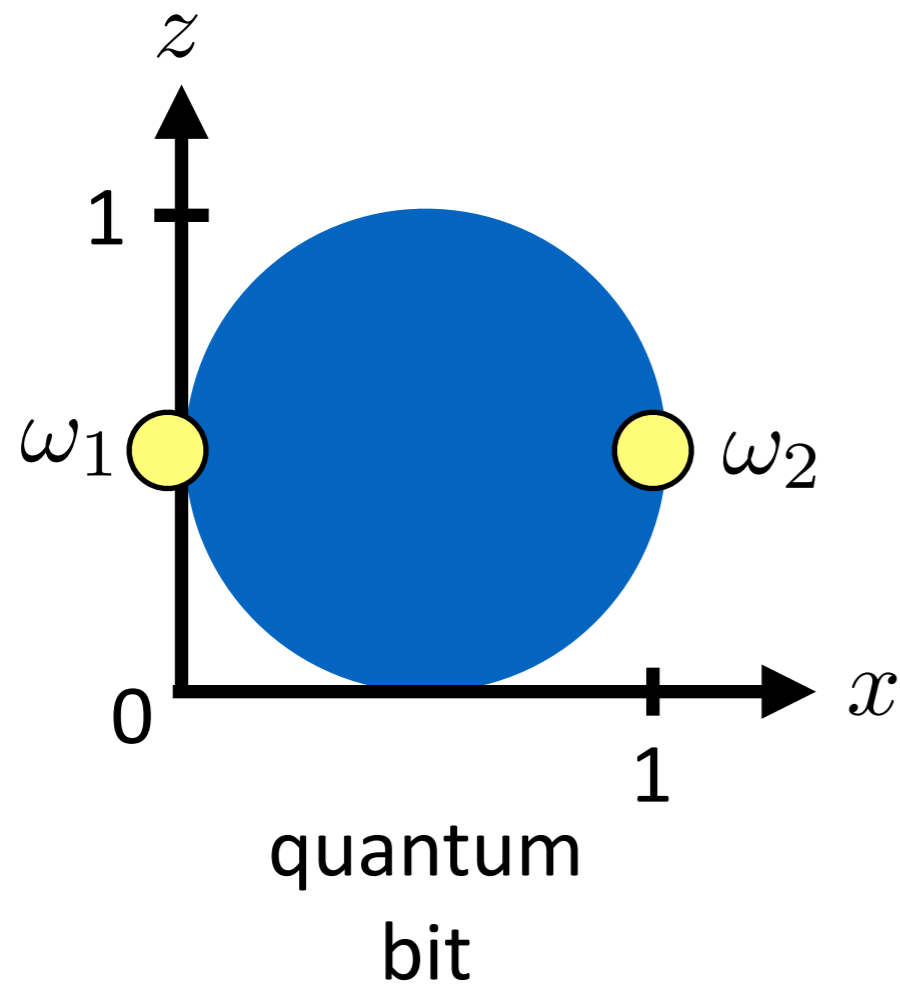
However, the qubit features **uncertainty relations**, but not the gbit.

Qubit: $\text{Prob}(\text{yes}|X, \omega) = 0 \text{ or } 1 \Rightarrow \text{Prob}(\text{yes}|Z, \omega) = \frac{1}{2}$.

Gbit: results of both measurements can be simultaneously predetermined.

Generalized probabilistic theories

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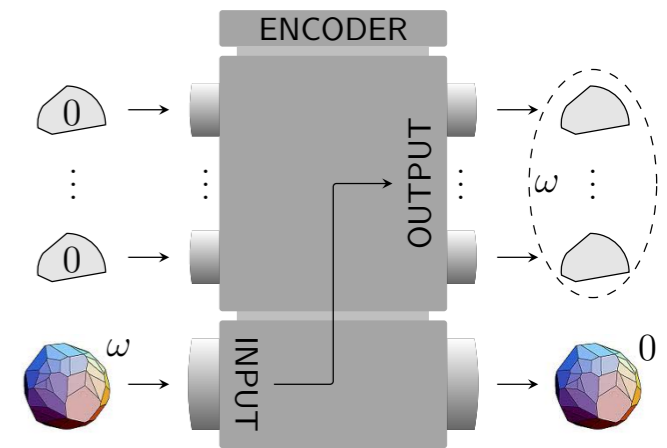


In some sense (to be made rigorous later), complementarity is “the prize to pay” for Nature to admit of continuous reversible time evolution!

Overview

1. Probabilistic theories beyond quantum theory

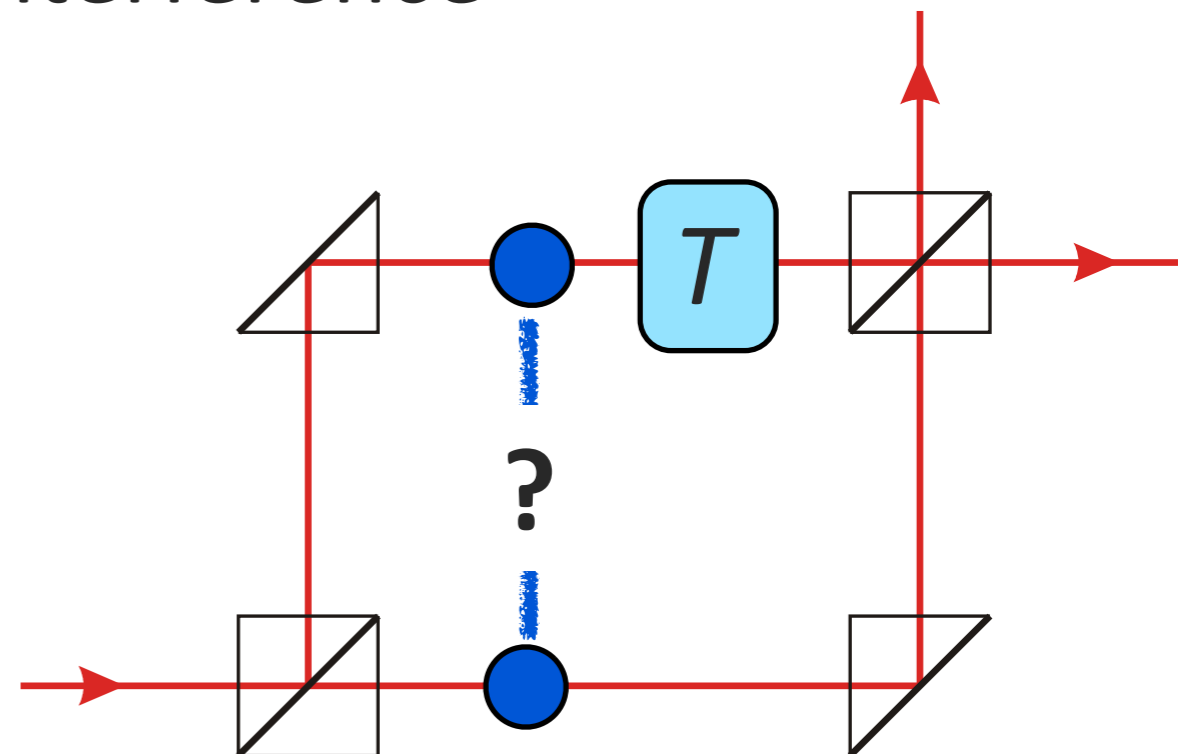
2. Quantum theory from simple principles



3. The quest for higher-order interference

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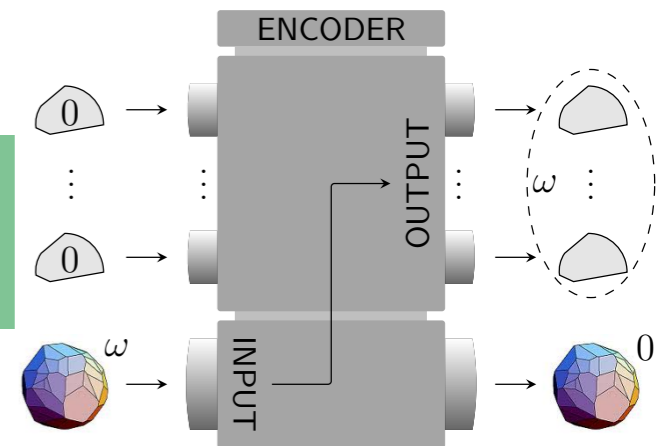
5. Conclusion



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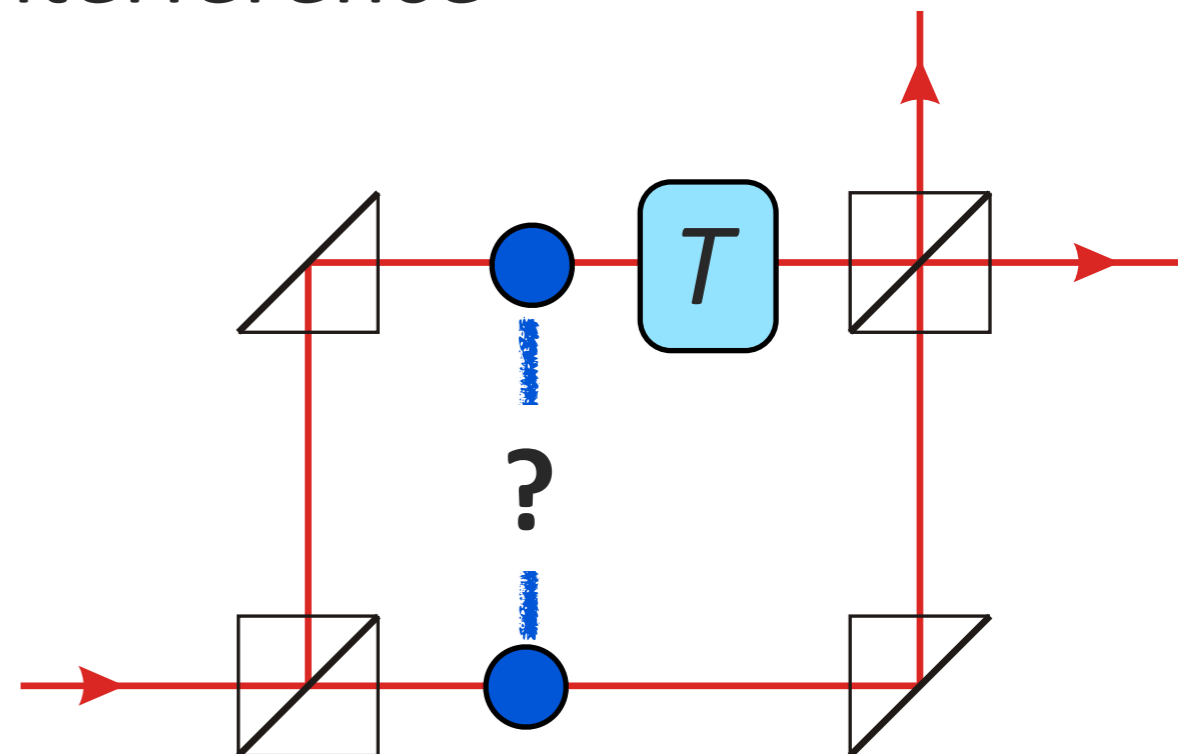
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A reconstruction of quantum theory

- Prehistory:
Birkhoff & von Neumann (1936); quantum logic (Piron, ...),
Ludwig (1954); Alfsen&Shultz (\approx 1980);

- Quantum information revolution:

L. Hardy 2001: Quantum Theory From Five Reasonable Axioms. But needs "simplicity axiom"...

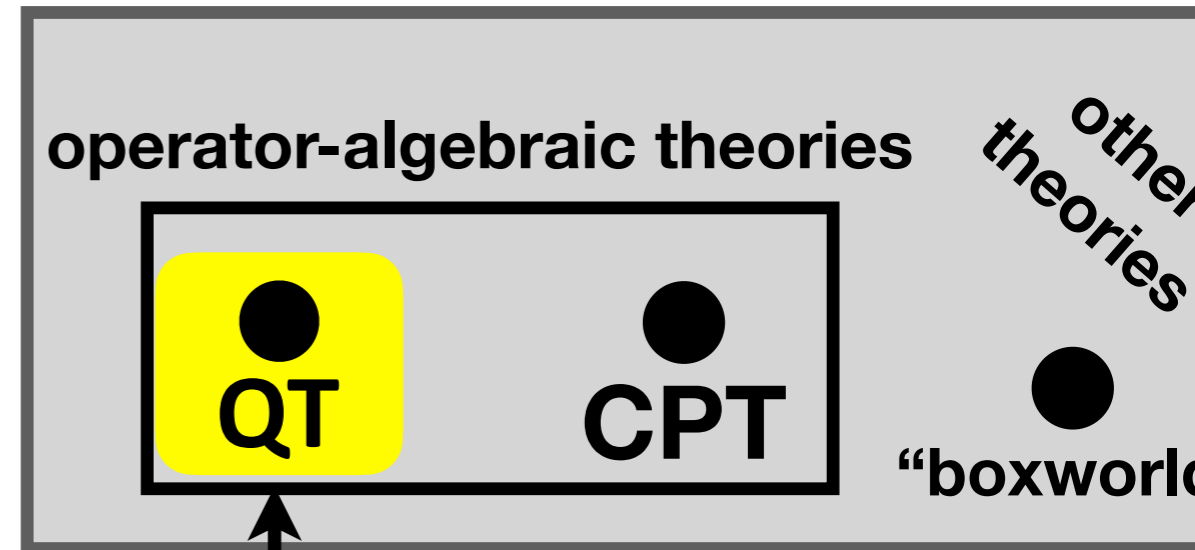


- Clifton, Bub, and Halvorson 2002.
But assumed C^* -algebras.

Dakić+Brukner 2009; Masanes+MM 2009
Chiribella, d'Ariano, Perinotti 2010; Hardy 2011
the one I'll present now 2013;
Barnum, MM, Ududec 2014; Hoehn 2015;
Wilce 2016, ...



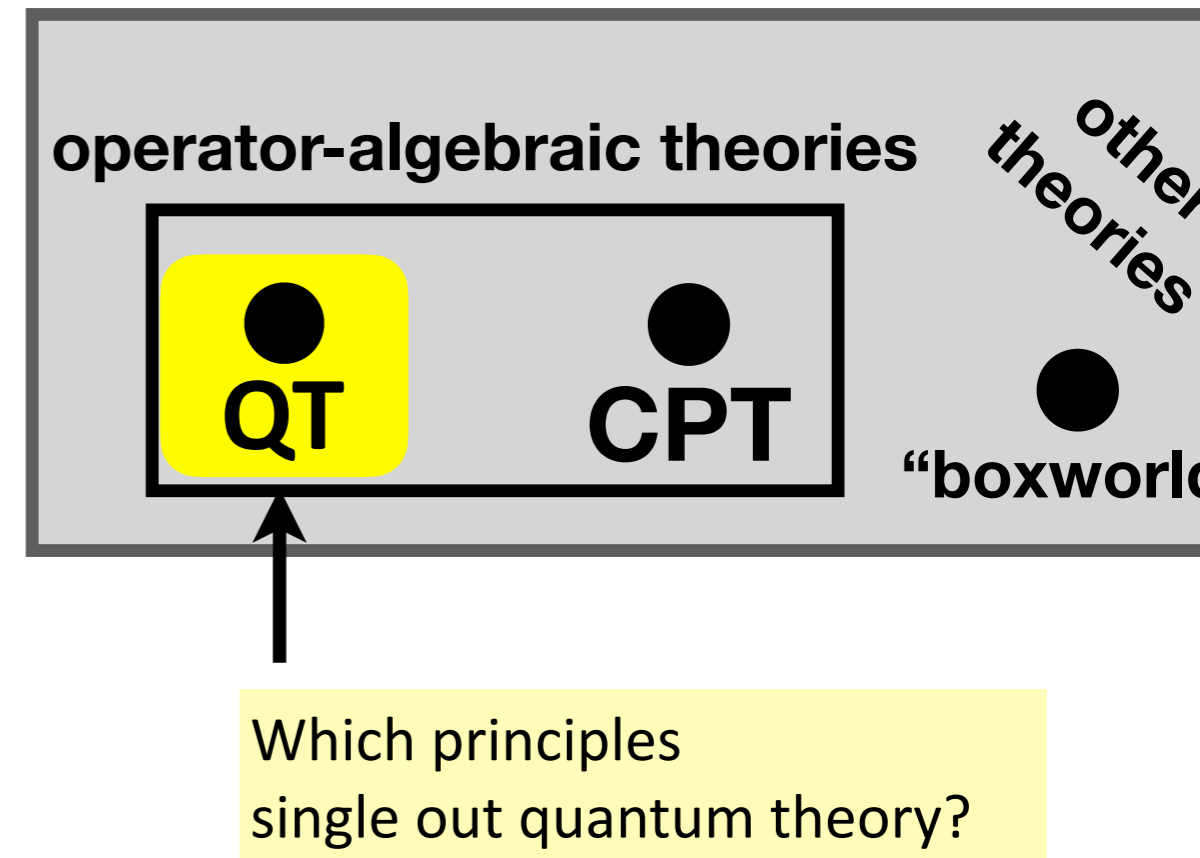
A reconstruction of quantum theory



Which principles
single out quantum theory?

A reconstruction of quantum theory

Ll. Masanes, **MM**, R. Augusiak, and D. Pérez-García, PNAS **110**(4), 16373 (2013).

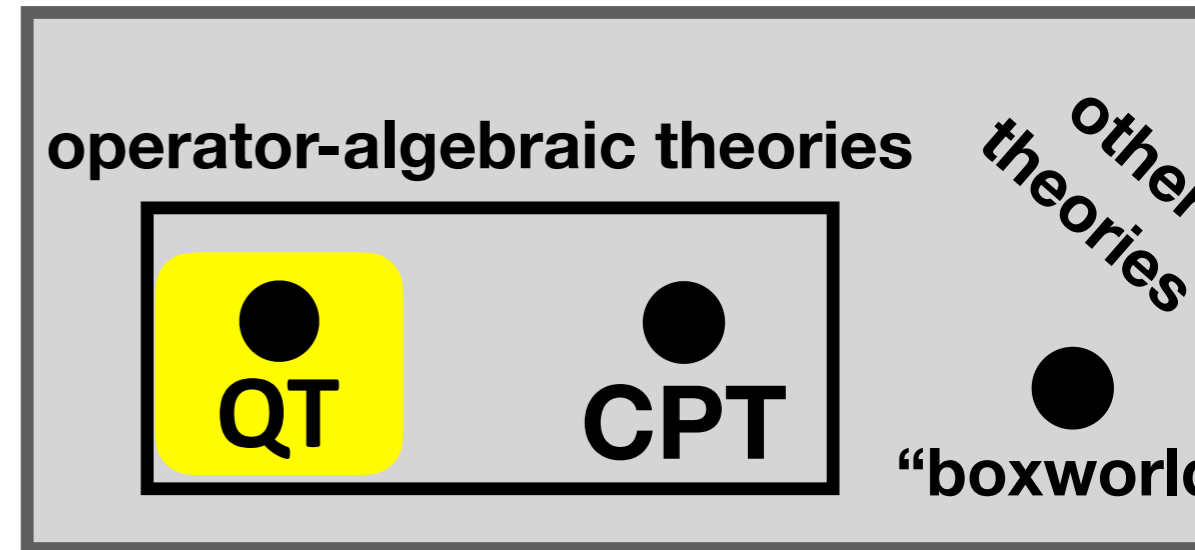
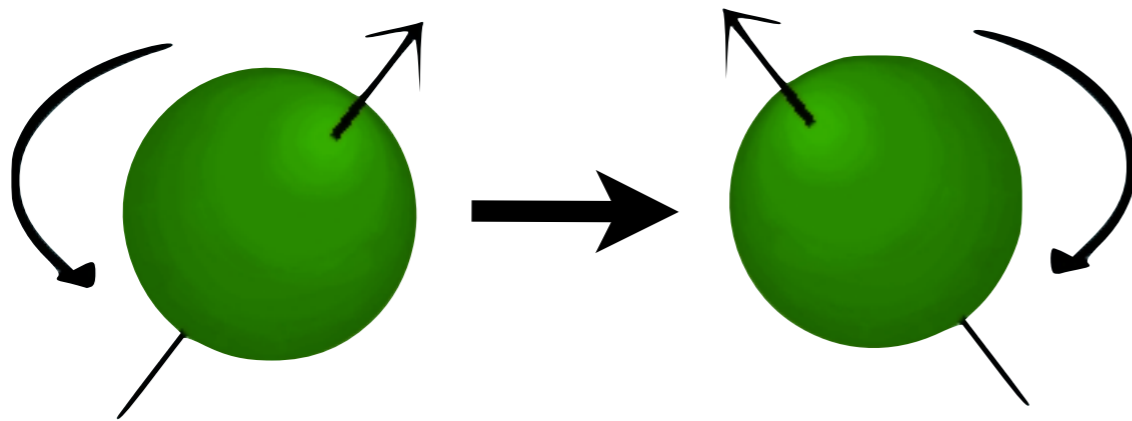


A reconstruction of quantum theory

Ll. Masanes, MM, R. Augusiak, and D. Pérez-García, PNAS **110**(4), 16373 (2013).

- **Postulate 1:** Continuous reversibility.

Reversible transformations can (in principle) map every pure state continuously to every other.

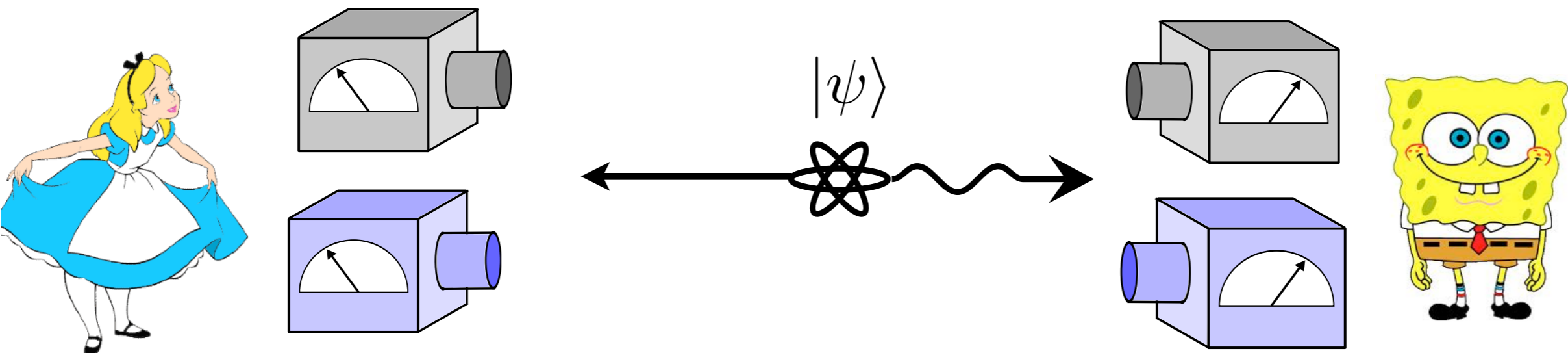
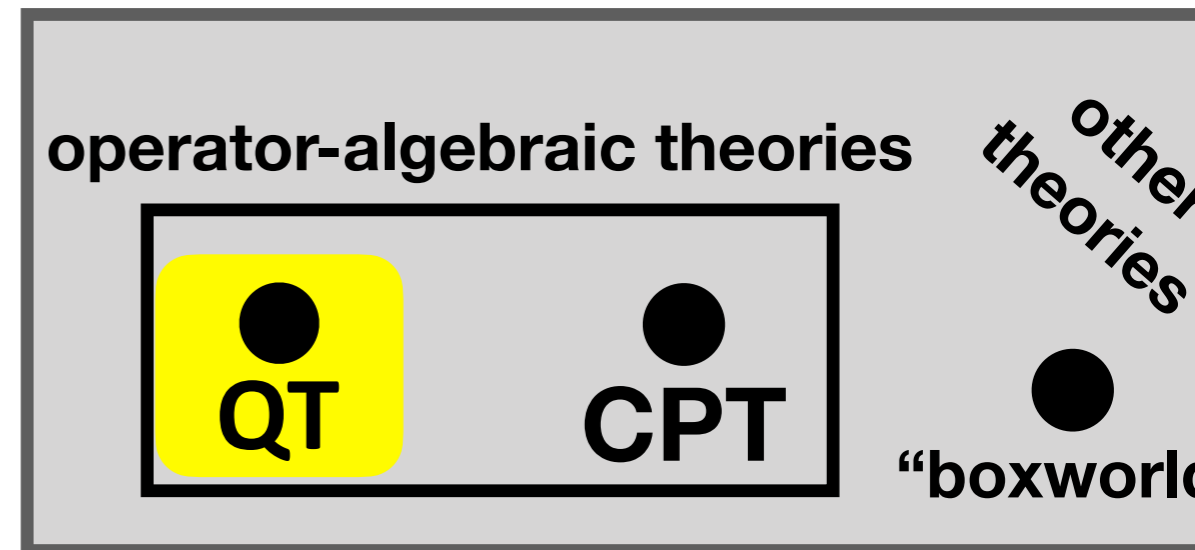


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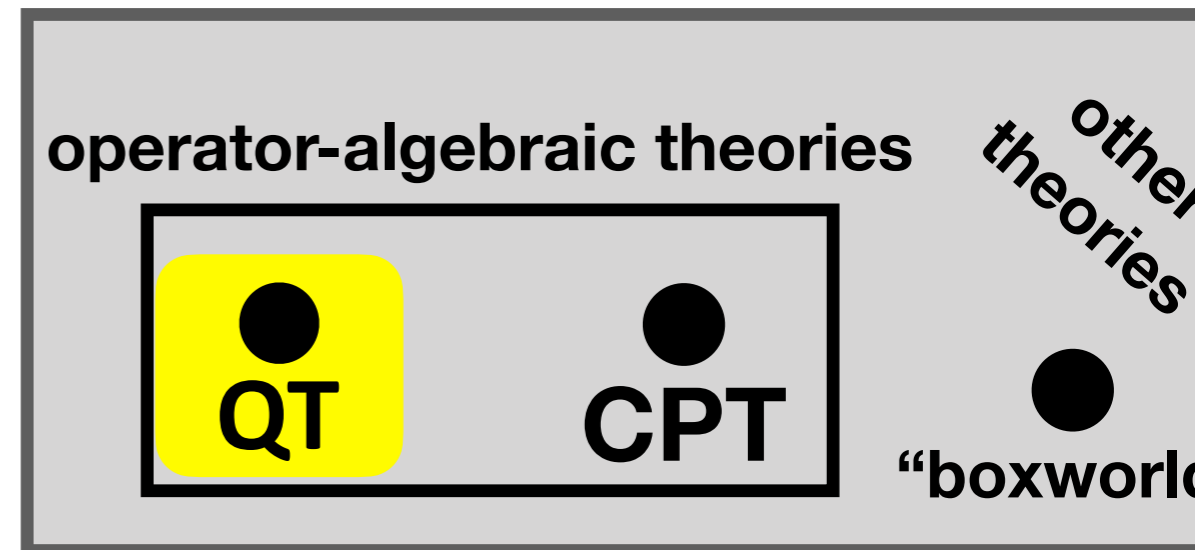
The state of a composite system is completely characterized by the correlations of measurements on the individual components.



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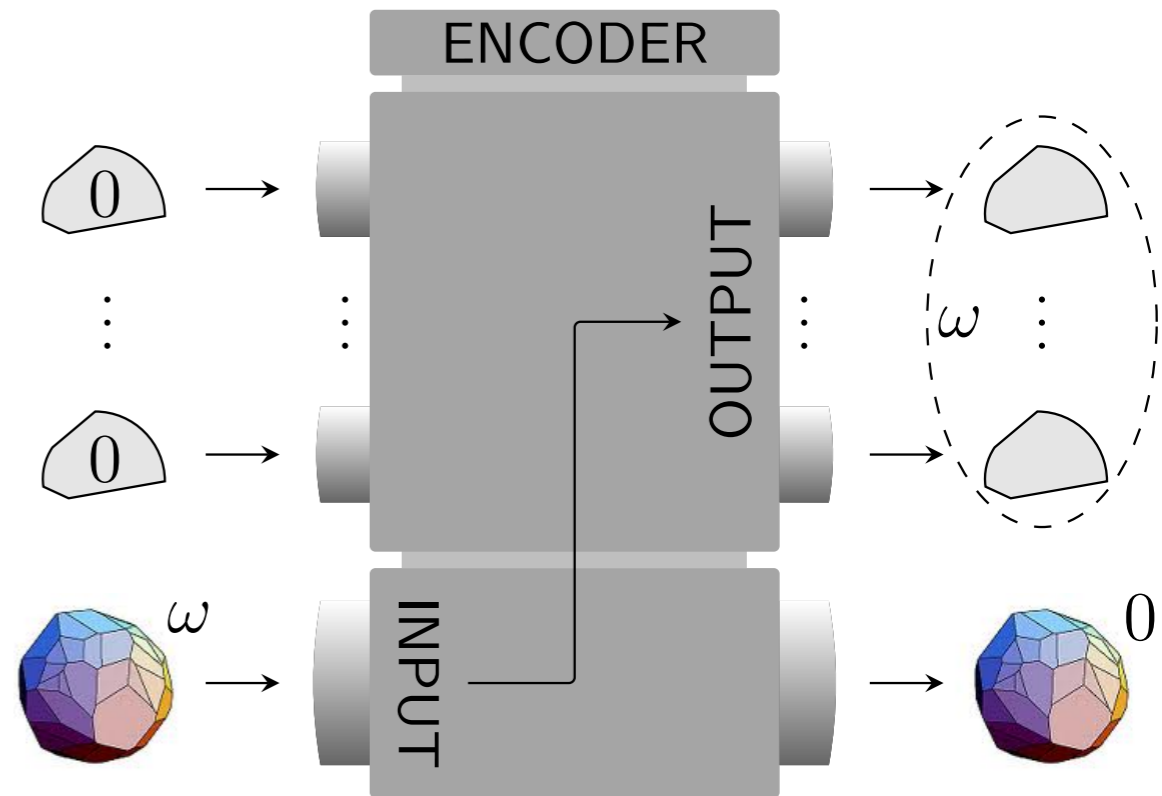
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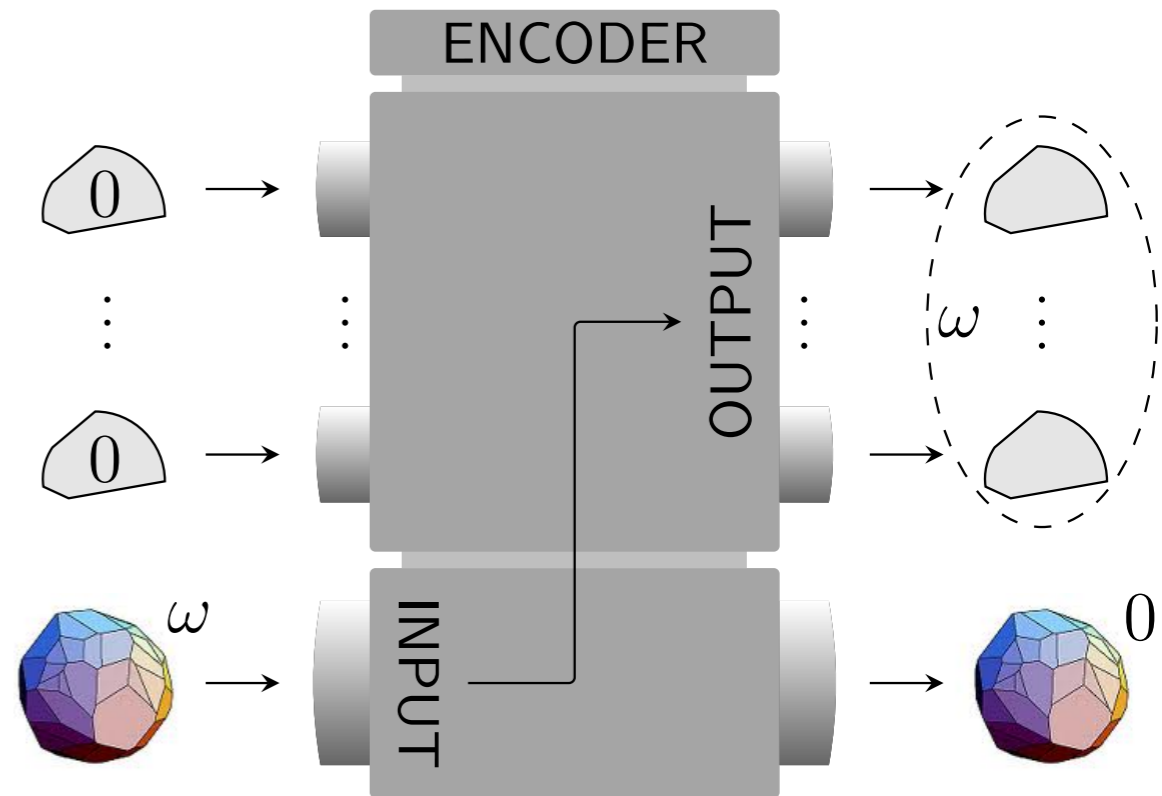


There is a type of system (the "ubit") such that every system can be encoded into a sufficiently large number of ubits.

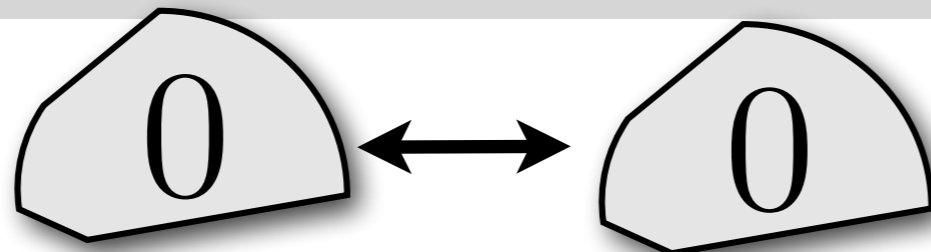
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Ll. Masanes, MM, R. Augusiak, and D. Pérez-García, PNAS **110**(4), 16373 (2013).

- **Postulate 1:** Continuous reversibility.
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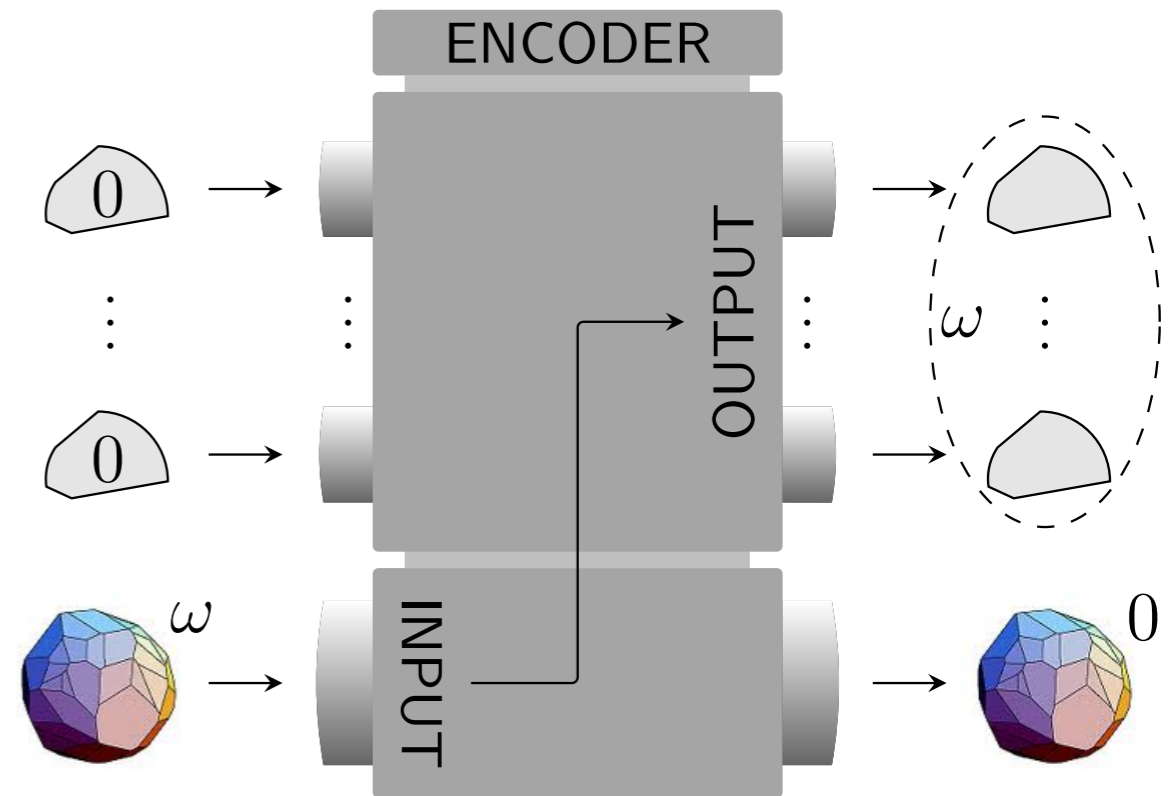
There is a type of system (the "ubit") such that every system can be encoded into a sufficiently large number of ubits. Pairs of ubits can continuously reversibly interact.



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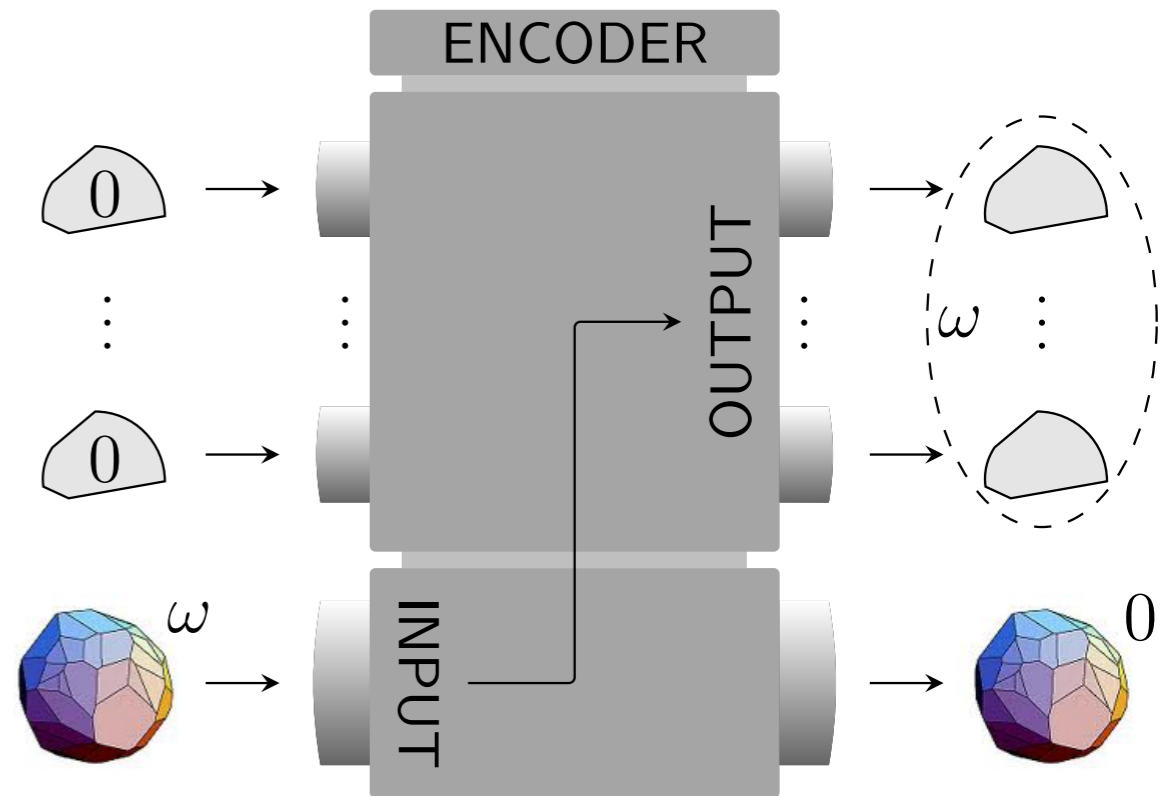
If a ubit is used to perfectly encode one classical bit, it cannot simultaneously encode any further information.



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Theorem. If Postulates 1-4 hold, then the state space of n ubits is

$$\Omega = \{\rho \in \mathbf{H}_{2^n}(\mathbb{C}) \mid \text{tr}(\rho) = 1, \rho \geq 0\},$$

and the reversible transformations are the unitaries, $\rho \mapsto U\rho U^\dagger$.

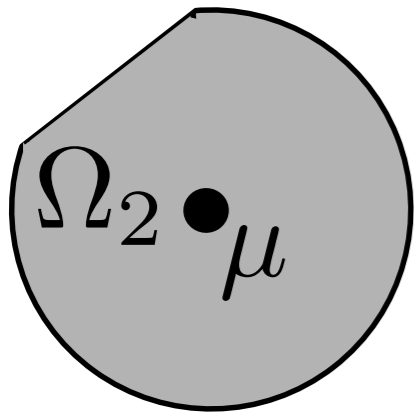
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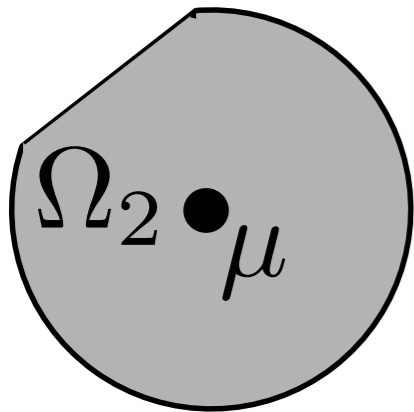
Group rep. theory: can reparametrize space such that transformations are rotations. Then, pure states lie on unit sphere (of some dim. d).



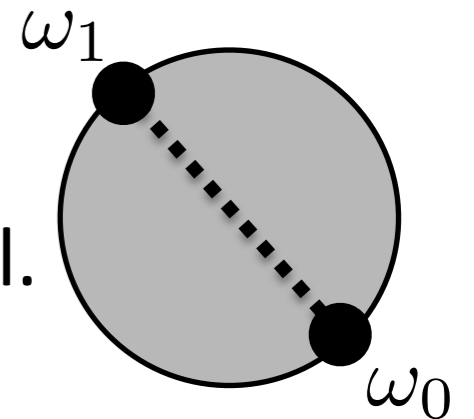
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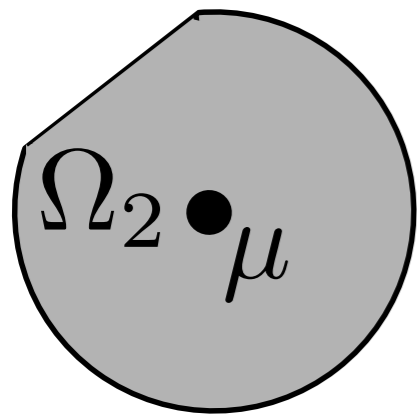
If **full** ball: can encode one bit by preparing state or antipodal state. That's all.



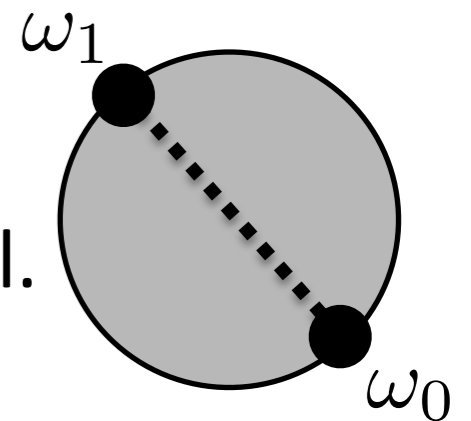
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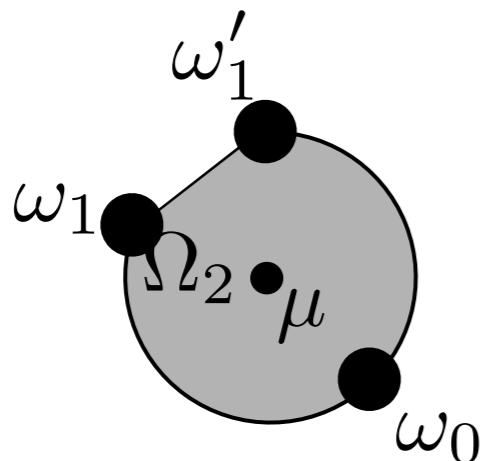
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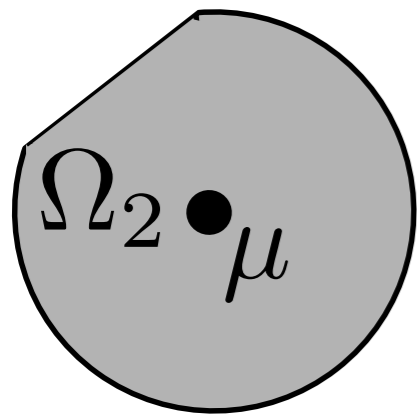
If **not** full ball: can encode one bit **and a little more** by preparing state or **one of** antipodal states.



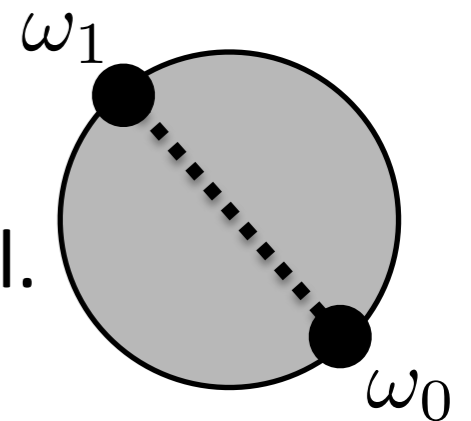
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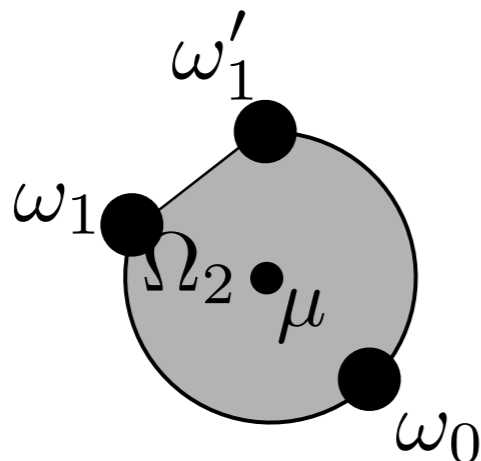
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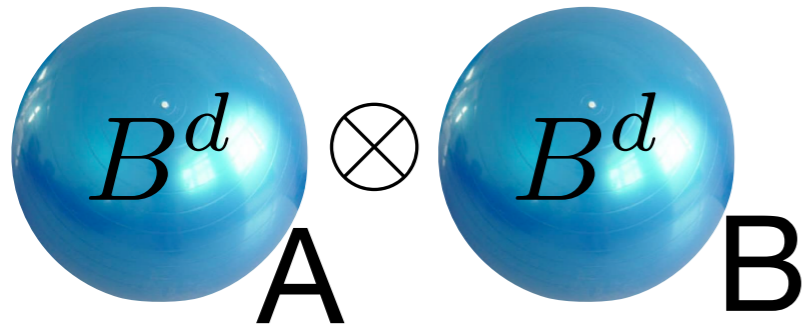
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Violates Postulate 4.

Why is the qubit “Bloch ball” 3-dimensional?

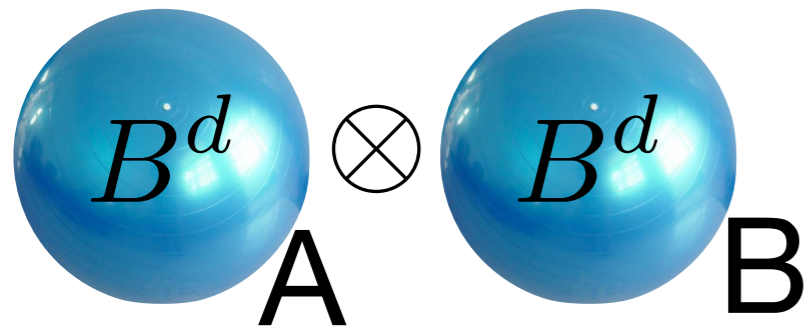
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Two ubits: *some* composite state space of two d -balls, $\mathcal{G}_A = \mathcal{G}_B$ transitive on ∂B^d .

Tomographic locality $\Leftrightarrow d_{AB} = d^2 + 2d$

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Theorem. Among all dimensions d and all groups \mathcal{G}_A , there are only the following possibilities:

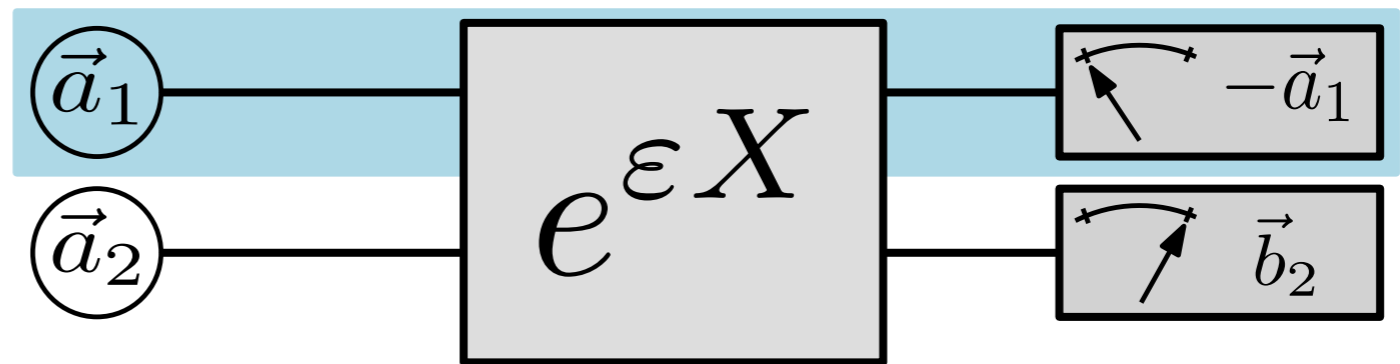
- The trivial solution: $\mathcal{G}_{AB} = \mathcal{G}_A \otimes \mathcal{G}_B$.
- $d = 3$, $\mathcal{G}_A = \text{SO}(3)$ (i.e. the quantum bit), $\mathcal{G}_{AB} \simeq \text{PU}(4)$, and Ω_{AB} is equivalent to the two-qubit quantum state space.

In particular, **continuous reversible interaction** is only possible for $d = 3$, in standard complex two-qubit quantum theory.

Proof idea

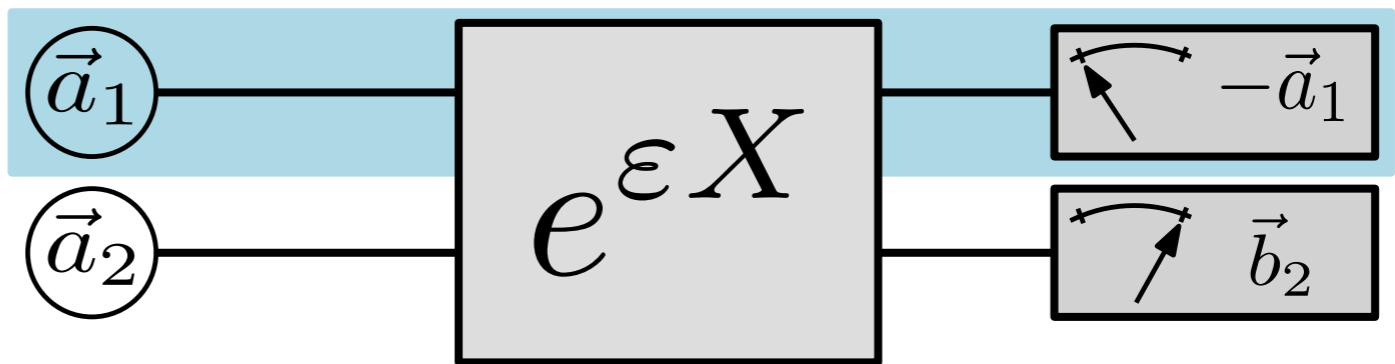
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Generator X of global reversible transformation
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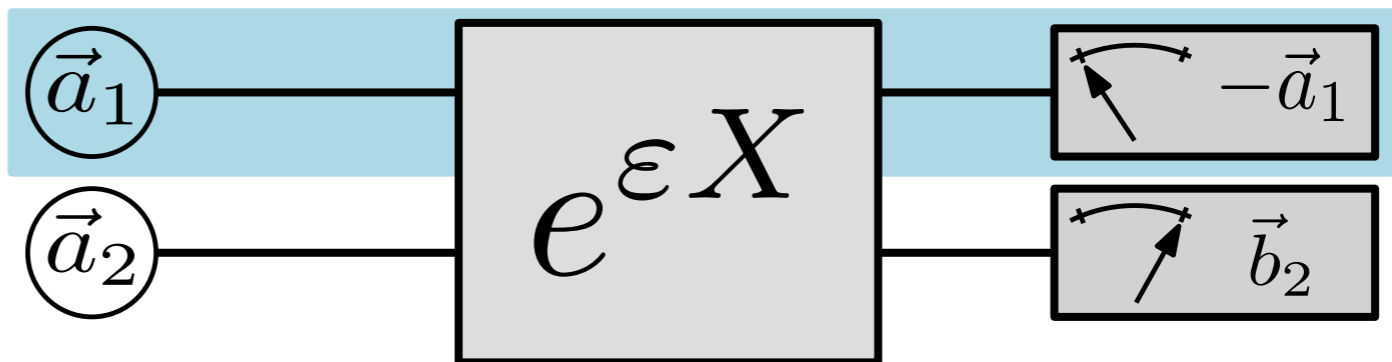


We must obtain **valid probabilities**. For example,

$$0 \leq (e_{-\vec{a}_1} \otimes e_{\vec{b}_2}) e^{\varepsilon X} (\omega_{\vec{a}_1} \otimes \omega_{\vec{a}_2}) \leq 1.$$

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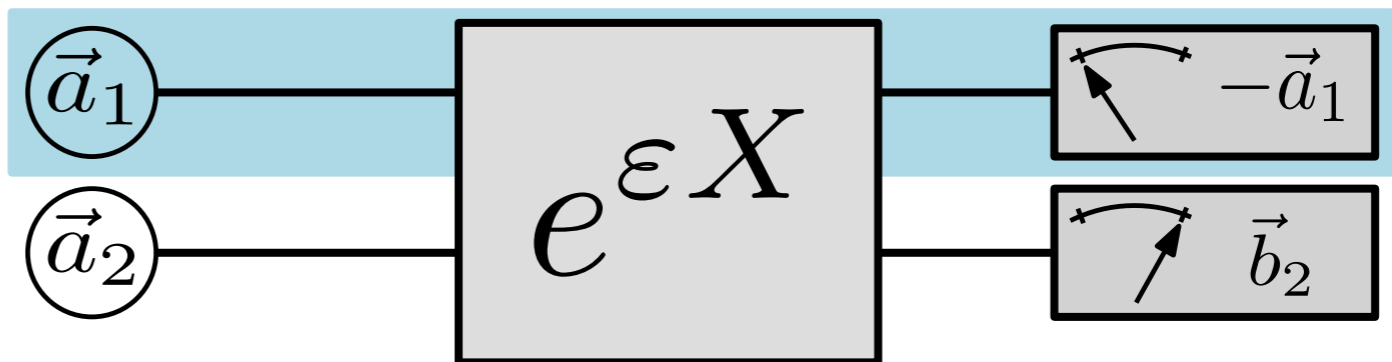
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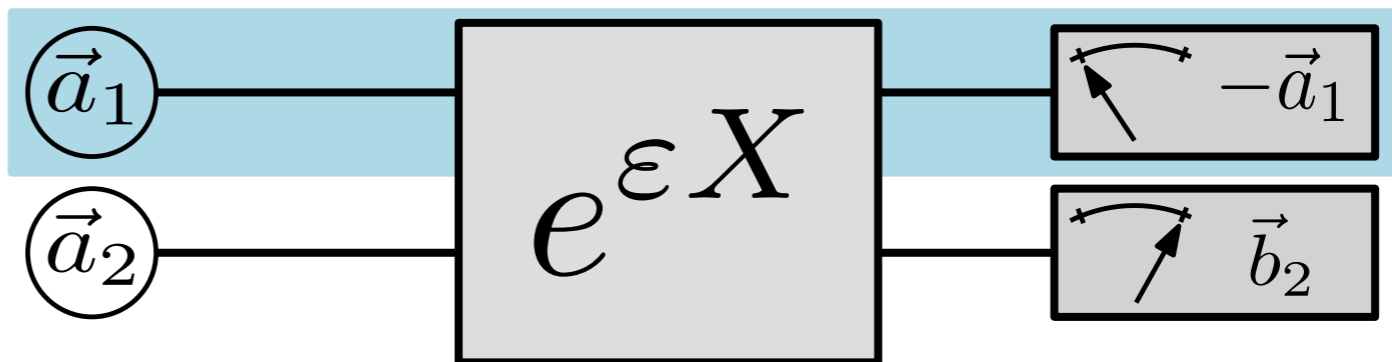
$$\Rightarrow \begin{cases} \text{if } d \neq 3 : & X = X_A + X_B \\ \text{if } d = 3 : & \exp(\varepsilon X) = U_{AB}(\varepsilon) \bullet U_{AB}^\dagger(\varepsilon) \end{cases}$$

no interaction.

unitary conjugation!

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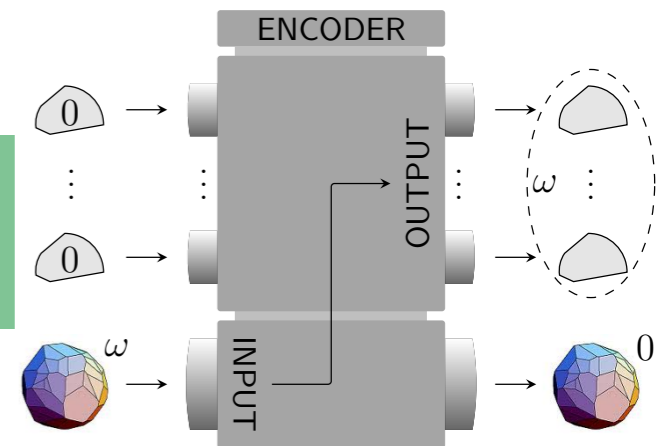
unitary conjugation!

Main reason: $SO(d-1)$ is only non-trivial and **commutative** for $d = 3$.

Overview

1. Probabilistic theories beyond quantum theory

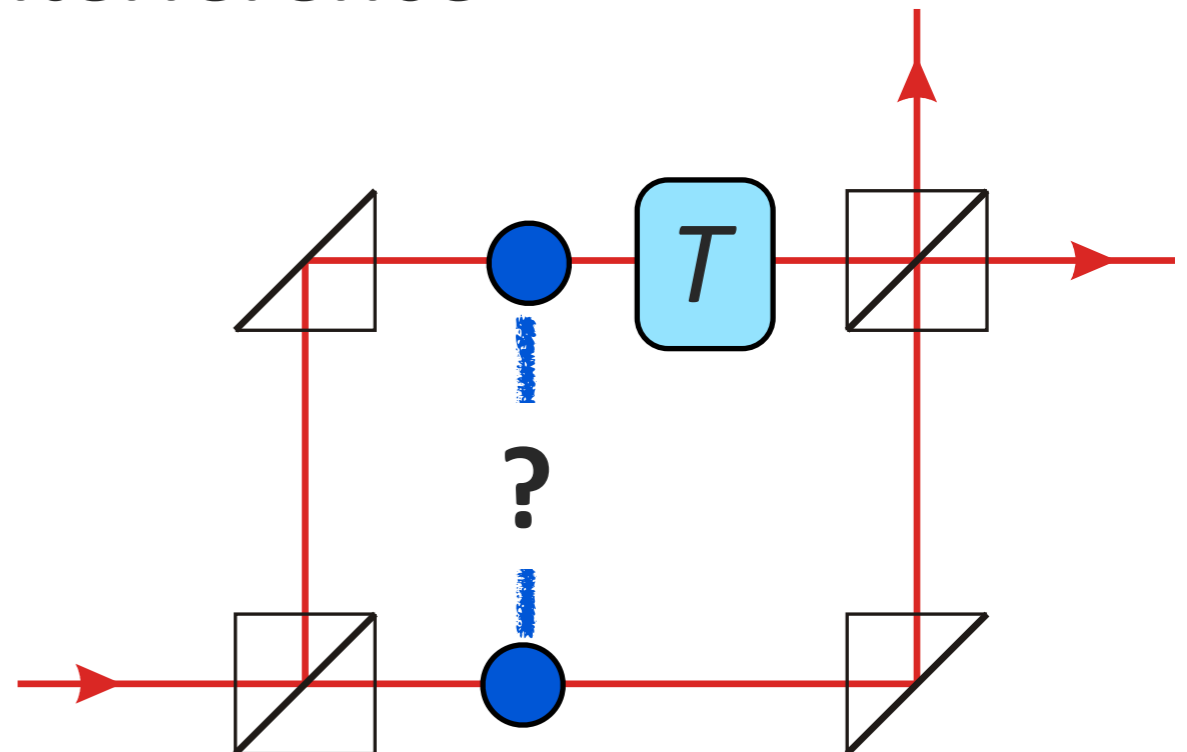
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3. The quest for higher-order interference

4. QT and spacetime

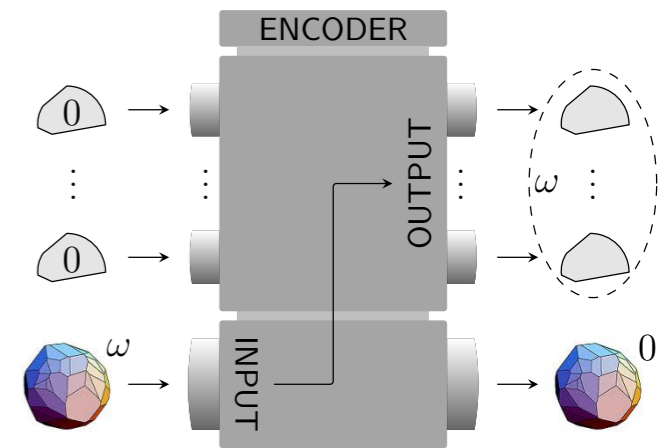
5. Conclusion



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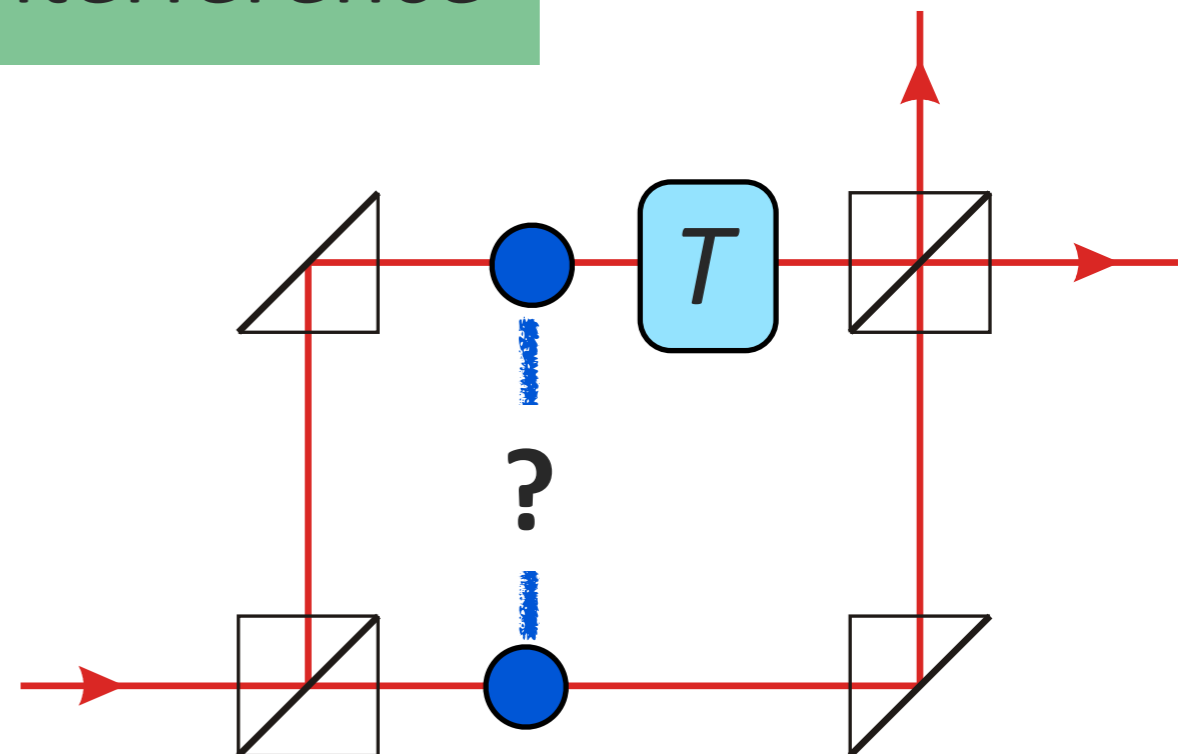
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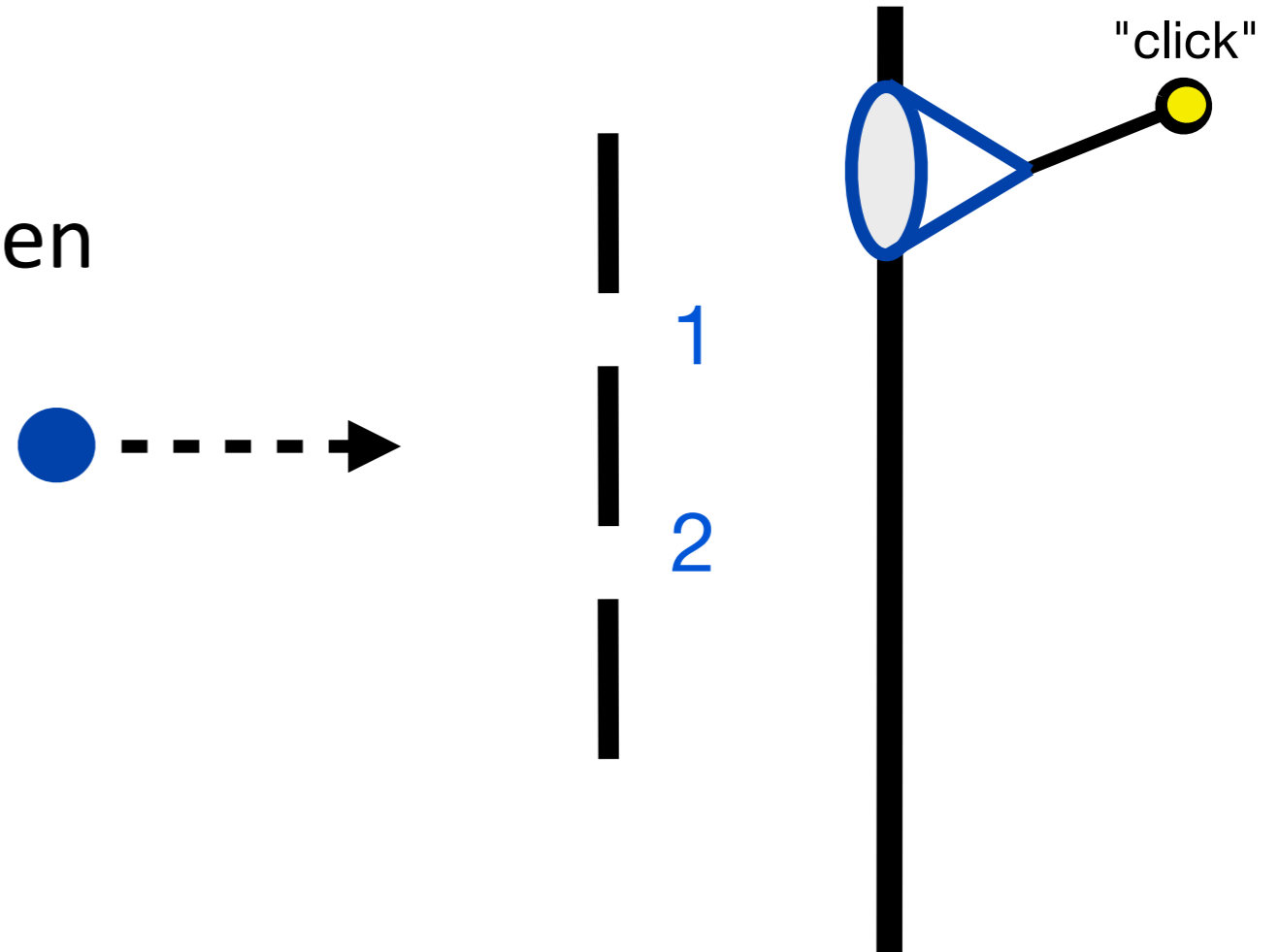


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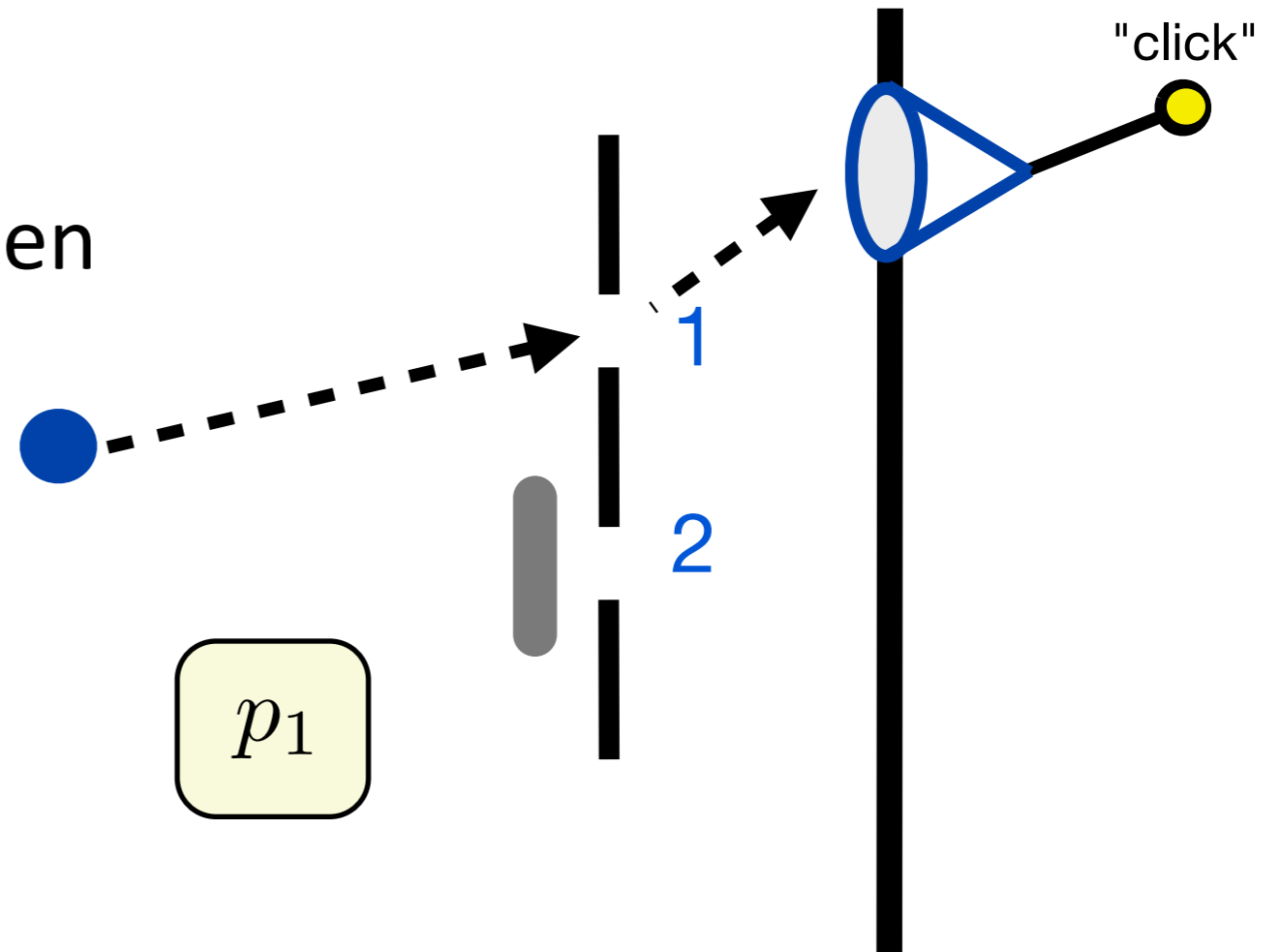
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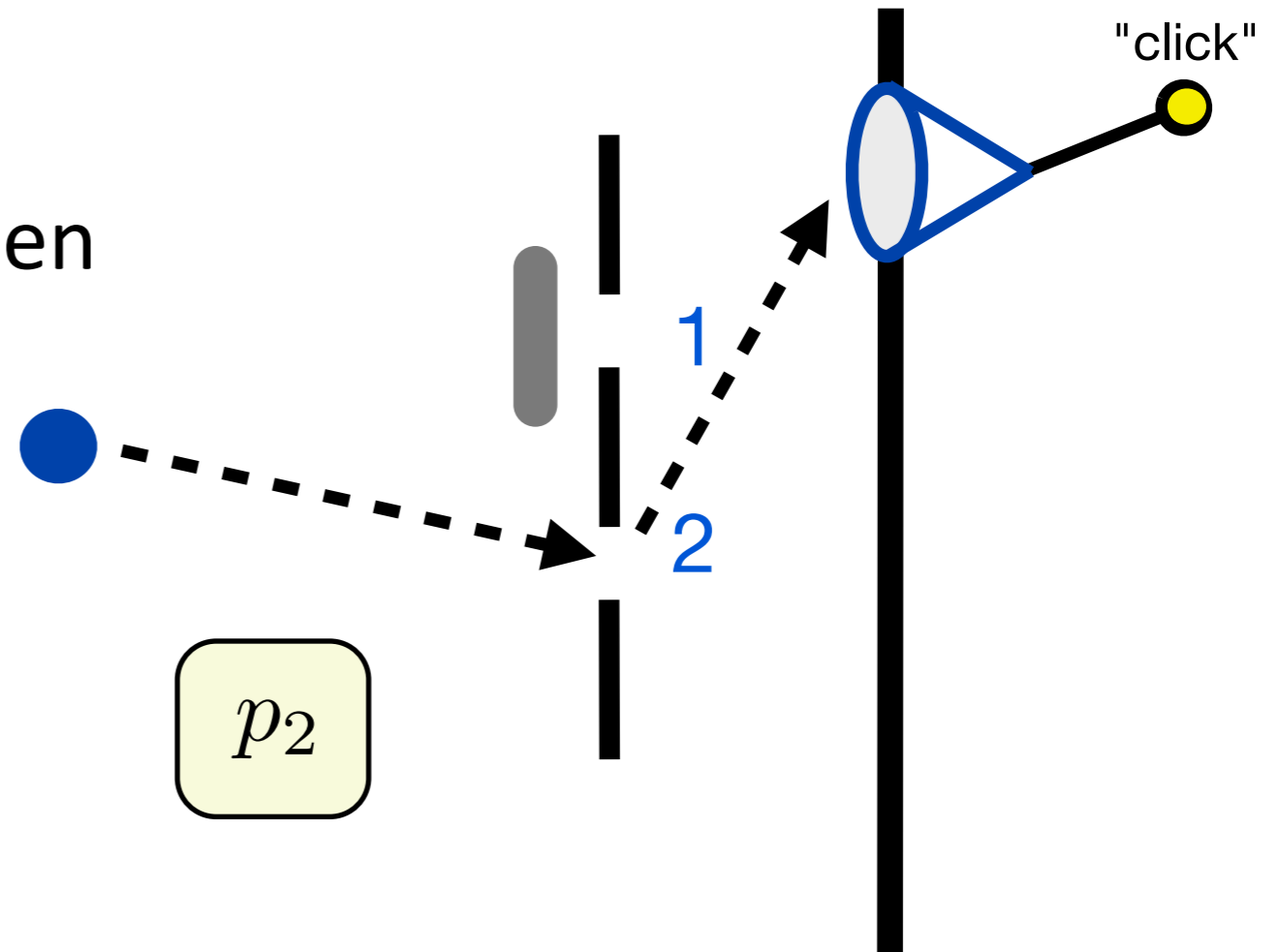
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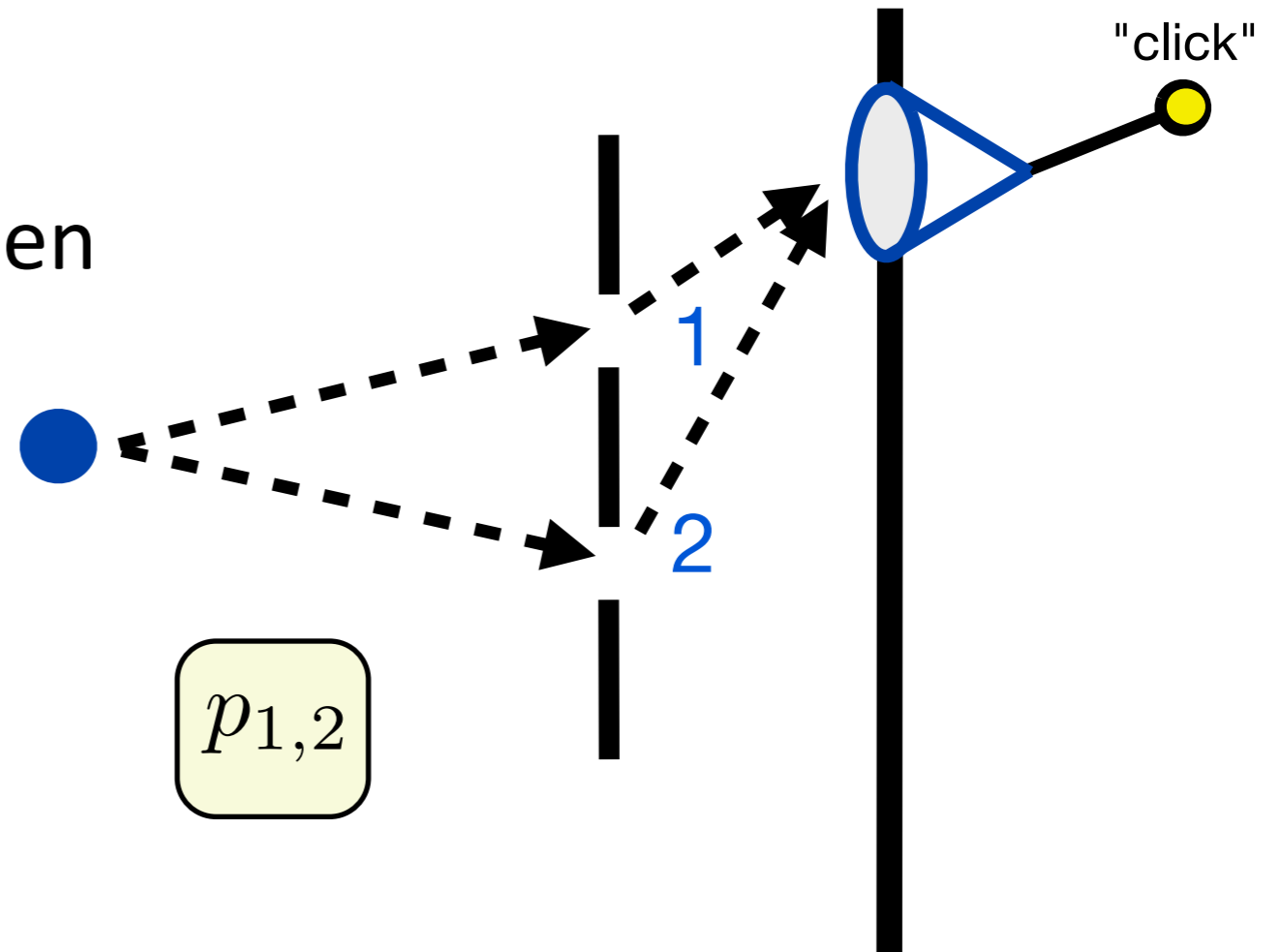
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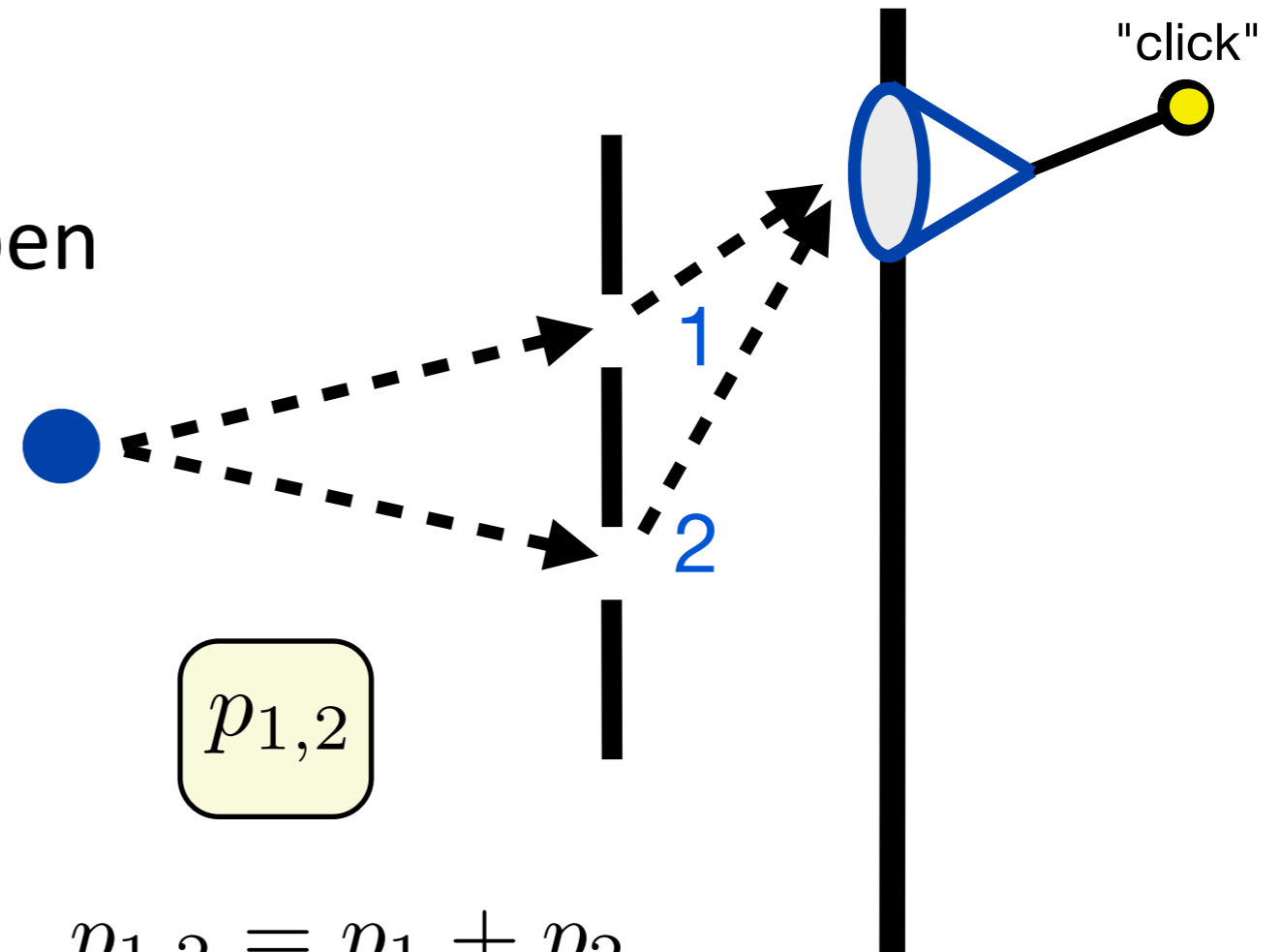
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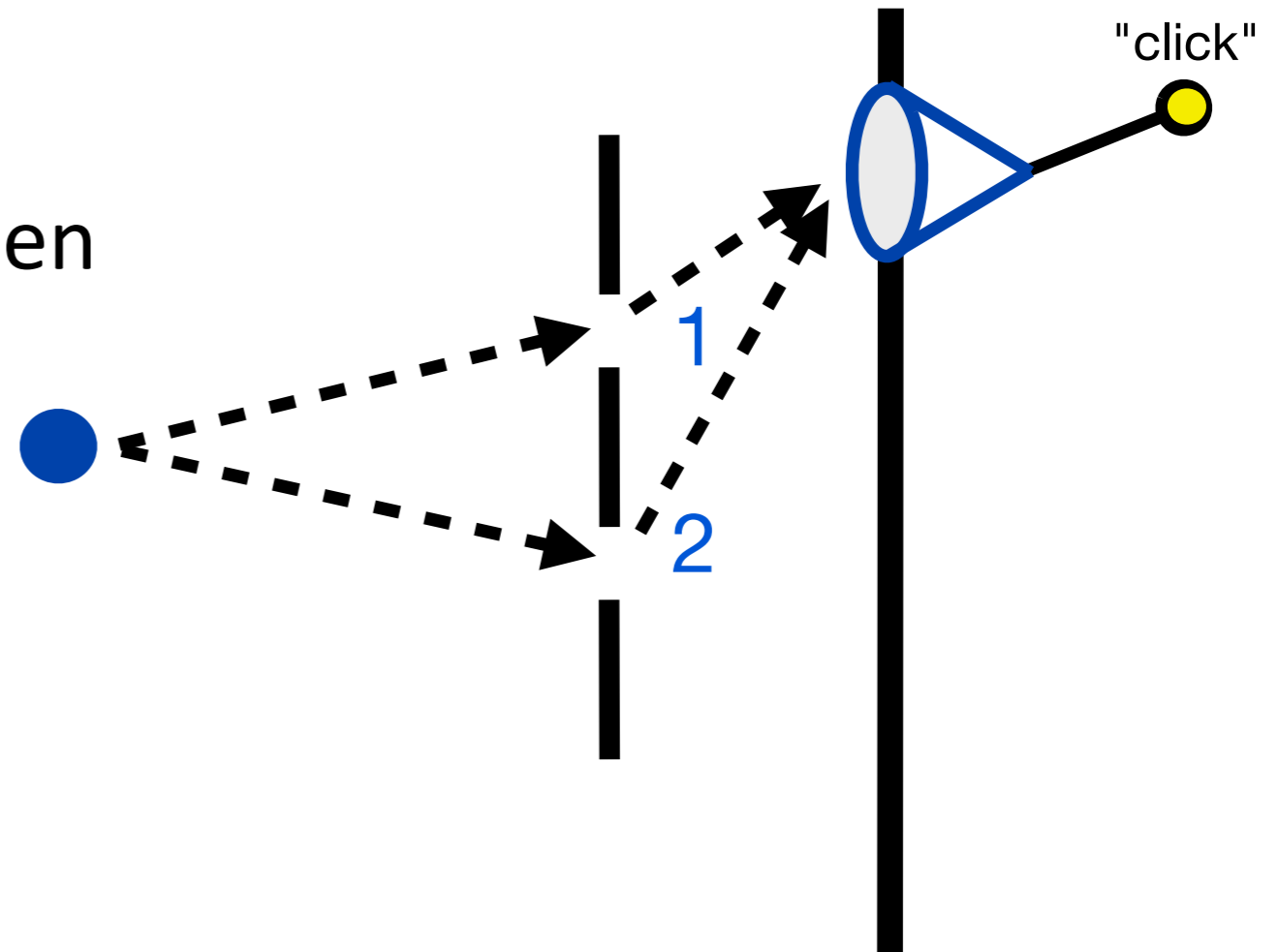
Classical probability theory: $p_{1,2} = p_1 + p_2$.

Quantum theory: $p_{1,2} \neq p_1 + p_2$. **(2nd order) interference!**

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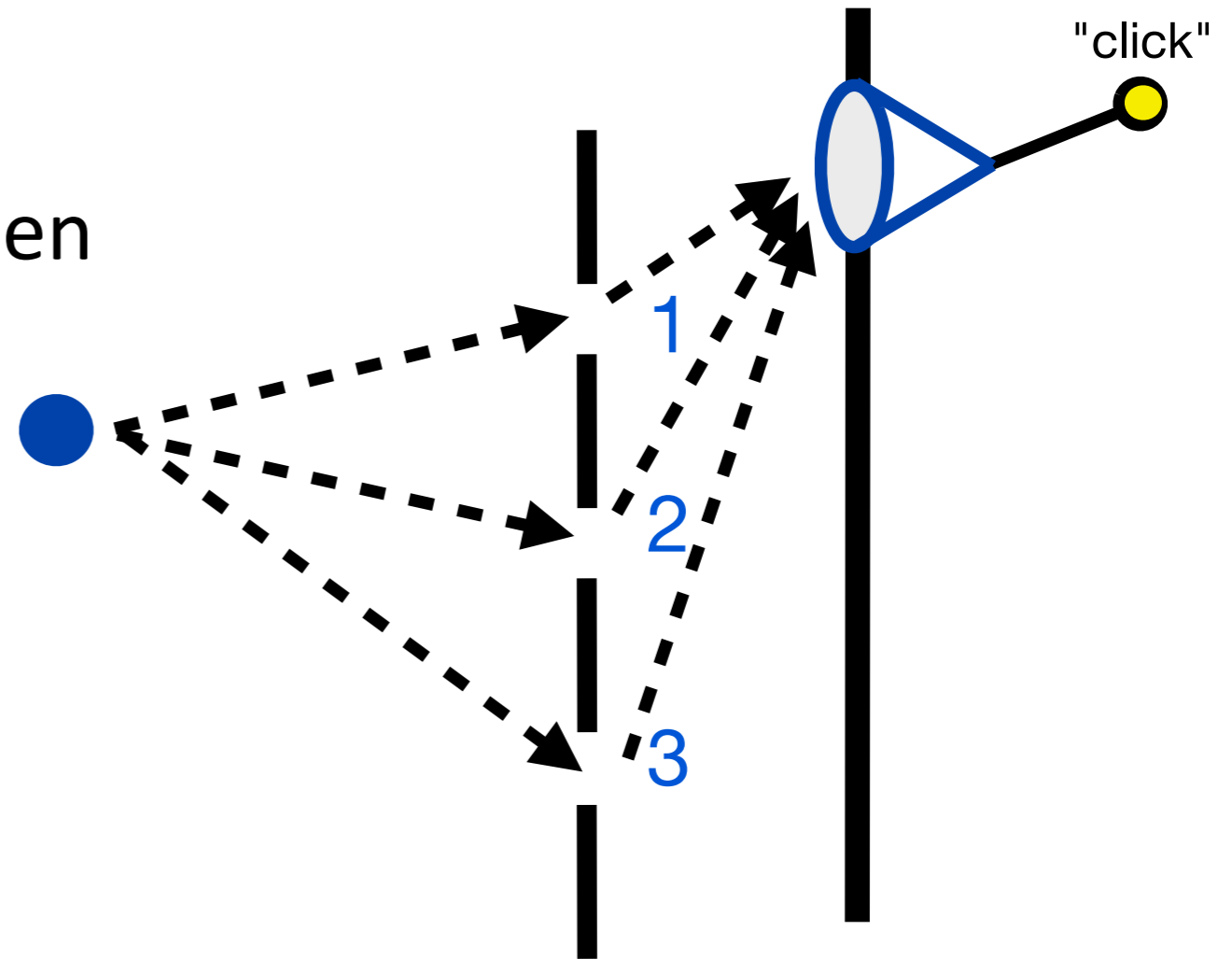
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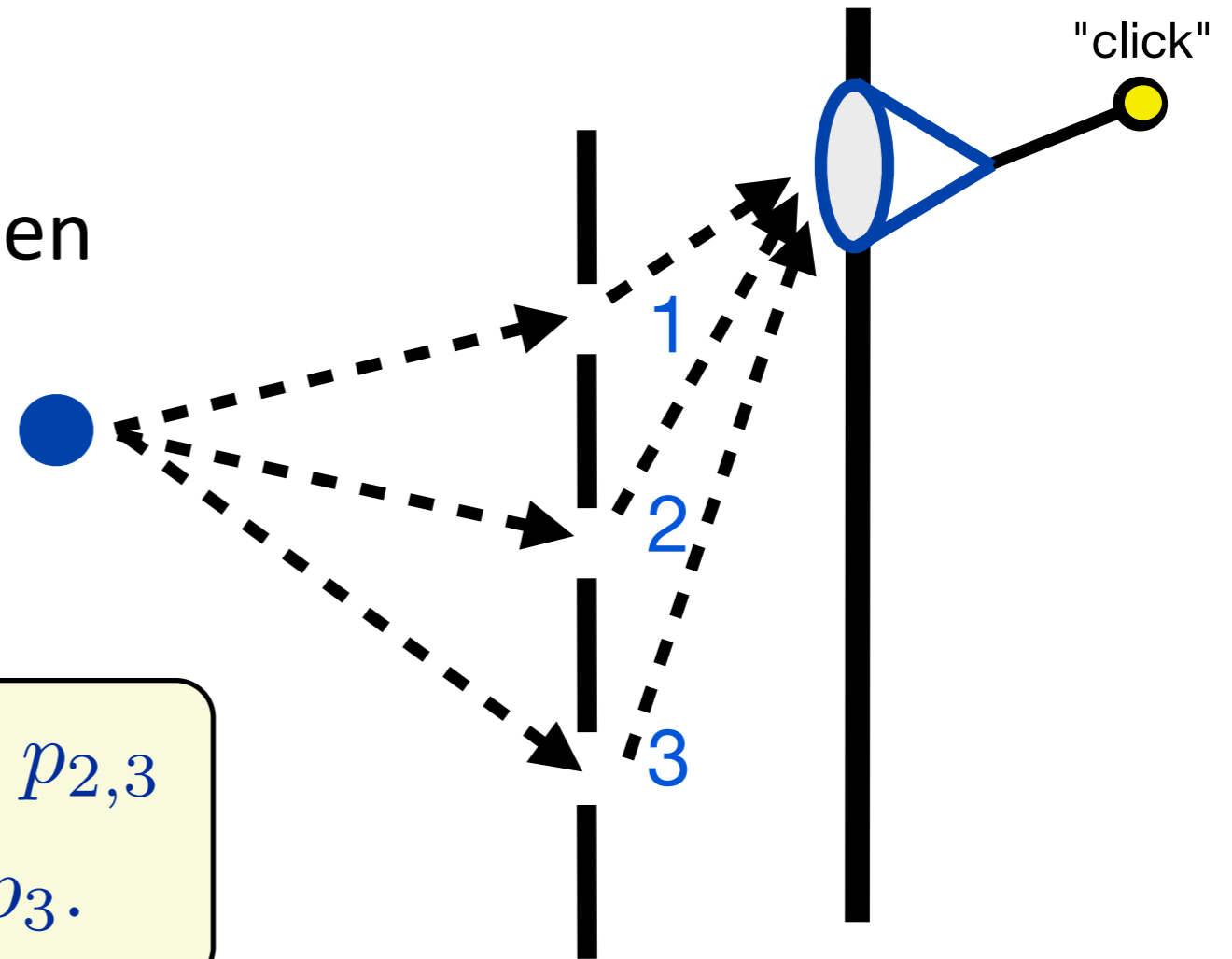
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QT satisfies (like CPT!)

$$p_{1,2,3} = p_{1,2} + p_{1,3} + p_{2,3} - p_1 - p_2 - p_3.$$



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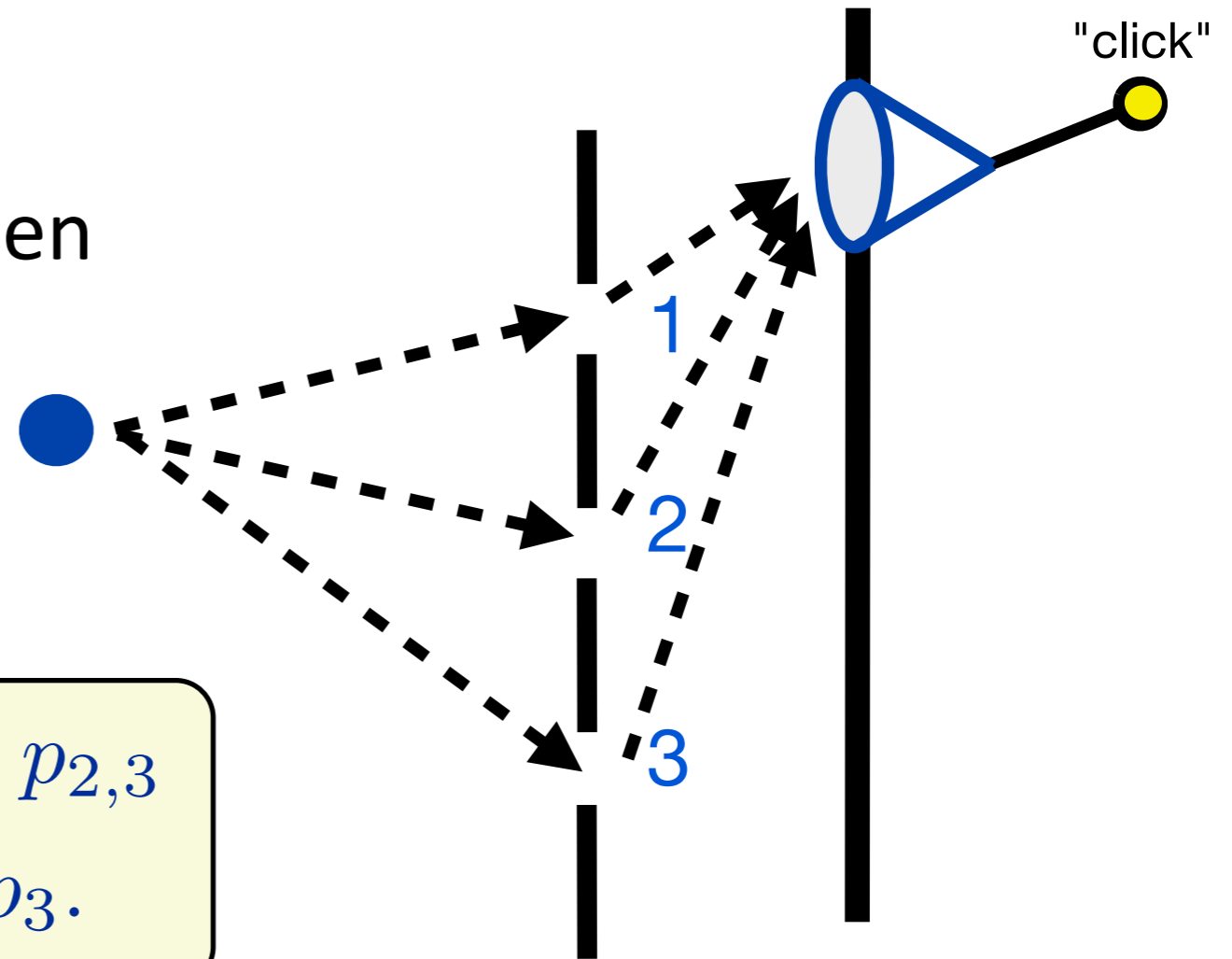
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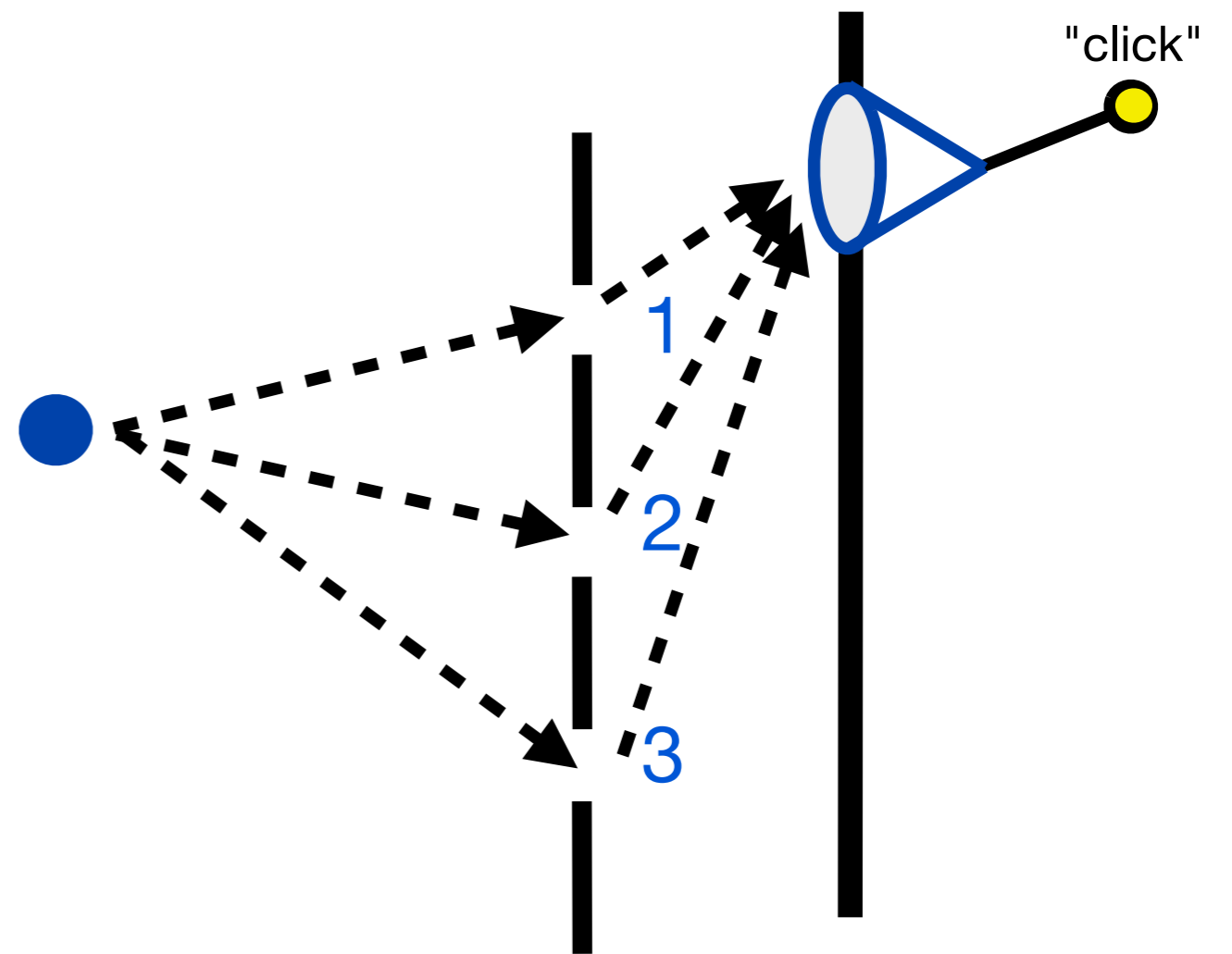
$$p_{1,2,3} = p_{1,2} + p_{1,3} + p_{2,3} - p_1 - p_2 - p_3.$$

No 3rd-order interference in QT.



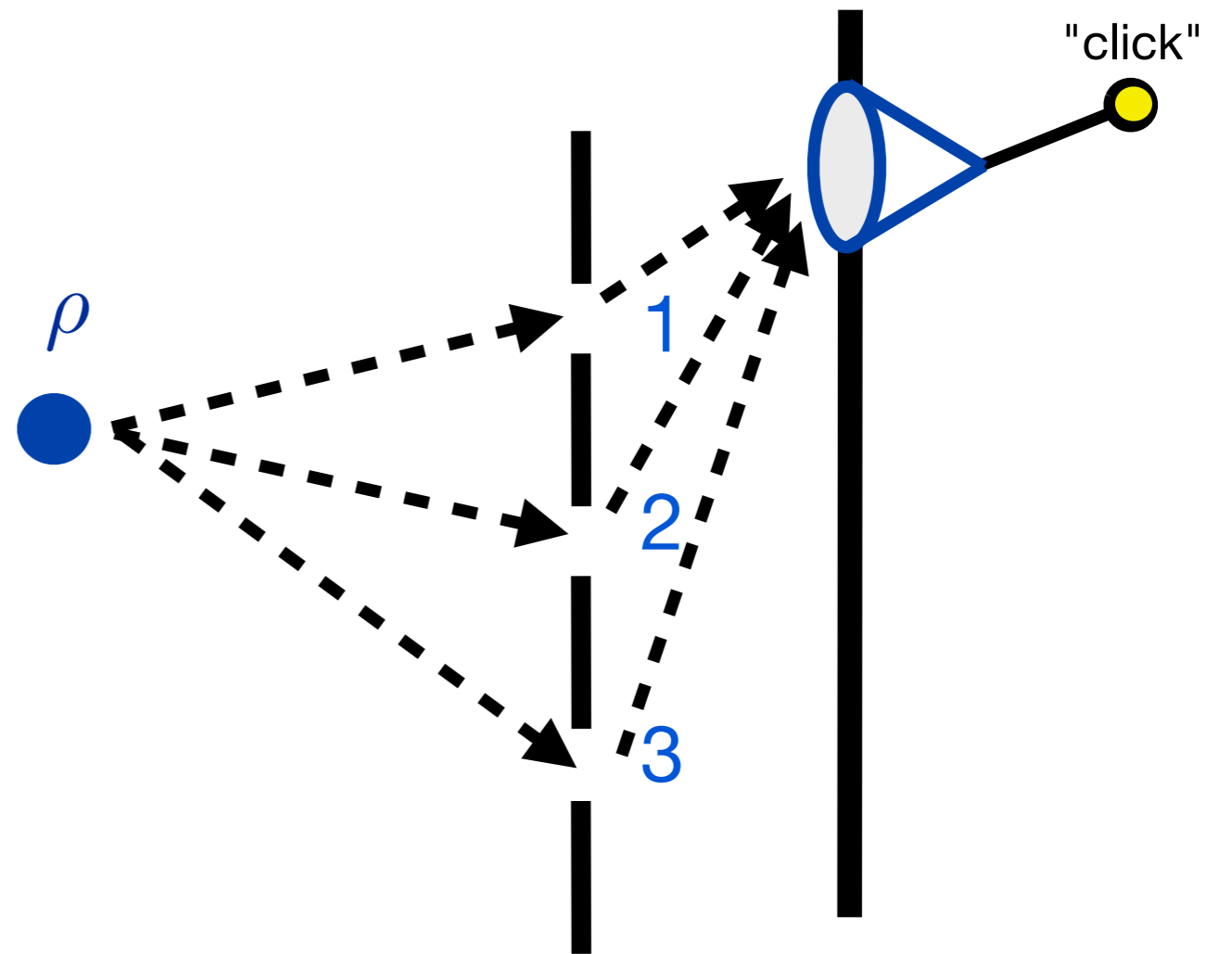
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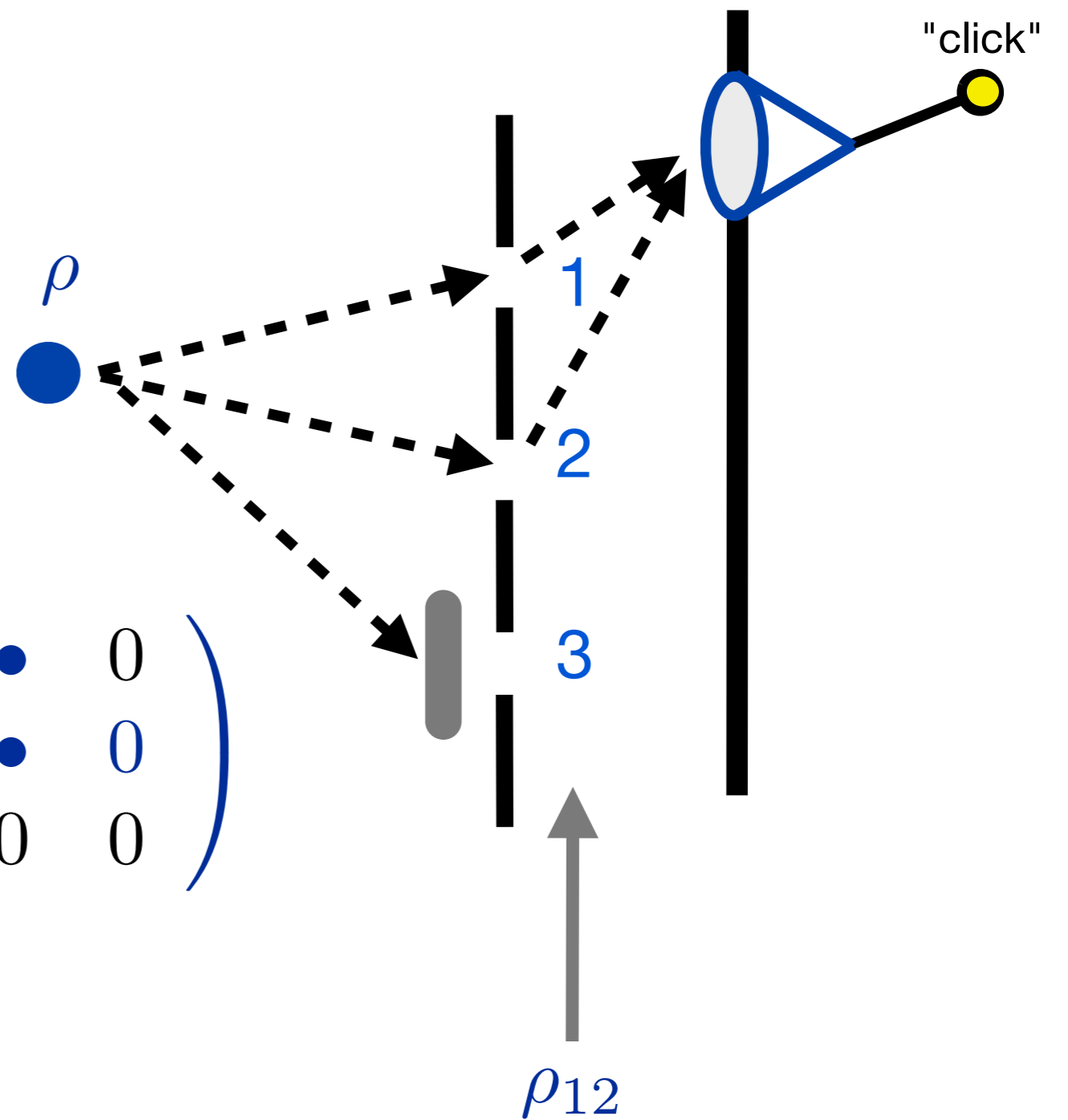
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$$\rho = \begin{pmatrix} \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet \end{pmatrix}$$

$$\rho \mapsto P_{12}\rho P_{12} =: \rho_{12} = \begin{pmatrix} \bullet & \bullet & 0 \\ \bullet & \bullet & 0 \\ 0 & 0 & 0 \end{pmatrix}$$



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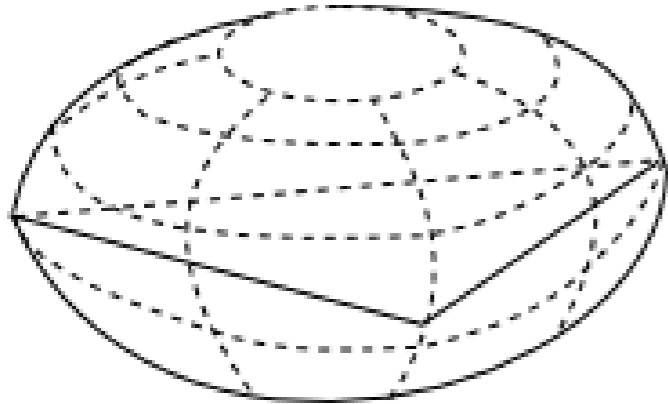
CPT:

$$\begin{pmatrix} \bullet \\ \bullet \\ \bullet \end{pmatrix} = \begin{pmatrix} \bullet \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ \bullet \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ \bullet \end{pmatrix}$$

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Why does CPT not have 2nd-order interference?

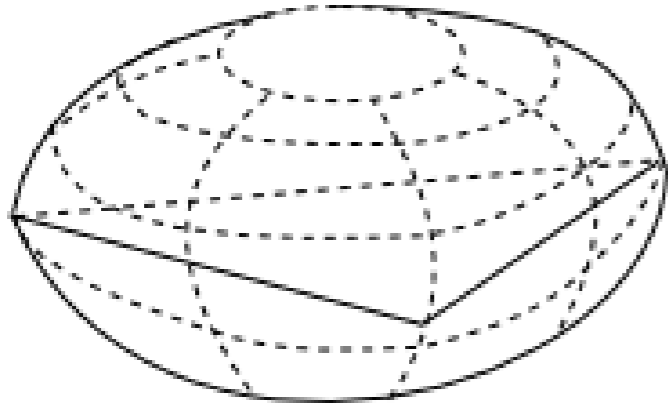
Some "artificial" GPTs exhibit order-3 interference:



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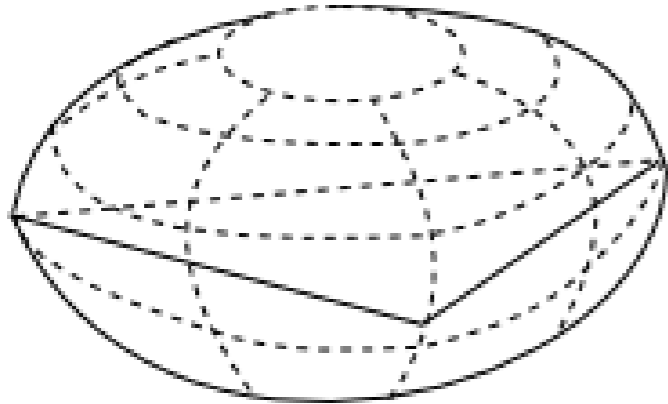


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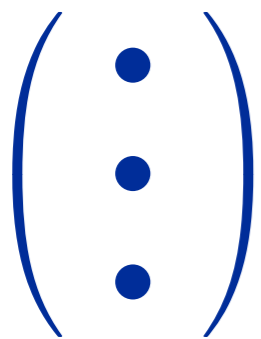
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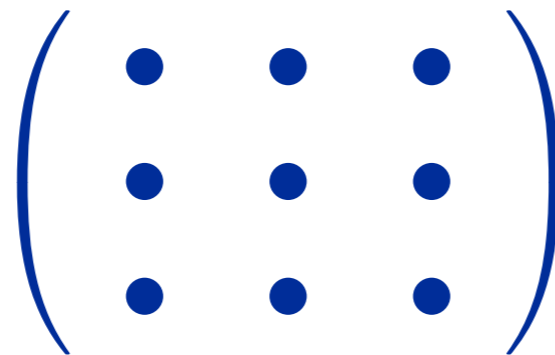


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"1st-order"
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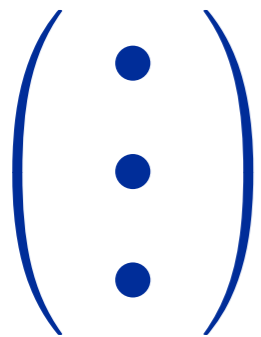


2nd-order
interference

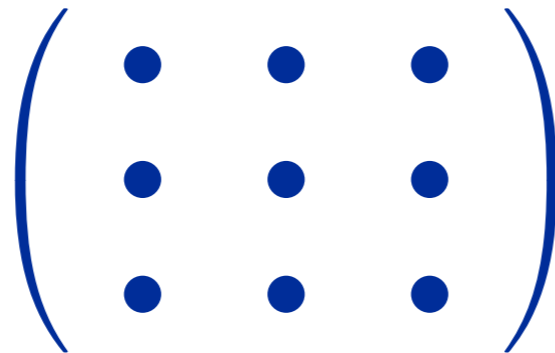


3rd-order
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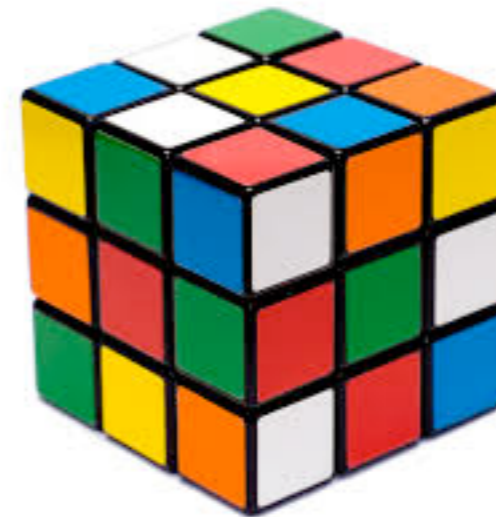
A quantum detective story



"1st-order"
(trivial)
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2nd-order
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**3rd-order
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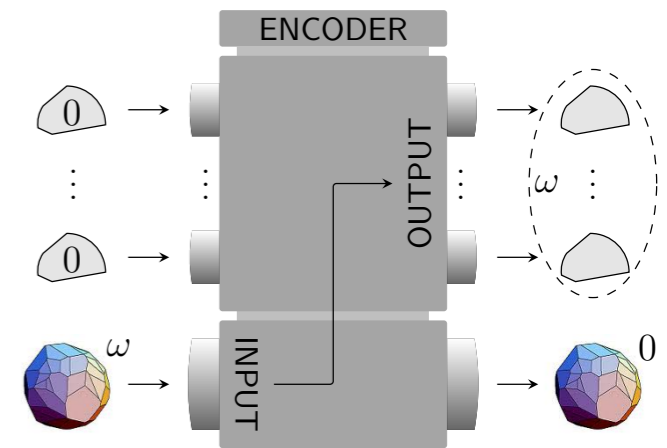
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Overview

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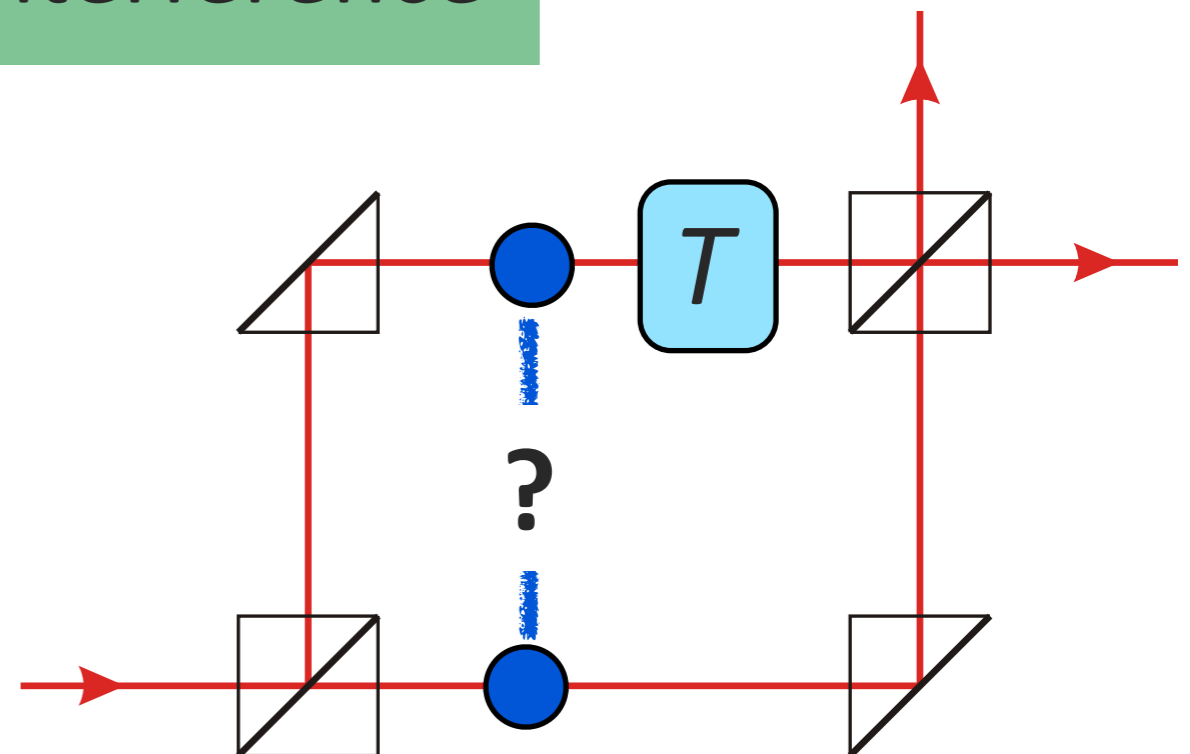
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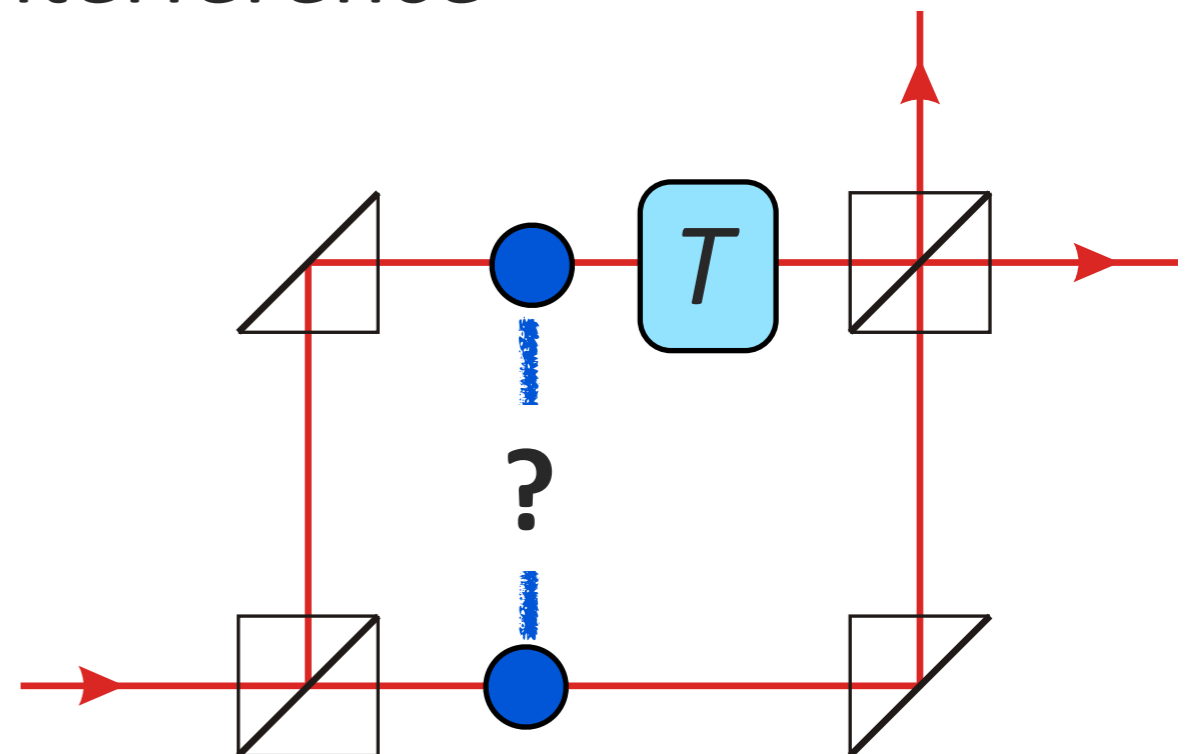
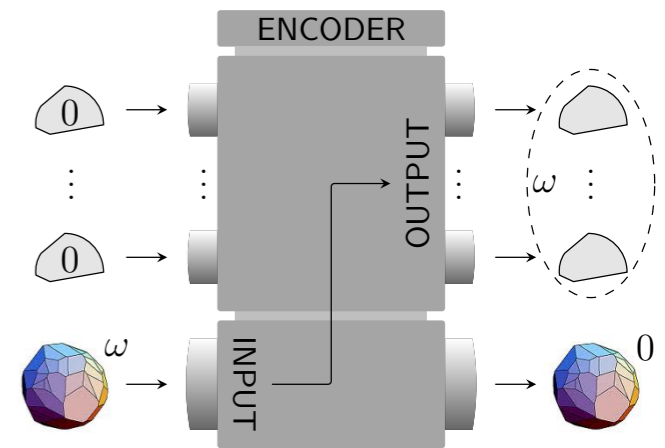
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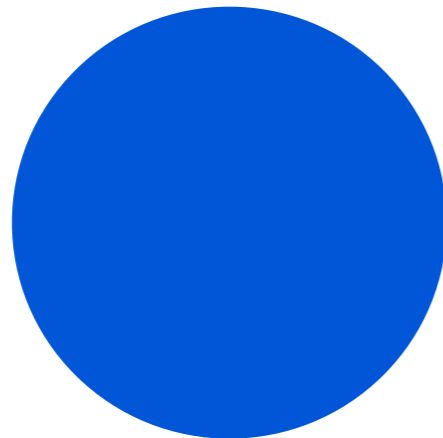


The qubit revisited

We have seen: simple assumptions tell us that a **bit** should have a **Euclidean ball** state space.



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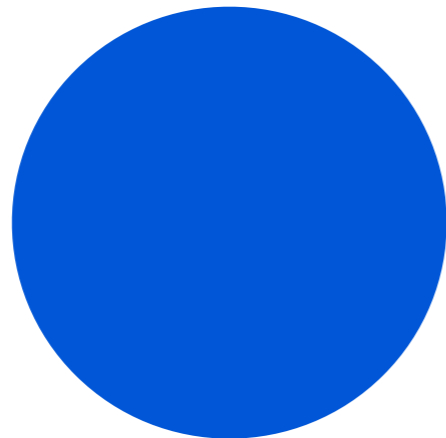
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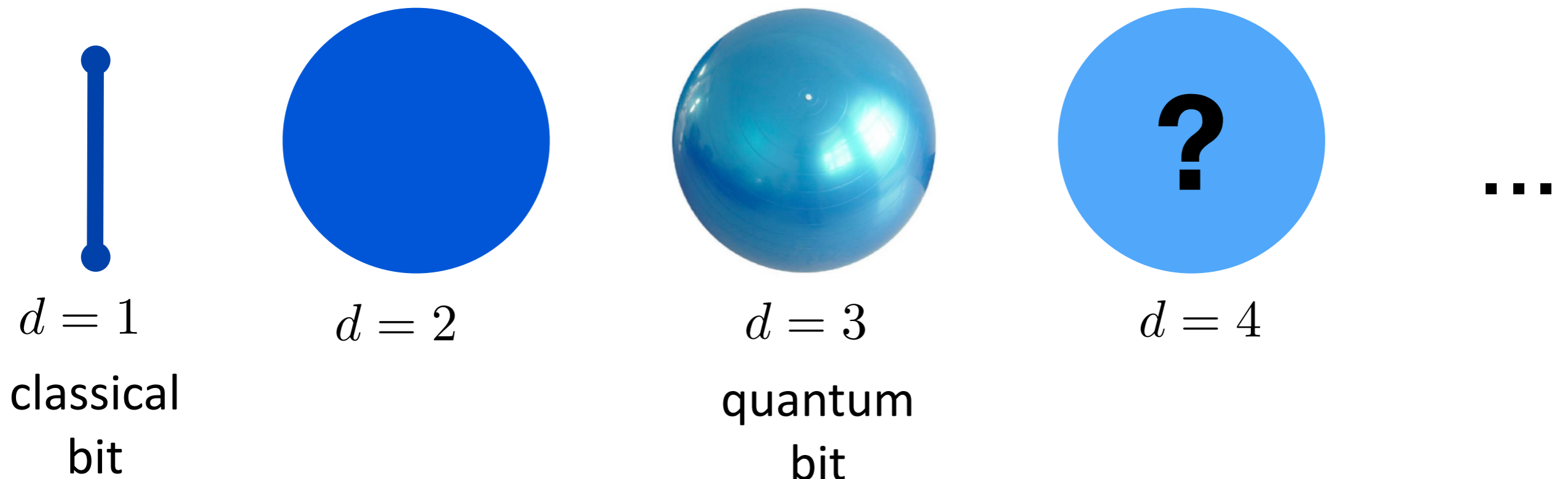
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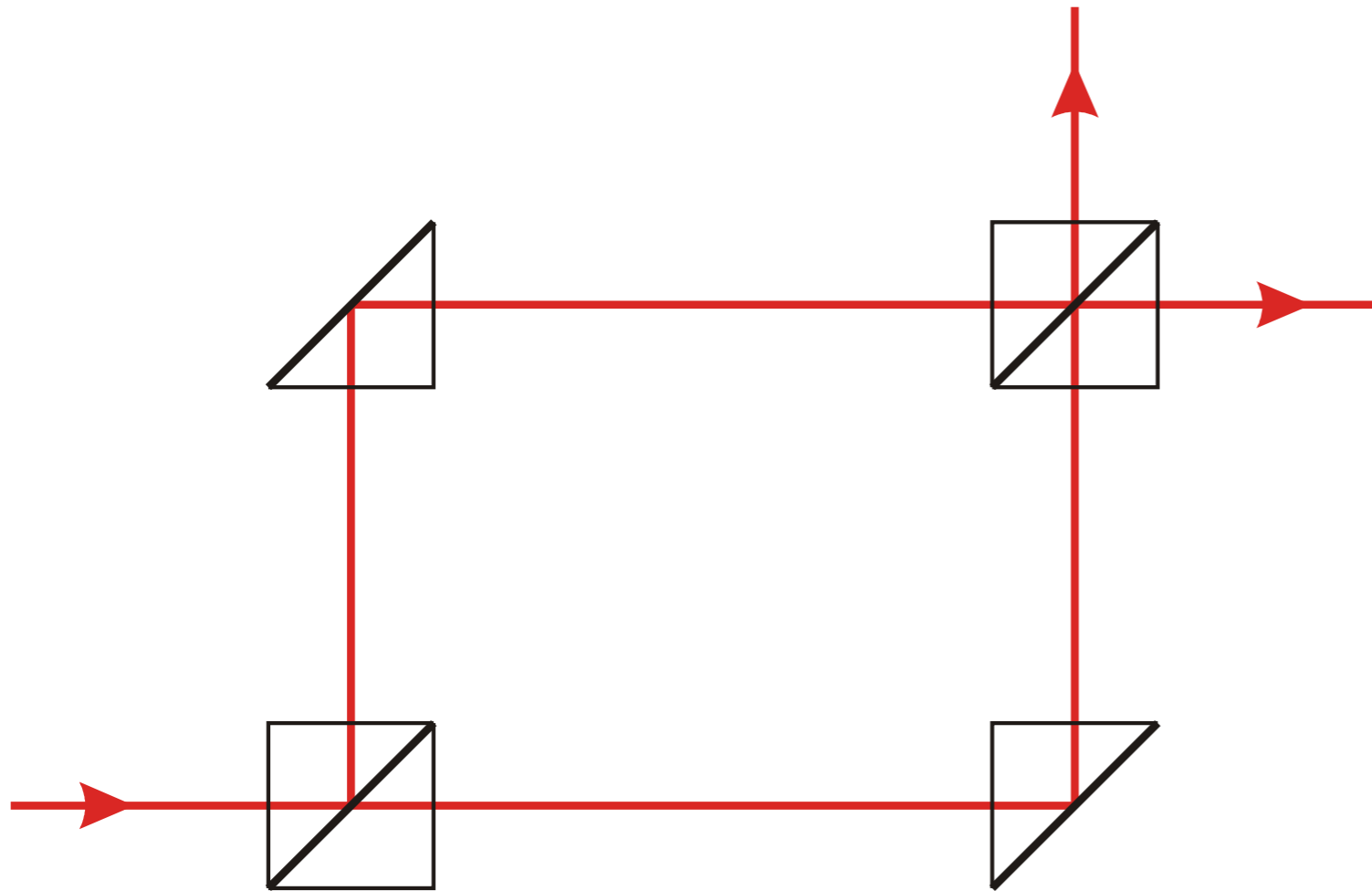
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We have already seen an **information-theoretic** reason.
But there is also a “spacetime” reason!

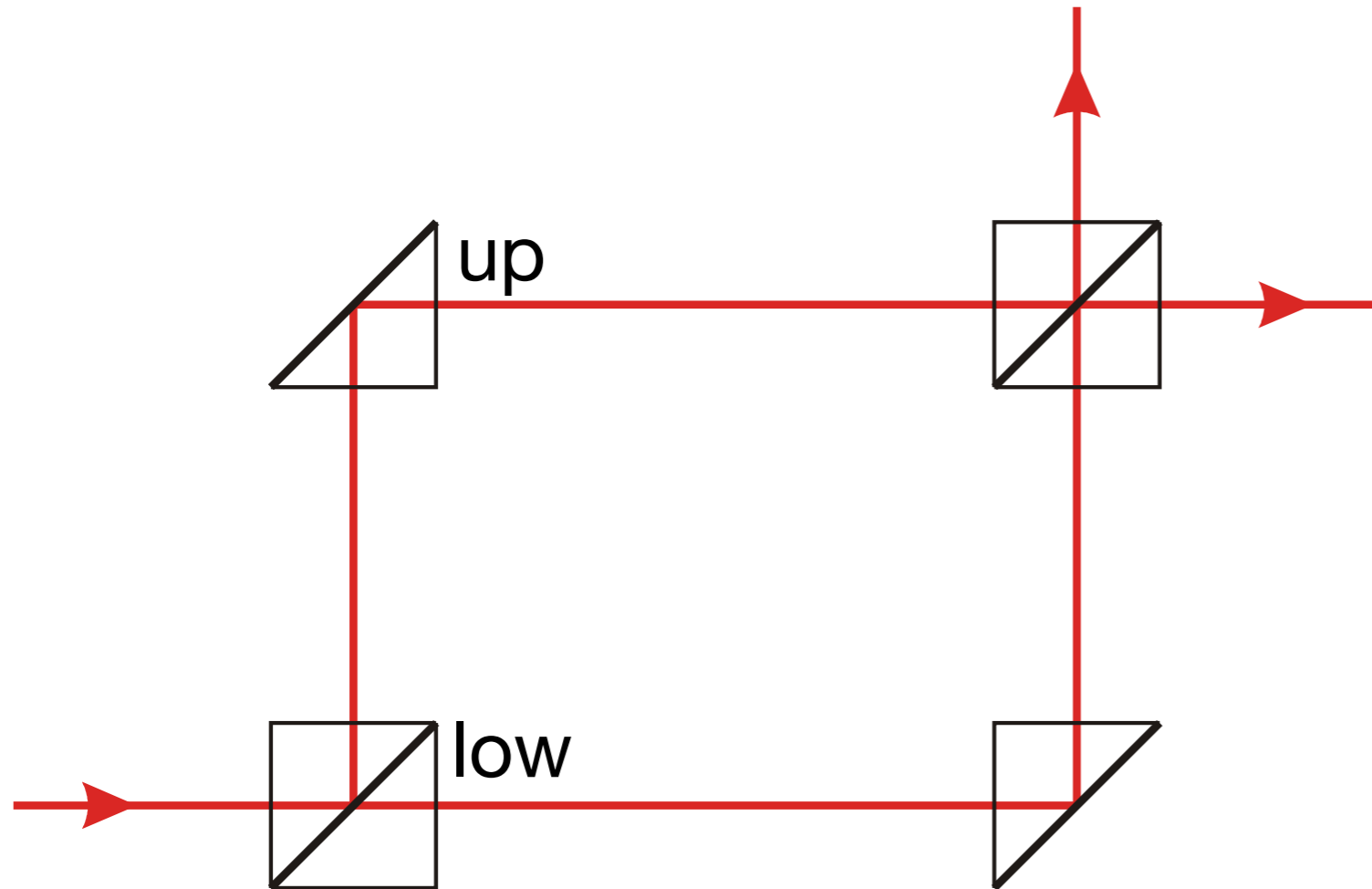
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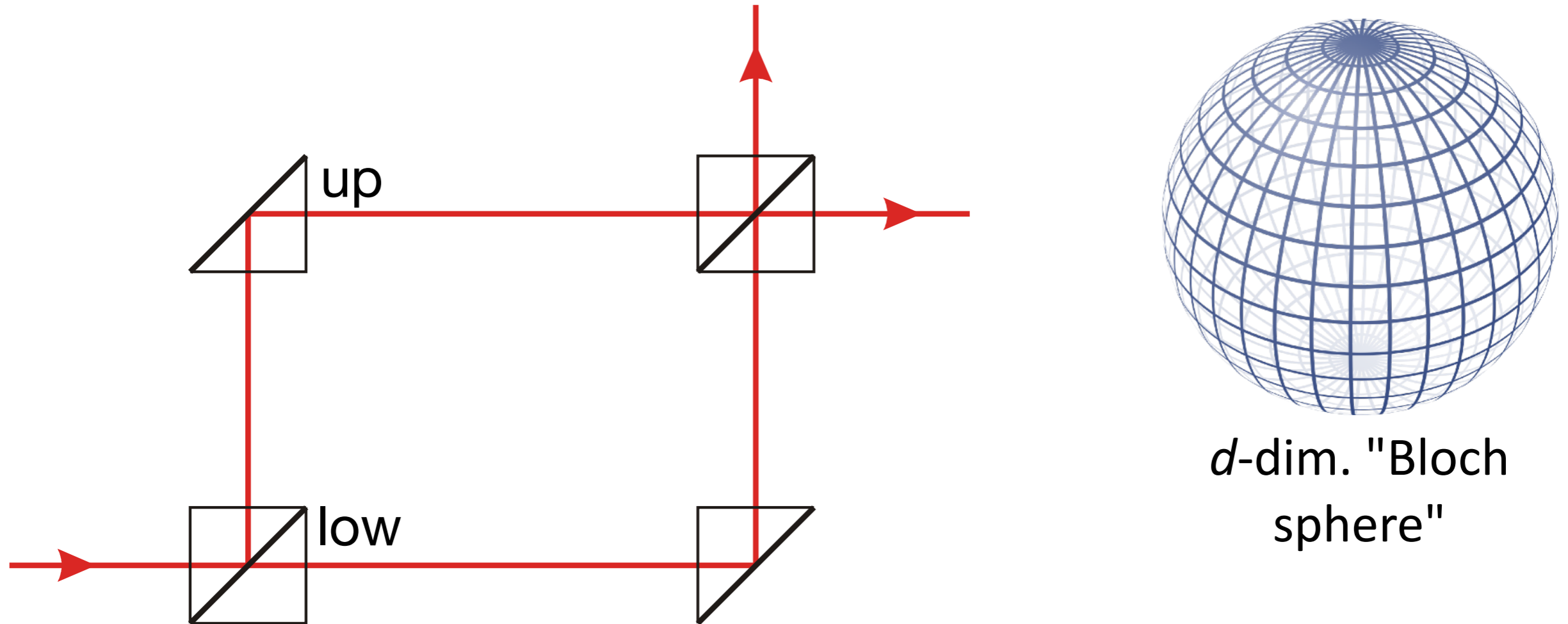
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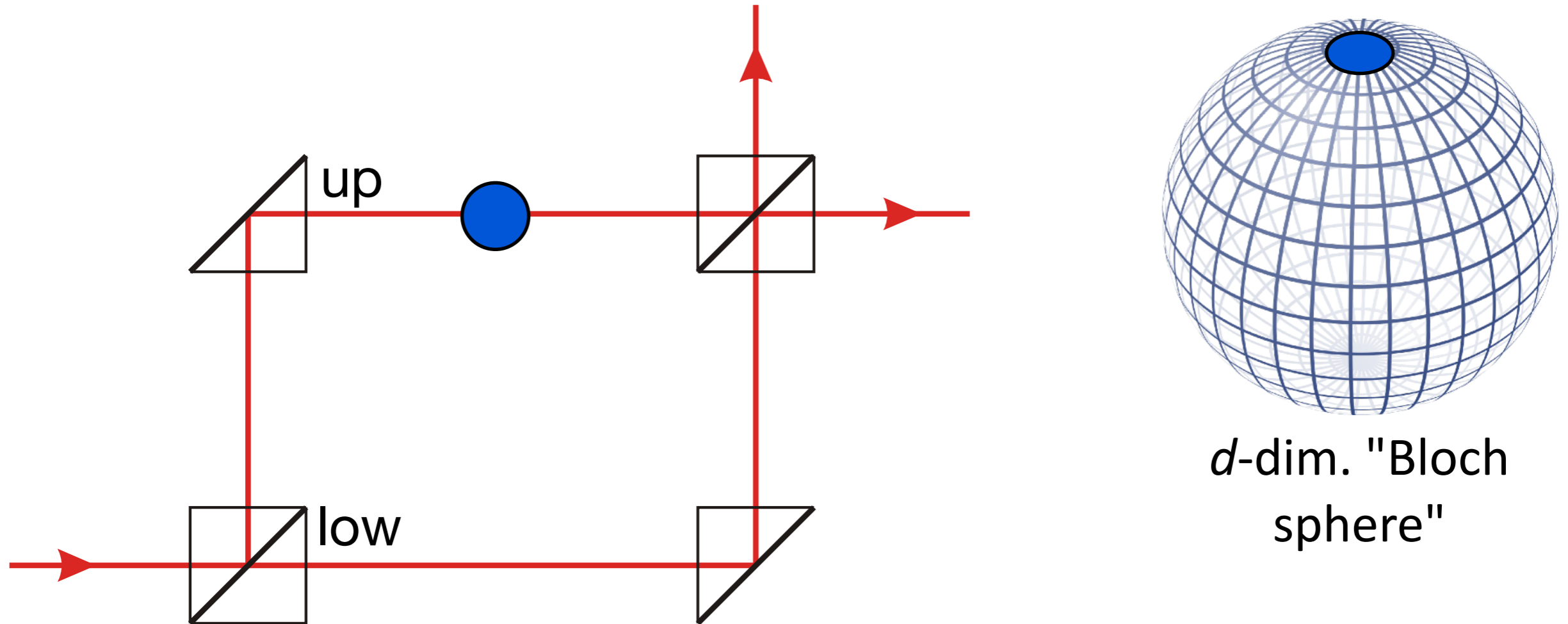
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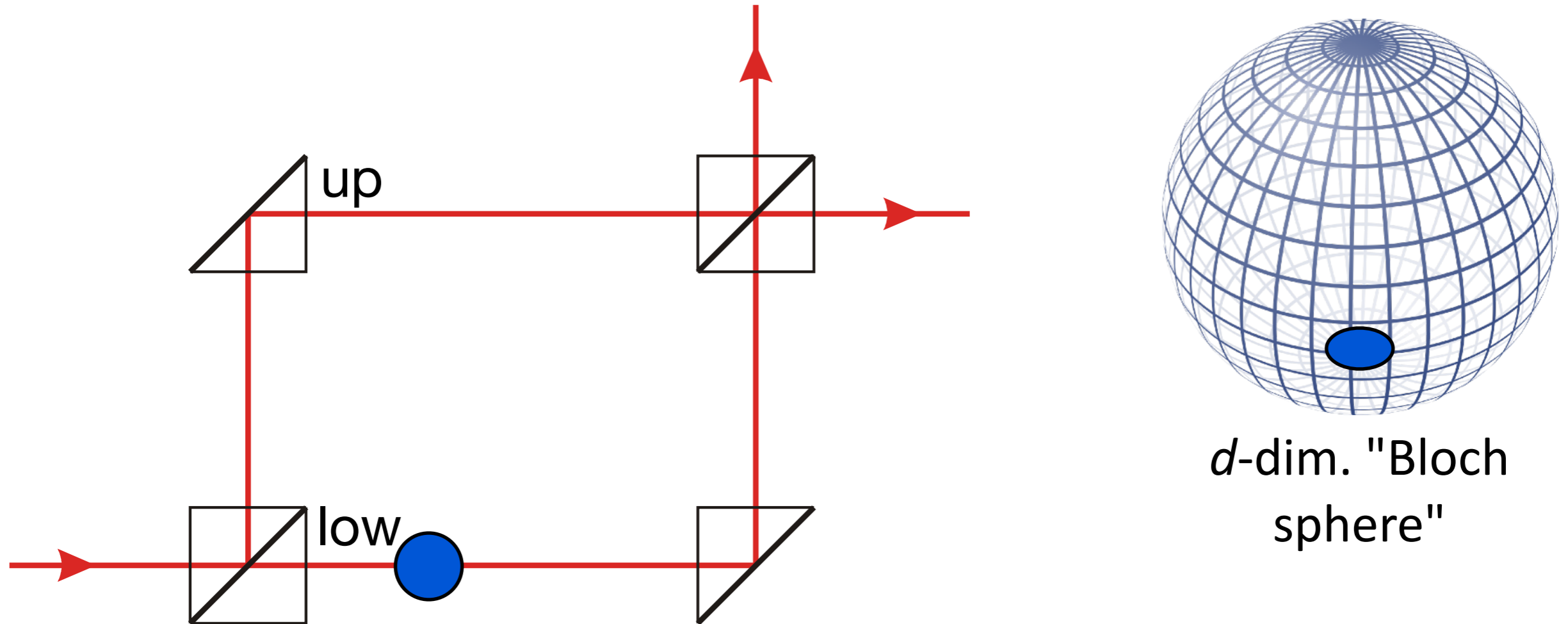
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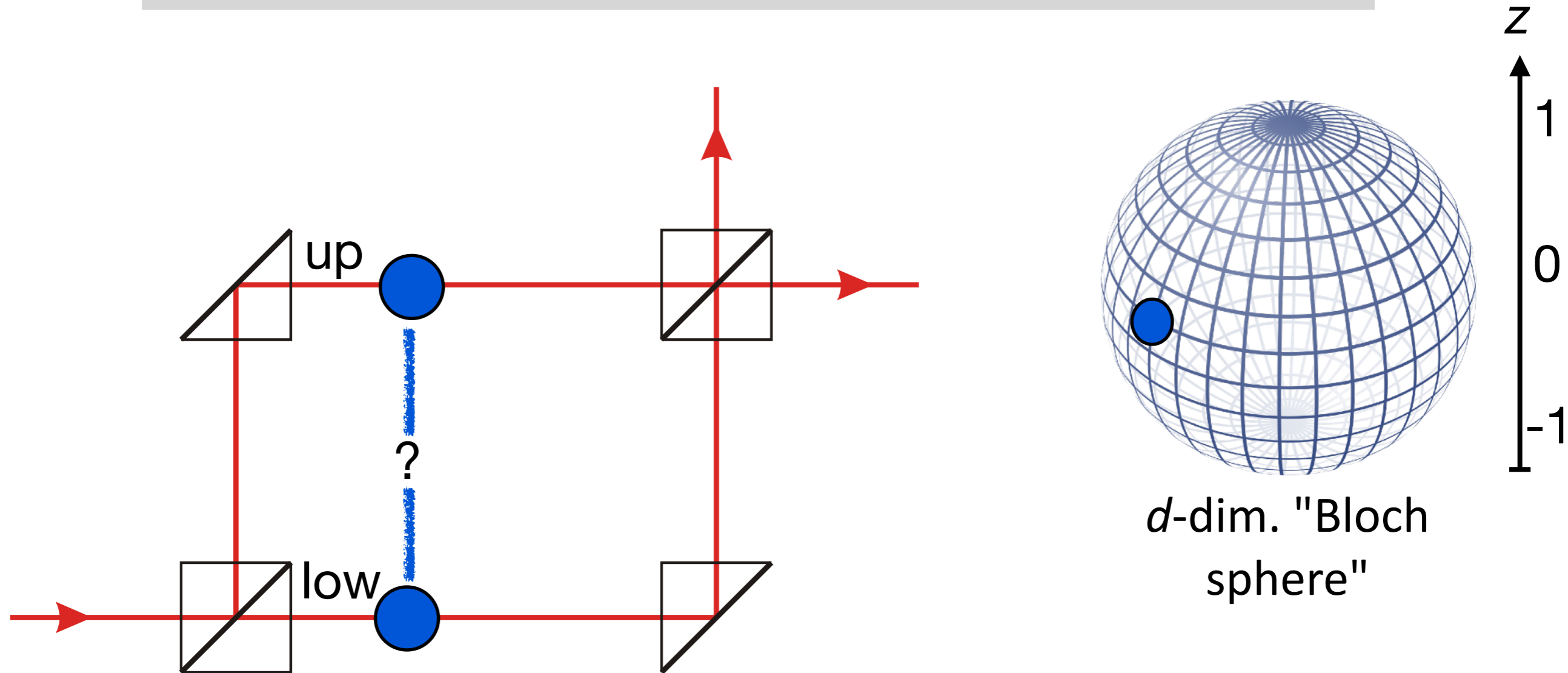
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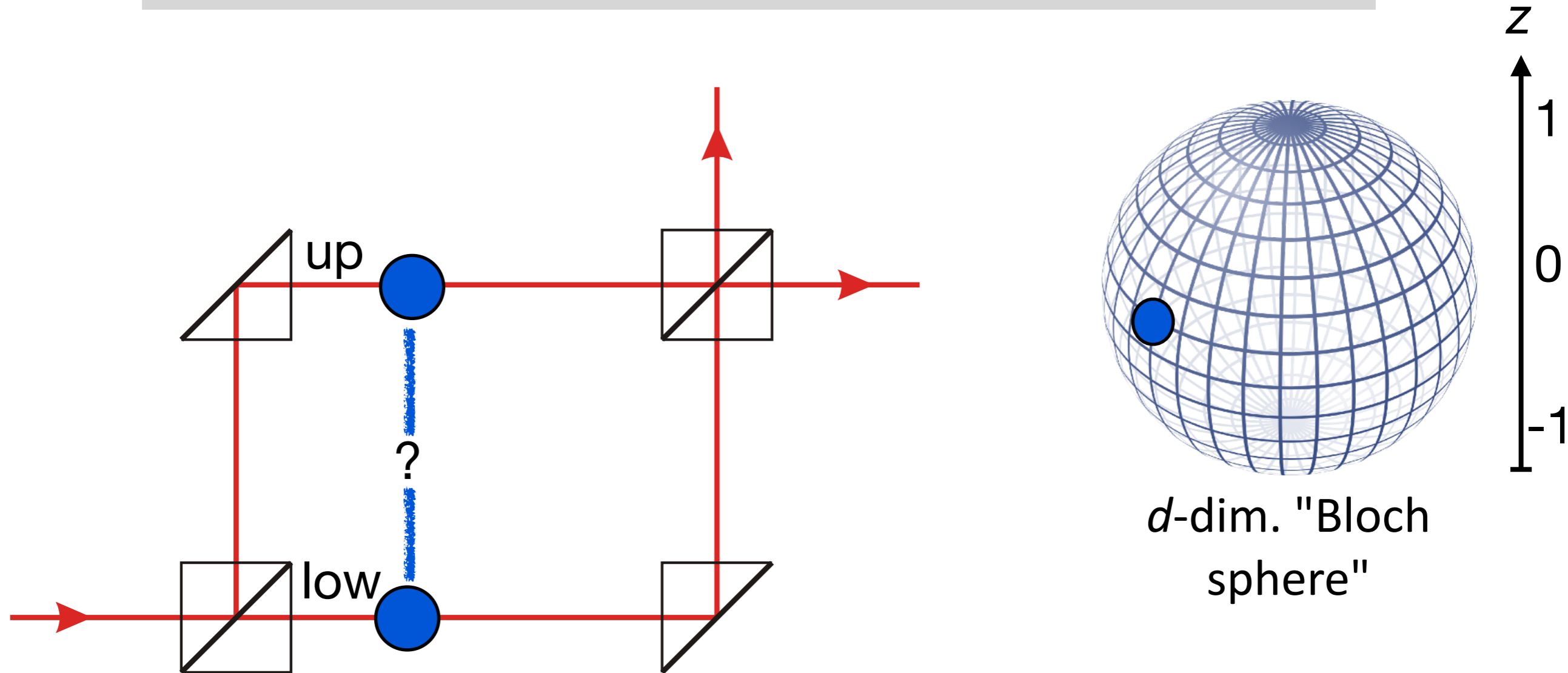
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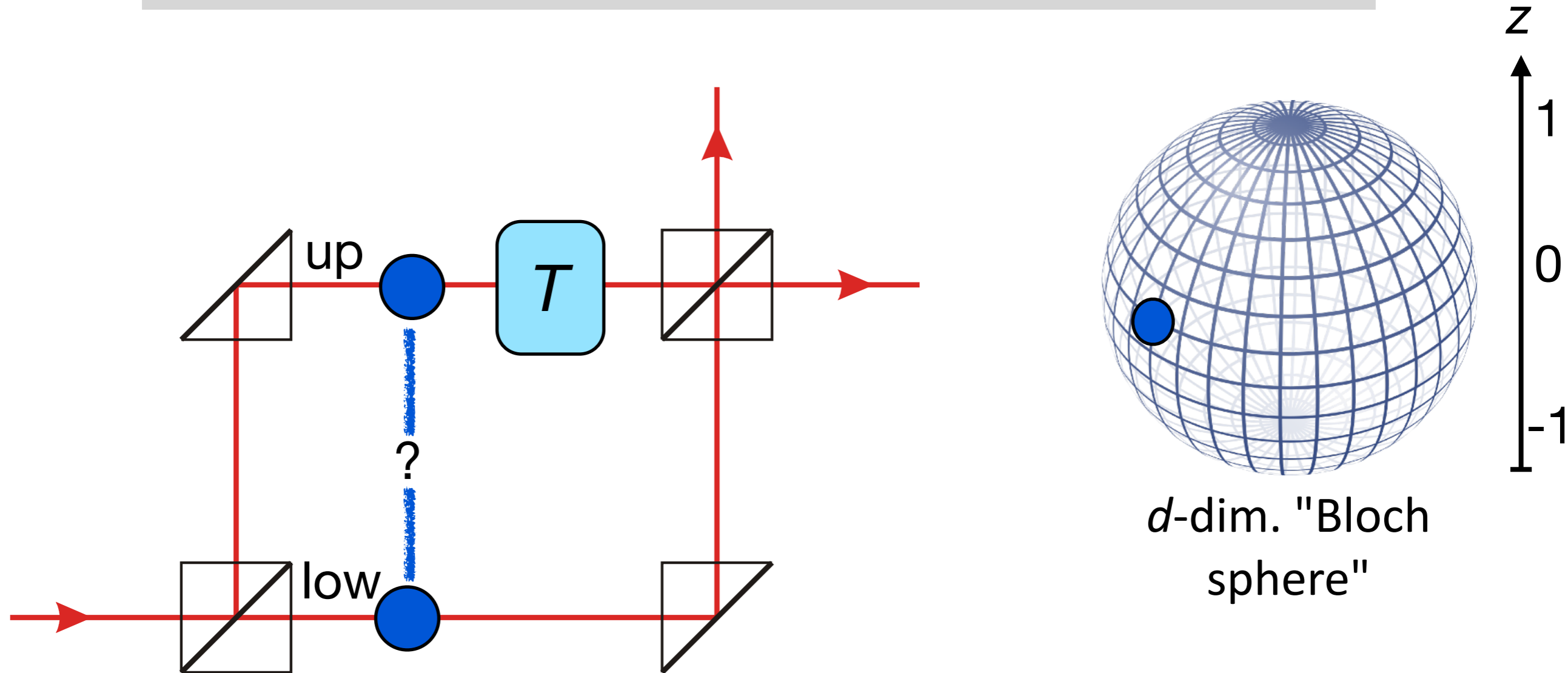


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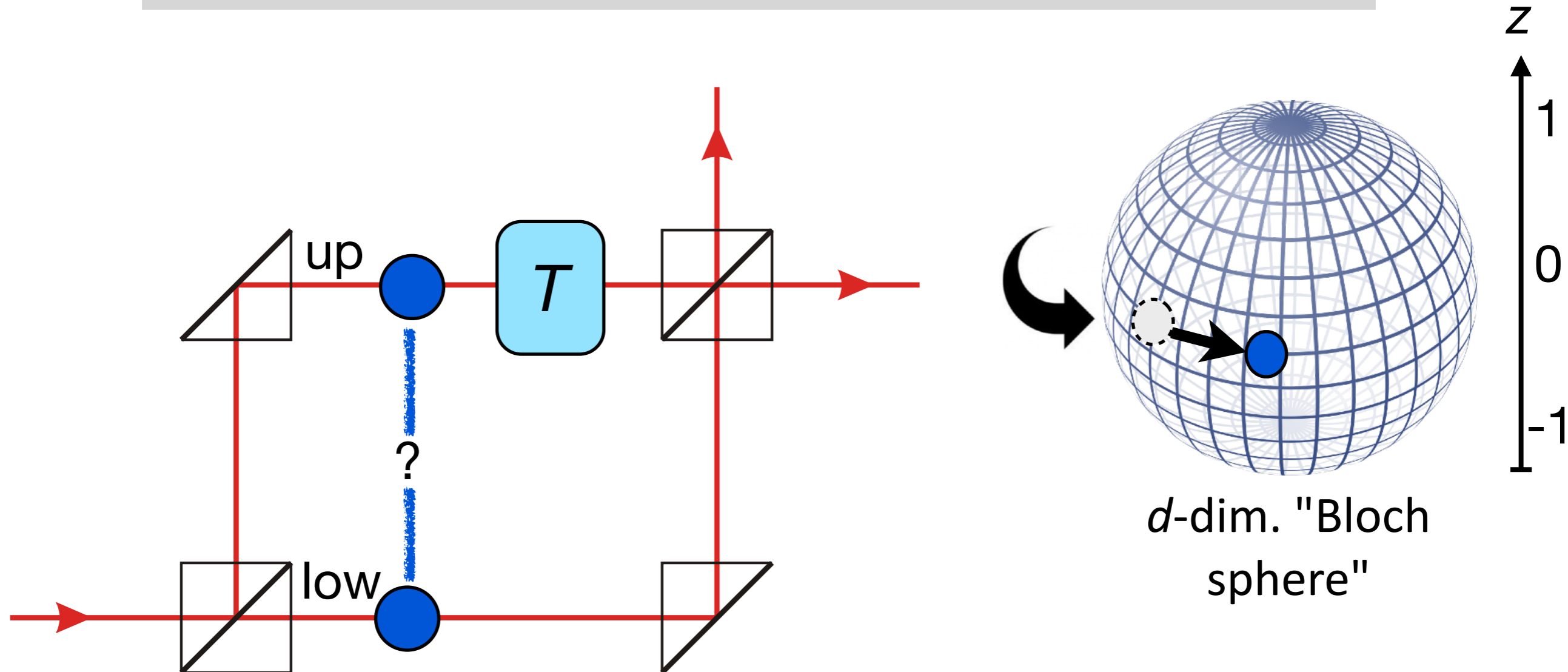
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What transformations T can we perform **locally in one arm...**
... reversibly, i.e. without any information loss?

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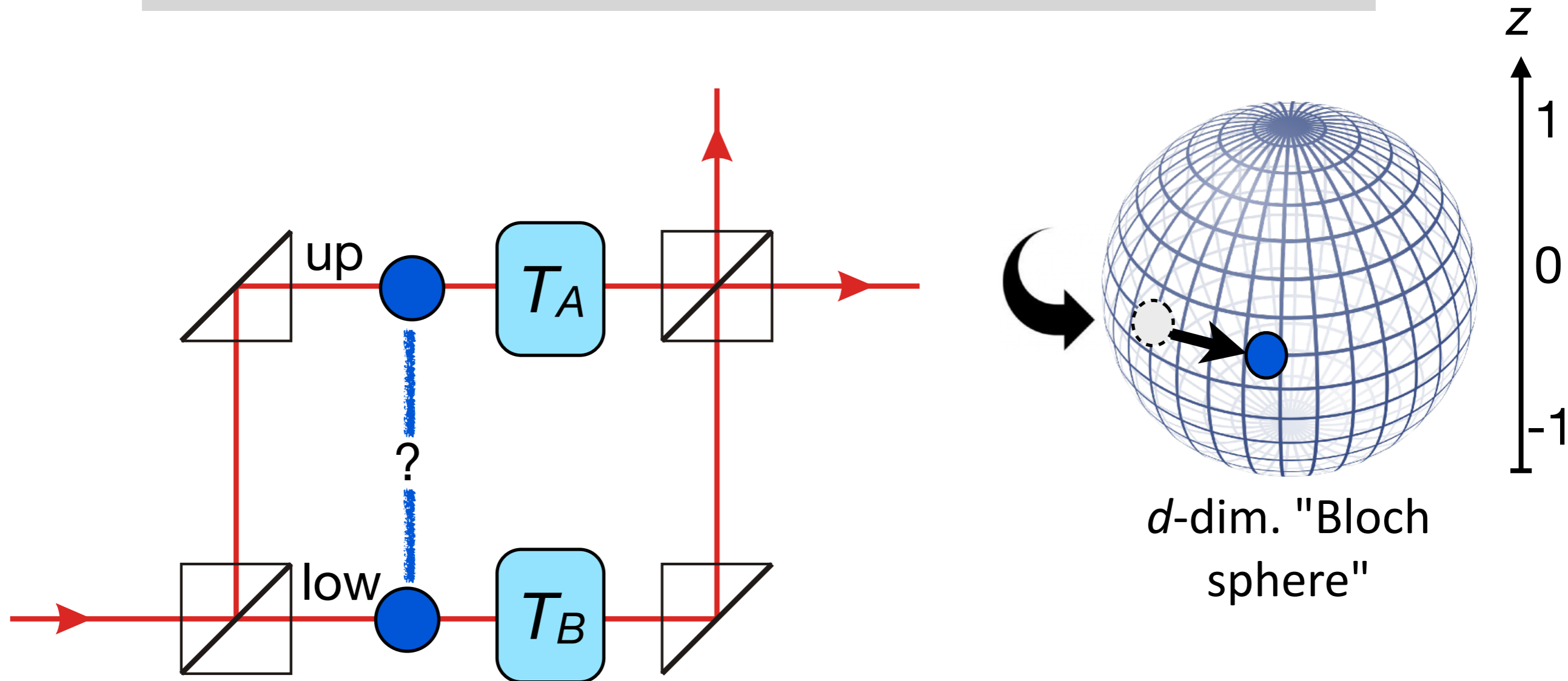
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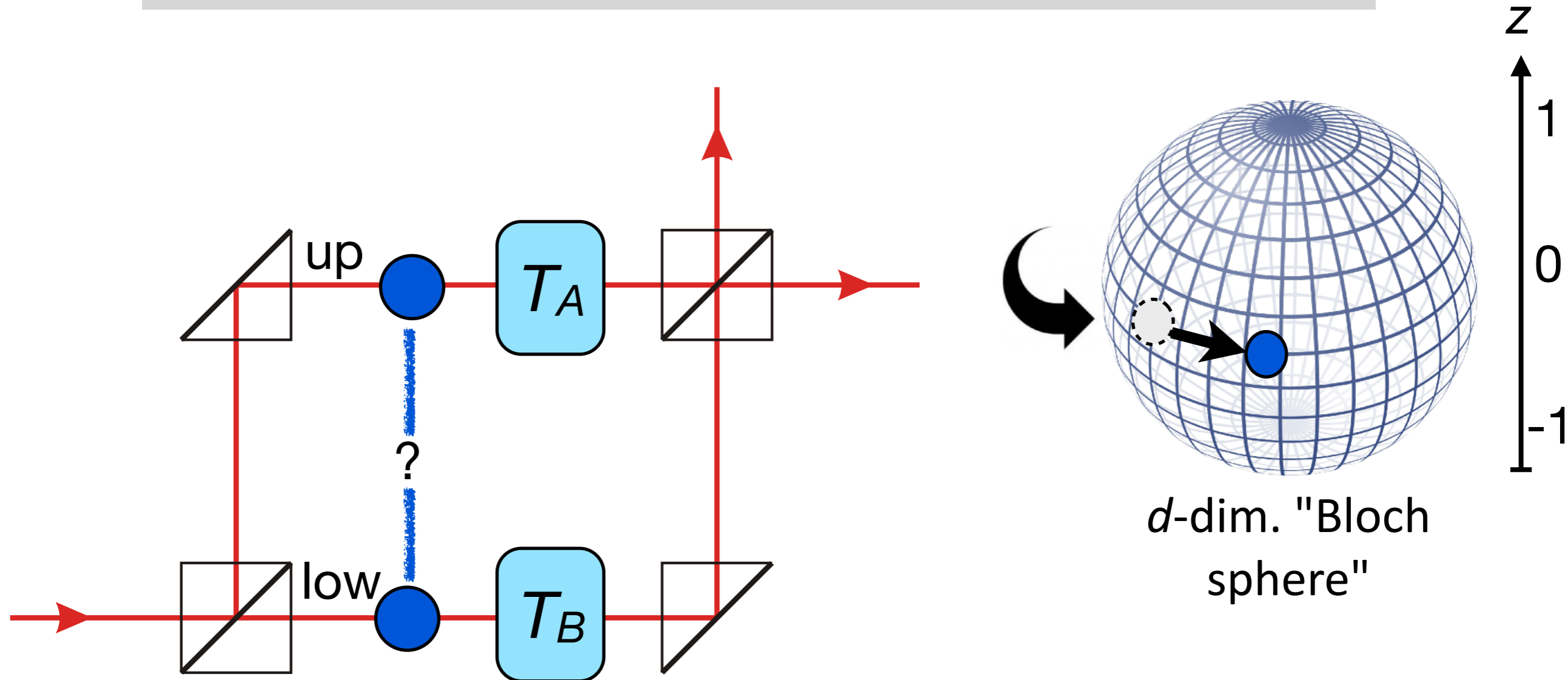
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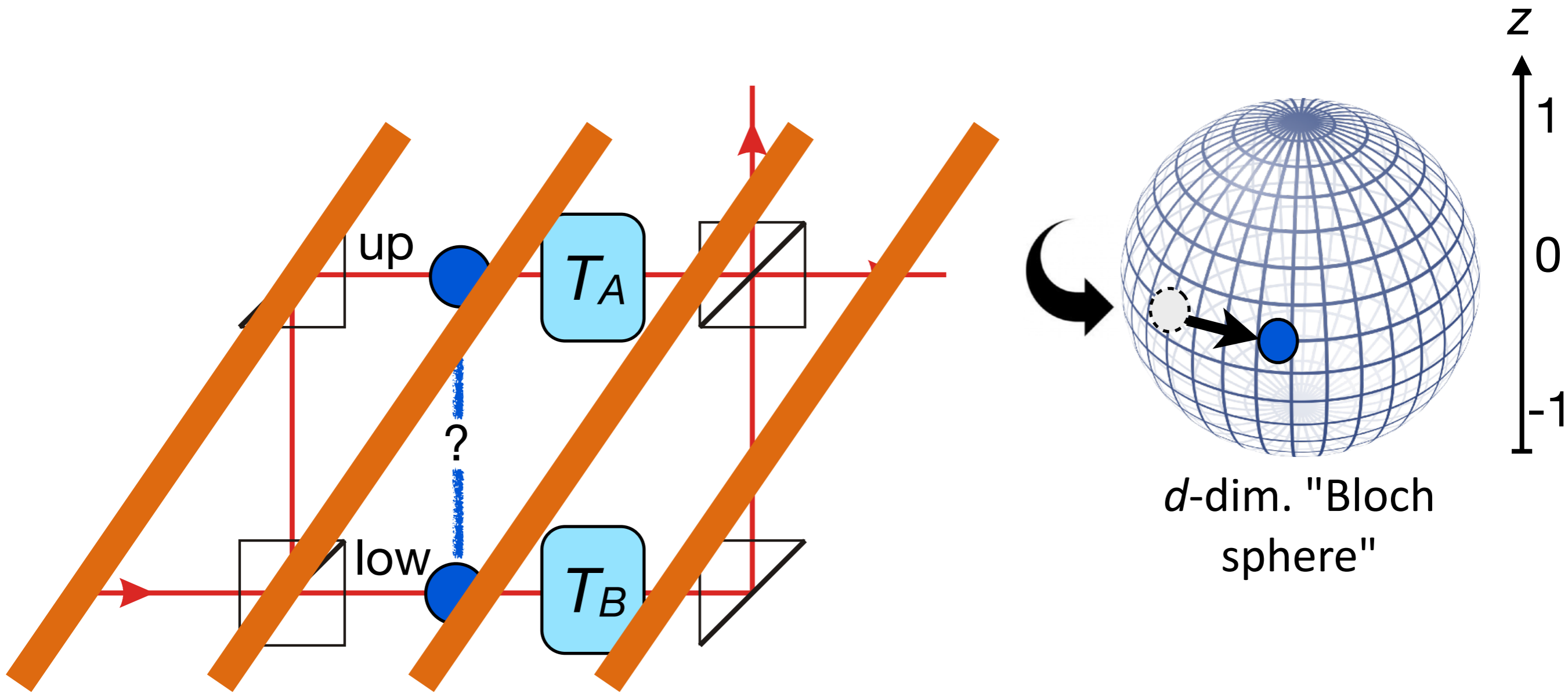
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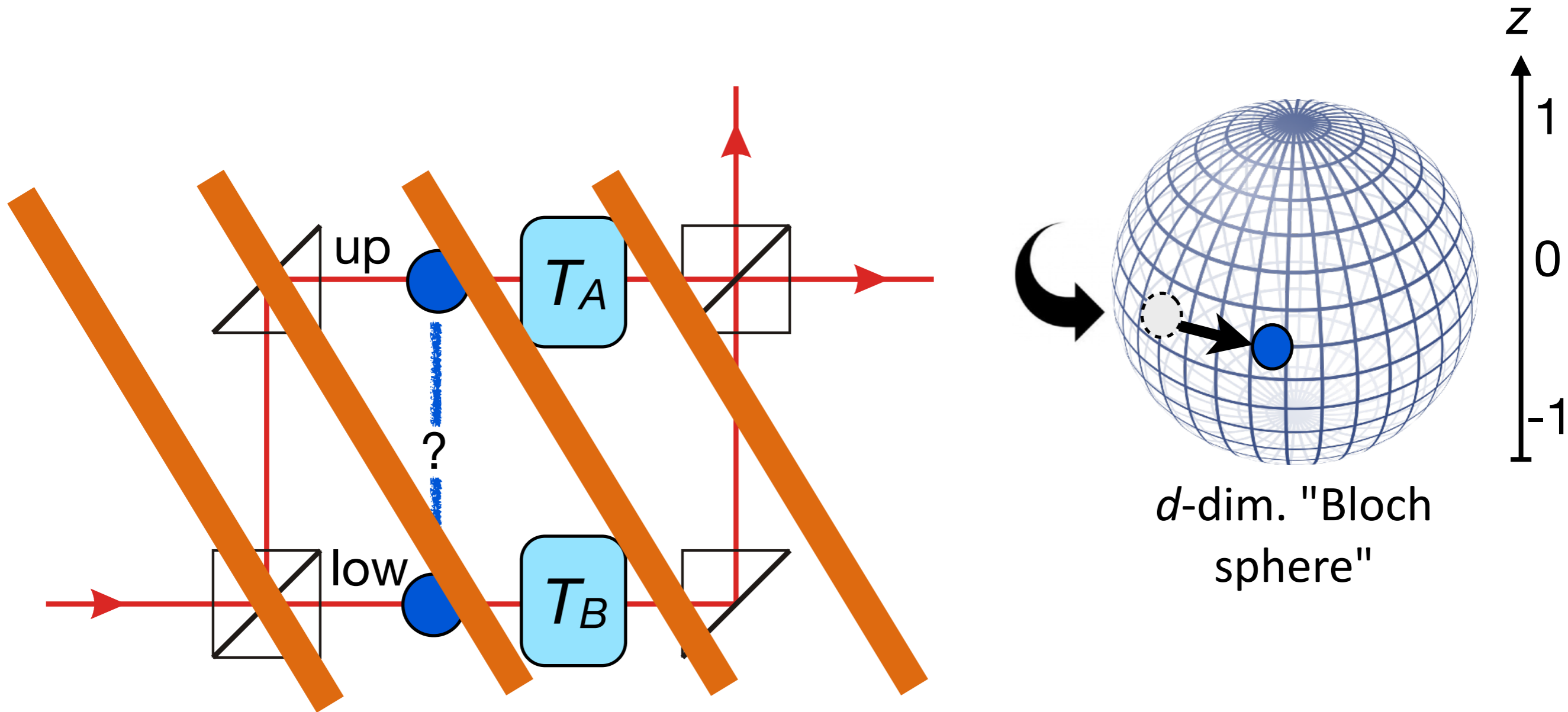
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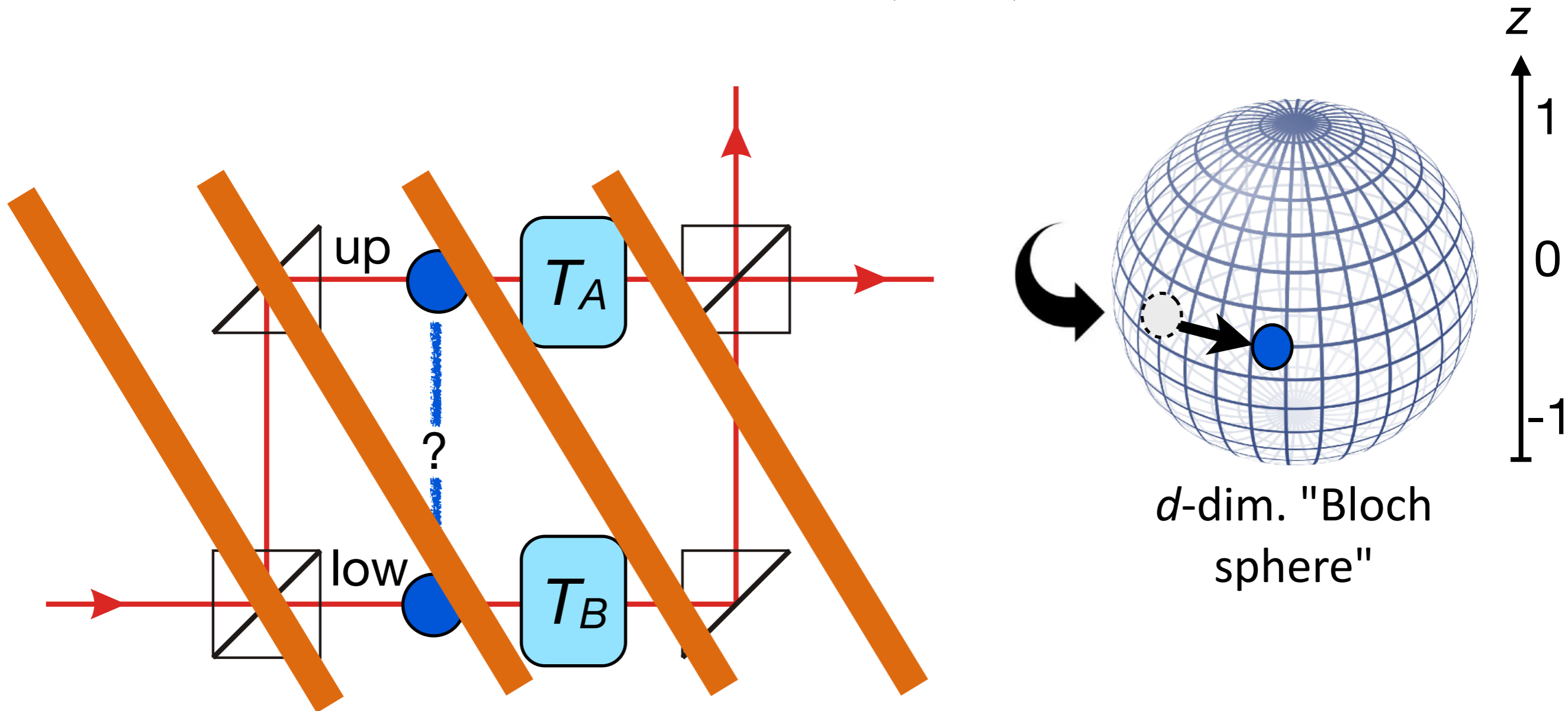


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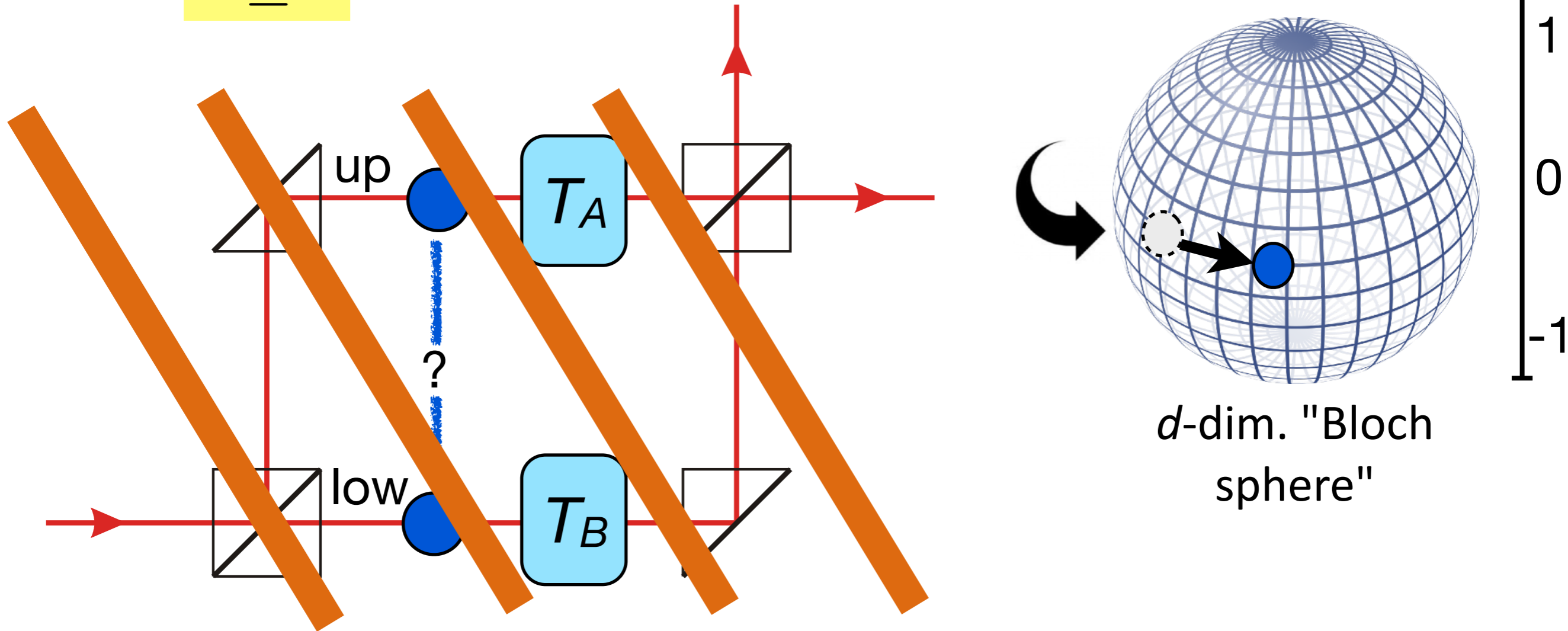
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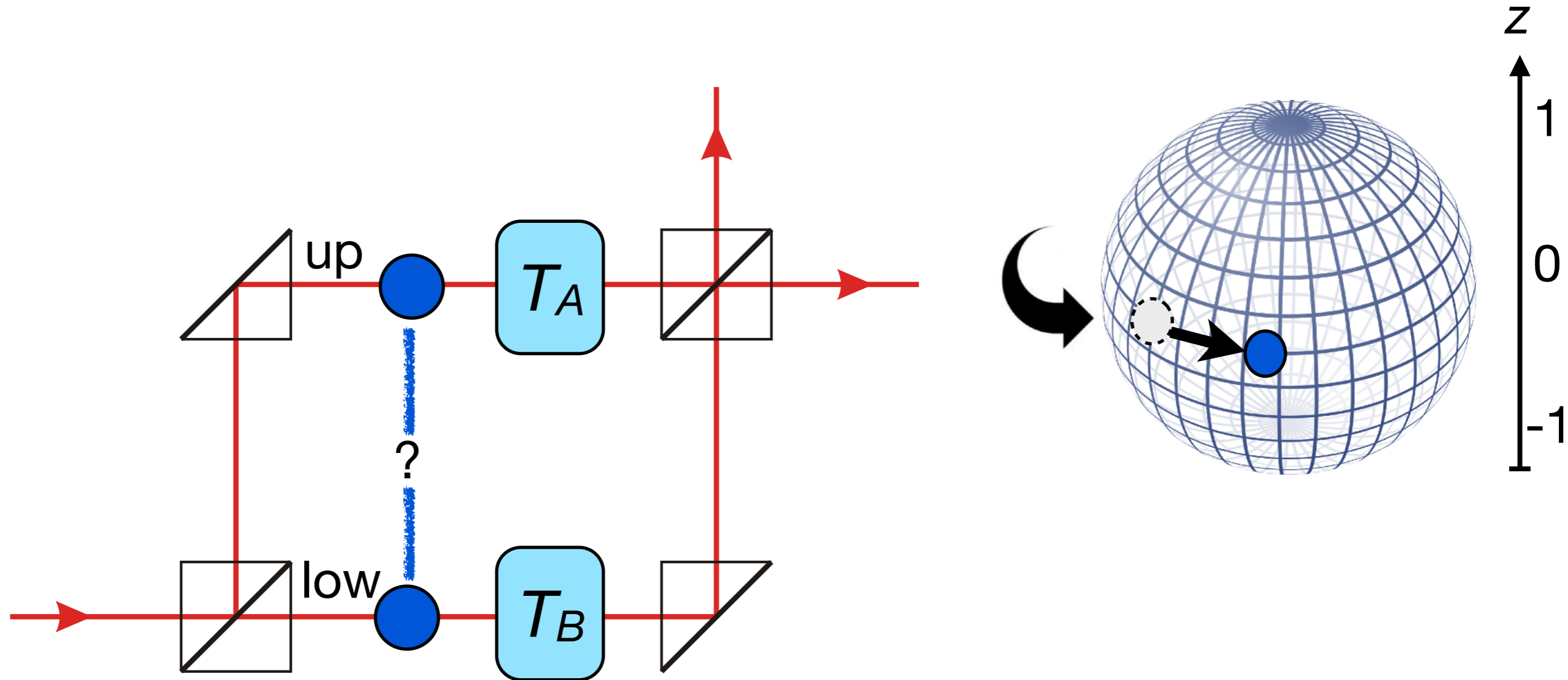
Information theory



spacetime

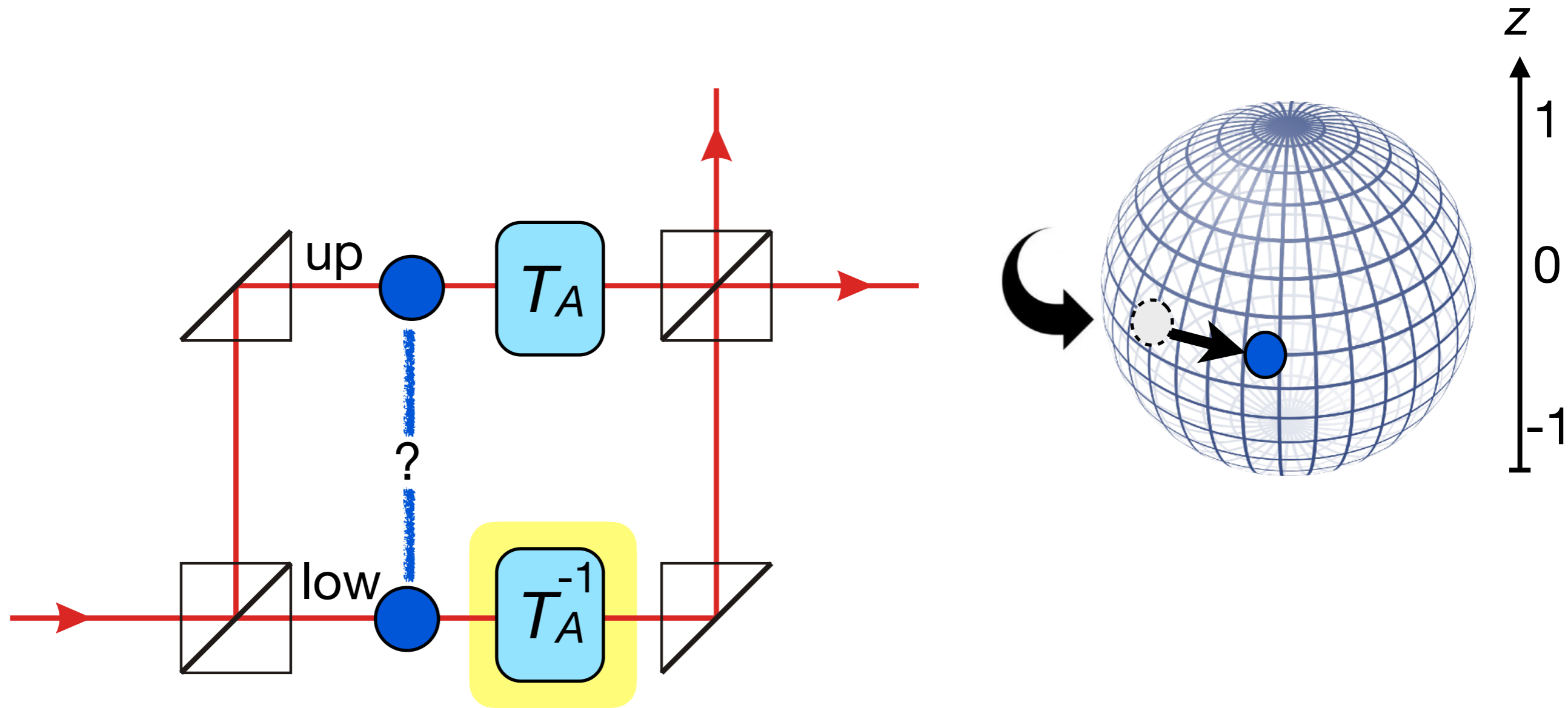
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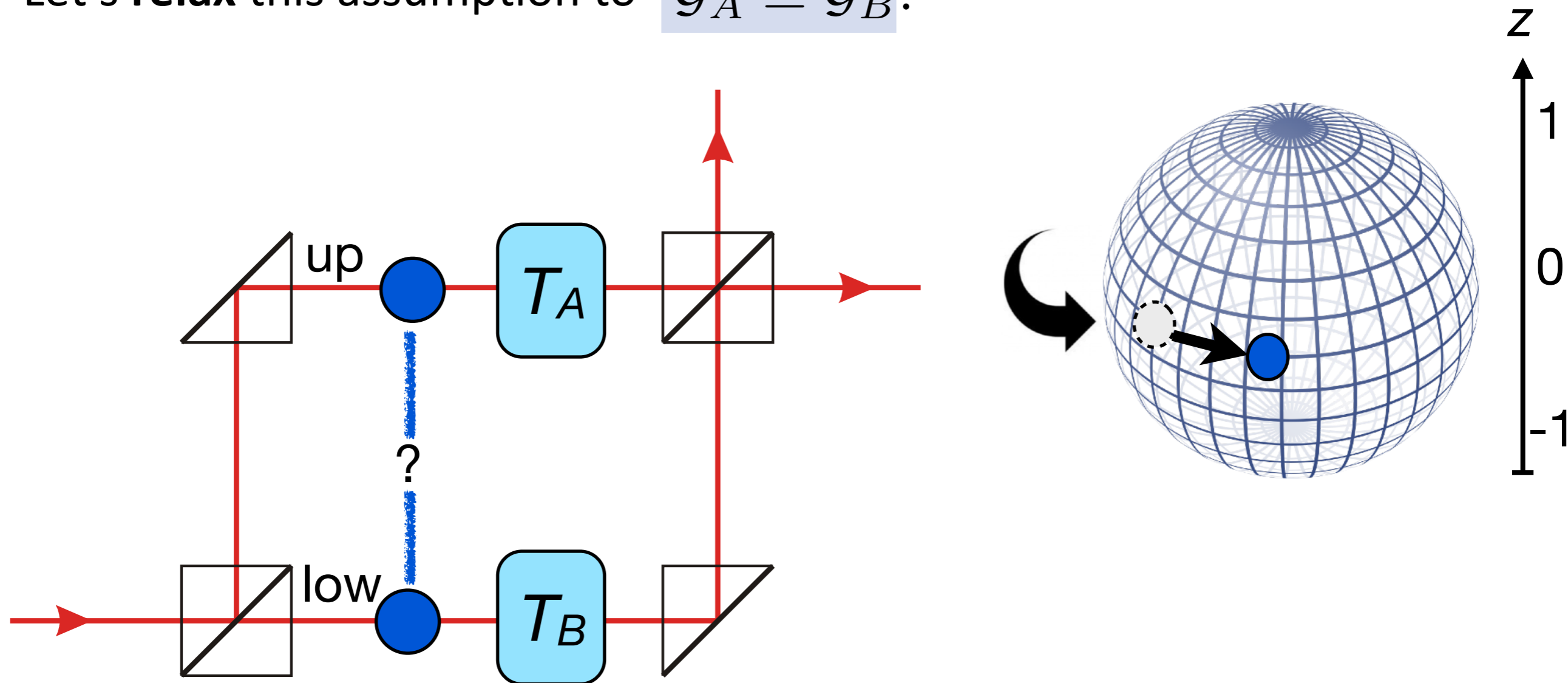


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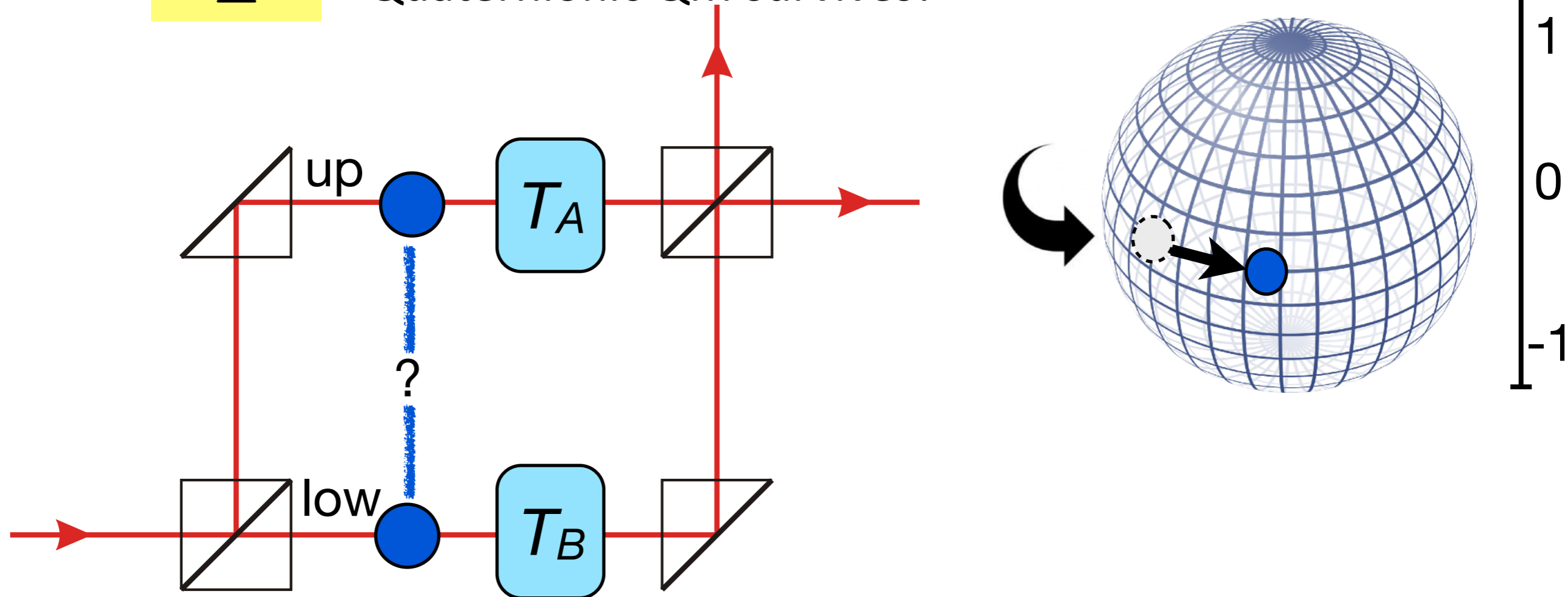
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$\Rightarrow d \leq 5$. Quaternionic QM survives!



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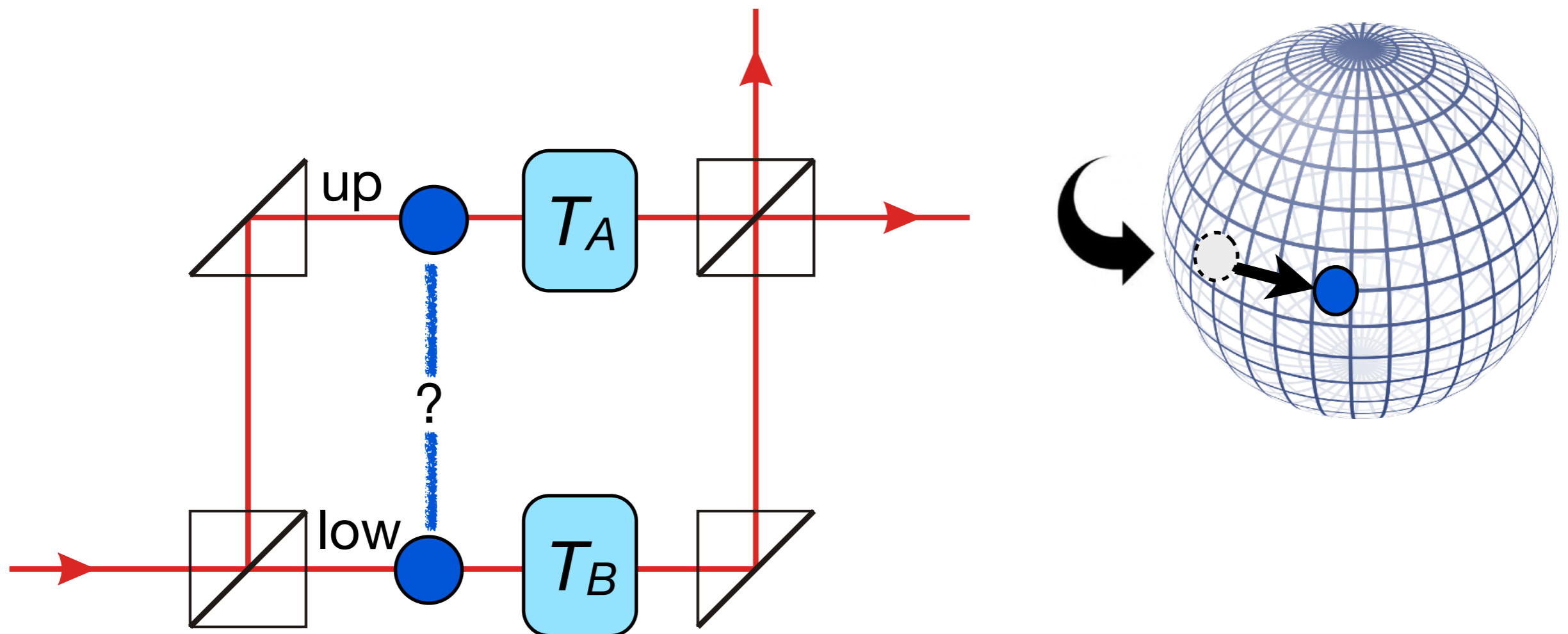
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Relativity constrains the state space to $d = 1, 2, 3, 5!$

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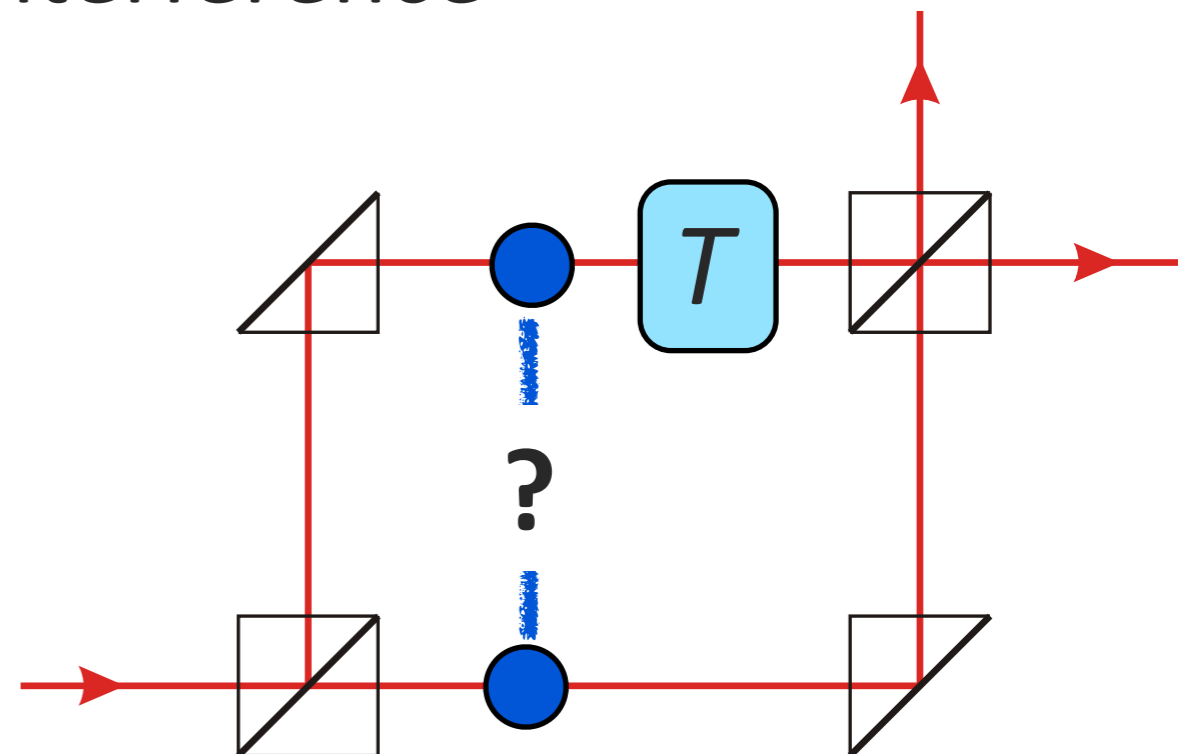
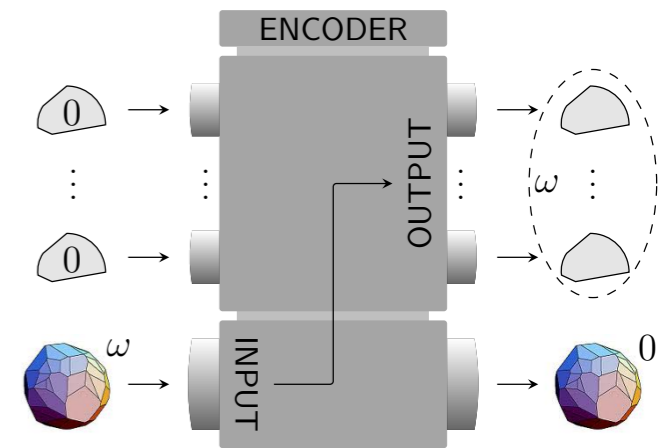
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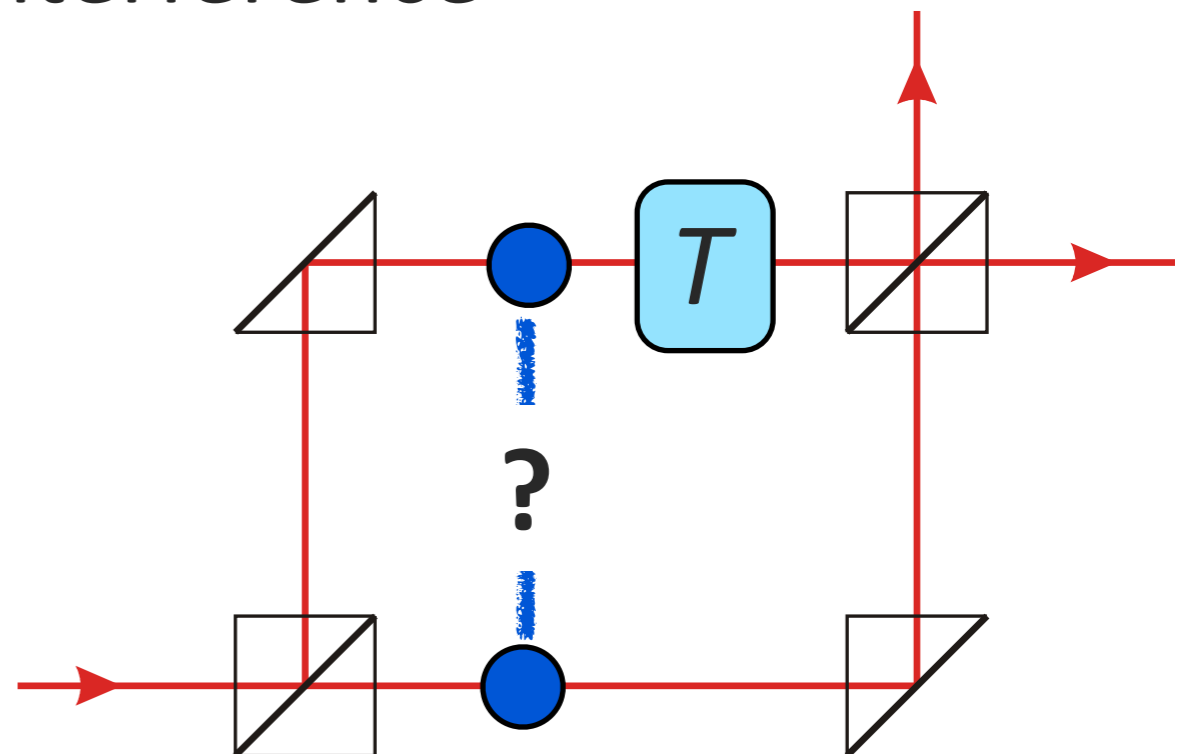
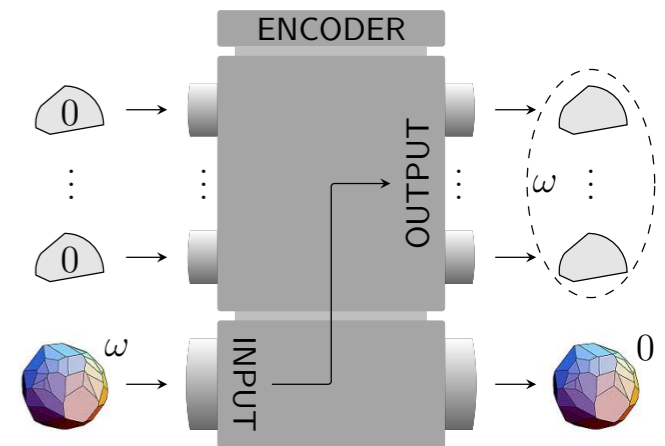
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Challenge to Everettians: start with a landscape of “theories of many worlds”, write down a few simple principles of some kind, and prove that QT is the unique many-worlds-like theory that satisfies those.

Summary

Quantum theory can be **derived from simple principles**, and this improves our understanding of its structure in several ways.



Thank you!

More info: mpmueller.net